Subject: Sadness

Posted by Aircraftkiller on Fri, 07 Jan 2005 23:22:41 GMT

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What's really sad is that the dude is wasting his talent on this game when few people are going to download or play it.

Subject: Sadness

Posted by glyde51 on Fri, 07 Jan 2005 23:50:20 GMT

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AircraftkillerWhat's really sad is that the dude is wasting his talent on this game when few people are going to download or play it.

What's sad is this dude beating a dead horse^^

Subject: Sadness

Posted by Spice on Sat, 08 Jan 2005 00:04:05 GMT

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AircraftkillerWhat's really sad is that the dude is wasting his talent on this game when few people are going to download or play it.

Yeah but you can't say he is learning more and more while he is doing it. I know i'm sticking with W3D for a little while longer.

(Mainly until I get a New graphics card and Half life 2, Hehe.)

Subject: Sadness

Posted by WNxCABAL on Sat, 08 Jan 2005 00:34:22 GMT

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AircraftkillerWhat's really sad is that the dude is wasting his talent on this game when few people are going to download or play it.

Its really sad that you have to say that, read your words 3 times each and see how pathetic of you it is of you to post that idiotic reply :rolleyes:

Subject: Sadness

Posted by flyingfox on Sat. 08 Jan 2005 00:50:24 GMT

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um, he's right... few people are going to download it never mind play it.

Subject: Sadness

Posted by Panther on Sat, 08 Jan 2005 02:37:56 GMT

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What exactly is going on here?

Subject: Sadness

Posted by Aircraftkiller on Sat, 08 Jan 2005 08:58:09 GMT

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It's a patented "move replies into this forum from another thread" pattern. Andy, you're an idiot. I don't need to say more about you.

Quote: Yeah but you can't say he is learning more and more while he is doing it. I know i'm sticking with W3D for a little while longer.

But that has nothing to do with it. Almost no one will play it, let alone download it. He's wasting his time when he could be learning something like Hammer, however much it sucks, to reach a huge audience.

Subject: Sadness

Posted by Jecht on Sat, 08 Jan 2005 10:10:06 GMT

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not only that, but learning a dying engine isnt going to do much. Evolve or die: twisted: