
Subject: Nanobyte Online (Hacking Game)

Posted by [ADM](#) on Sat, 08 Jan 2005 16:59:02 GMT

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For those interested, me and a small team have been developing an MMO game called 'Nanobyte Online'. It's similar to Uplink - if any of you have played that.

For more information and screenshots - www.bloodserver.co.uk

The game is still in development!

Quote:Nanobyte is a Massive Multiplayer Online Hacking Simulation, but with a big twist. Allowing users to navigate a virtual world set in the year 2007. With high-tech machinery and the latest computer hardware.

The ability to overclock your hardware and software allows competitive play for players who may want to gain the highest score in virtual benchmarking.

Need money? Hack banks? Need the latest game? Hack the gaming company mainframe and steal it?

Someone annoying you? Hack their gateway computer and give them a nice surprise the next time they log into their gateway.

Welcome to Nanobyte.

Subject: Nanobyte Online (Hacking Game)

Posted by [rm5248](#) on Sat, 08 Jan 2005 17:55:05 GMT

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<http://www.try2hack.nl>

Subject: Nanobyte Online (Hacking Game)

Posted by [Majin Vegeta](#) on Sat, 08 Jan 2005 18:54:07 GMT

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uplink was a nice game

only played the demo

little more info on your online game please?

is it web based?

i had a quick look but you forums are slow and im not registering and then hunting about slowly for information

Subject: Nanobyte Online (Hacking Game)
Posted by [z310](#) on Sat, 08 Jan 2005 20:05:00 GMT
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I think its gonna br webbased.

Subject: Nanobyte Online (Hacking Game)
Posted by [ADM](#) on Sat, 08 Jan 2005 20:49:52 GMT
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It will be a massive multiplayer online game, so you can only play it online. It will have a client you will need to download.

Here is some more info:

"You'll be a freelance agent that has their own machine, set in an epic plot where the world is based on computers and technology. So companies such as VivalCorp are funding a project, allowing companies who need a hacker to sort out their 'rivals' a common thing. You will have an online mission list that can be viewed from an ingame HTML site.

This list will have all the info you need, you can even talk to the employer (who will be AI controlled). Then you accept and you will receive the email with the details in.

The game has its own free-realtime engine where people can build their own virtual websites and hacking teams. Where you can hack anything online, from the local police database to remove your criminal ratings - to hacking NSA and getting classified information on Area 51.

The game has unlimited expandability and will be fully measured for custom use.

Only thing is I'm the only man working on it, apart from the few who do sound and 3D graphics. Also I'll have a job on finding the money for a dedicated server. Although if it all goes well and I get a good community the game could be a success, I'm willing to put the effort in."

Subject: Nanobyte Online (Hacking Game)
Posted by [Majiin Vegeta](#) on Sat, 08 Jan 2005 20:57:05 GMT
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might take a while you being the only man.. your gonna have to find alot of information to put into the computers

good luck!

Subject: Nanobyte Online (Hacking Game)
Posted by [NHJ BV](#) on Sat, 08 Jan 2005 22:47:02 GMT

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This sounds too good to be true (haven't played yet). I'll try it tomorrow. I loved Uplink, that game was pretty much unique in it's genre. Too bad it was a pain to route your connection through every system available.

Subject: Nanobyte Online (Hacking Game)
Posted by [Oblivion165](#) on Sat, 08 Jan 2005 23:11:15 GMT
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Whats the programming language?

Subject: Nanobyte Online (Hacking Game)
Posted by [ADM](#) on Sun, 09 Jan 2005 00:03:45 GMT
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Nanobyte Online isn't available yet. It is programmed in VB and C++.

Subject: Nanobyte Online (Hacking Game)
Posted by [Oblivion165](#) on Sun, 09 Jan 2005 00:17:51 GMT
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I can do anything in VB is you need help.

EDIT: About two years exp, Memory Dc's Graphical design, you name it.

Subject: Nanobyte Online (Hacking Game)
Posted by [Ferhago](#) on Sun, 09 Jan 2005 10:27:54 GMT
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So you're making a game for people who sit in front of the computer all day which simulates you sitting in front of the computer all day.

Brilliant

Subject: Nanobyte Online (Hacking Game)
Posted by [ADM](#) on Sun, 09 Jan 2005 13:16:44 GMT
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It's a hacking simulation and benchmarking simulation - trust me it has great interest.

Take Uplink for example, it was an extremely popular game world-wide. Got top ratings in magazines and on review sites, has had 5 million demo downloads.

Subject: Nanobyte Online (Hacking Game)
Posted by [ADM](#) on Sun, 16 Jan 2005 23:35:37 GMT
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Updated with a new ingame video.

Subject: Nanobyte Online (Hacking Game)
Posted by [PointlessAmbler](#) on Mon, 17 Jan 2005 06:41:32 GMT
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Where is it? Navigating that forum is a bit of a challenge.

EDIT: Never mind, I wasn't looking hard enough.

One suggestion: Don't make the very first part of the intro look exactly like Uplink did. Change it up a little Other than that it looks really cool.
