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Subject: Respect for fan map makers !

Posted by [Anonymous](#) on Mon, 14 Oct 2002 05:51:00 GMT

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I'm trying to create a map of my own, but it's getting me frustrated as I can't get things to work (from sratch). I really admire the people who have succeeded in making working maps.I think if more people would try to make maps, your fan made maps would be (more) highly appreciated !Thanks guys (and girls).PS. does anyone have a link to ACK's tutorial ?

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Posted by [Anonymous](#) on Mon, 14 Oct 2002 09:10:00 GMT

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[http://www.cncden.com/ren\\_map\\_tutorial.shtml](http://www.cncden.com/ren_map_tutorial.shtml)

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Subject: Respect for fan map makers !

Posted by [Anonymous](#) on Mon, 14 Oct 2002 11:43:00 GMT

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Thanks Ingrownlip !!

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Subject: Respect for fan map makers !

Posted by [Anonymous](#) on Mon, 14 Oct 2002 14:25:00 GMT

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yah, me and ACK put that together. I suggest you get the downloadable version, as liom took out some helpful items in order to make it go faster. Like my basic modeling tips. (I was tolken)

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Subject: Respect for fan map makers !

Posted by [Anonymous](#) on Tue, 15 Oct 2002 06:21:00 GMT

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It's about the fact that making a map ain't that easy. This topic calls for respect to those who managed to make a working map for the community..

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Subject: Respect for fan map makers !

Posted by [Anonymous](#) on Wed, 16 Oct 2002 12:43:00 GMT

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Read all the Tutorials, and Play with the tools alot. I am STILL learning, My maps are OK. They

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are no where near as good as some of these other Peoples maps.get my latest map(s)  
C&C\_Clover and C&C\_Clover\_Alat RenegadeAmmo.tk  
or[http://www.renegademods.info/users/Garth8422/C&C\\_Clover.zip](http://www.renegademods.info/users/Garth8422/C&C_Clover.zip)[http://www.renegademods.info/users/Garth8422/C&C\\_Clover\\_AI.zip](http://www.renegademods.info/users/Garth8422/C&C_Clover_AI.zip) Screenies at  
<http://www.cncgenesis.com/forum/viewthread.php?tid=47&pid=232#pid232>

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