
Subject: *Sigh* brenbot help
Posted by [SuperMidget](#) on Wed, 19 Jan 2005 19:33:44 GMT
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i cant see my server on gamespy, it working in mirc, i can msg the game form mirc and everything like that. i just can't 'find' my server... grr

i've noticed this..

outlined in red...

help please! Thanks in advance guys

Subject: *Sigh* brenbot help
Posted by [Blazer](#) on Thu, 20 Jan 2005 03:48:41 GMT
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running any kind of software firewall? (including the winXP one) ?

Subject: *Sigh* brenbot help
Posted by [mac](#) on Thu, 20 Jan 2005 09:48:08 GMT
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The first one is an error in the gamespy emulation initalisation, which you either need to turn off or fix

The second is a busy renguard server, and it automatically reconnects to another.. this can be ignored

Subject: *Sigh* brenbot help
Posted by [SuperMidget](#) on Thu, 20 Jan 2005 15:21:39 GMT
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yes, i have the xp firewall up. what do i do? turn it off?

Subject: *Sigh* brenbot help
Posted by [SuperMidget](#) on Thu, 20 Jan 2005 18:51:28 GMT
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bump? what do i do

Subject: *Sigh* brenbot help

Posted by [zunnie](#) on Sat, 22 Jan 2005 04:19:22 GMT

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Your firewall is probably blocking the UDP Query port used for Gamespy.

Open this port in the firewall by going to your Internet property page.

The default Query port for GameSpy is 25300 UDP
