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Subject: ...Woah..

Posted by [Burn](#) on Sat, 08 Jan 2005 05:25:54 GMT

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I finally just noticed something cool in the presets that I never even knew existed in Renegade. Under the powerups section, there are presets like POW\_Mobious\_Shield and POW\_Adrenaline\_Syringe, etc etc. Looks pretty cool. I made some and unfortunately I cannot pick them up in multiplayer.

Anyone know if it is even possible to get this to work in a multiplayer game? Would be awesome if they worked.

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Subject: ...Woah..

Posted by [bisen11](#) on Sat, 08 Jan 2005 06:04:09 GMT

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I haven't heard of anyone getting them to work.

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Subject: ...Woah..

Posted by [icedog90](#) on Sat, 08 Jan 2005 08:30:50 GMT

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Someone should get the stealth suit working.

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Subject: ...Woah..

Posted by [Pendullum](#) on Sat, 08 Jan 2005 12:49:43 GMT

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they had the stealth suit fully working for the player in the early sole survivor betas, but it had a bug in it, you were stealthed to you, but not to everyone else in the server, so it was removed

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Subject: ...Woah..

Posted by [jonwil](#) on Sat, 08 Jan 2005 13:18:26 GMT

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with the new scripts in current scripts.dlls it should be possible to completely implement a working stealth suit as long as all players in the game have bhs.dll installed (the stealthing wouldnt take place for the players without it)

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Subject: ...Woah..

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Posted by [Burn](#) on Sat, 08 Jan 2005 15:24:02 GMT

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It's really a shame they don't work, it would be pretty neat.

There was some crazy stuff in there too. I never saw those powerups in single player, what are they doing there?

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Subject: ...Woah..

Posted by [Lance3066](#) on Sat, 08 Jan 2005 16:12:38 GMT

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The reason you never saw them was probaly because renegade was rushed and WW didn't have time to fully implement them.

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Subject: ...Woah..

Posted by [tooncy](#) on Sat, 08 Jan 2005 18:16:32 GMT

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Yeah, there were a couple of spots in the levels where they might have been used.

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Subject: ...Woah..

Posted by [LucefieD](#) on Sun, 09 Jan 2005 17:54:05 GMT

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I remember seeing a tut for making it work once, but i think it had the same bug. Would it be possible to just change ur character to a nod sbh looking guy when you pick it up? Like in the dragonade servers theres the spy crate. Of course you would lose your wep for the laser rifle :/

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