
Subject: A suggestion for RenGuard

Posted by [liberator](#) on Sat, 22 Jan 2005 19:51:37 GMT

[View Forum Message](#) <> [Reply to Message](#)

Have you considered adding some functionality to RG to allow users to join servers directly and bypass WOL? I mean kind of like the UNLauncher works, except you could have listing of RG compliant servers like WOL and the users could pick one and then RG could facilitate the connection by feeding all the appropriate info to the client that WOL usually does. I mean RGs already got the IP of the servers, it couldn't be that much more difficult to add a player matching feature could it?

Subject: A suggestion for RenGuard

Posted by [Blazer](#) on Sun, 23 Jan 2005 18:40:23 GMT

[View Forum Message](#) <> [Reply to Message](#)

There is plans for an RG server browser as well as an RG Ladder.

Subject: A suggestion for RenGuard

Posted by [liberator](#) on Sun, 23 Jan 2005 18:57:24 GMT

[View Forum Message](#) <> [Reply to Message](#)

BlazerThere is are plans for an RG server browser as well as an RG Ladder.*terribly sorry, the grammar nazi in me couldn't resist*

That is the ultimate coolness.
