
Subject: Renegade: A New Hope Update
Posted by [htmlgod](#) on Sun, 26 Dec 2004 00:17:15 GMT
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This is the new Rebel X-Wing. It is a one-pilot starfighter armed with 4 laser cannons and two proton torpedoes. This model, created by Exdeath and textured by me, is replacing an older model by Skierarc which was textured by DesolatorDan.

Visit <http://newhope.conquergaming.com> for more information and other recent updates to this CnC Renegade to Star Wars total conversion modification.

Subject: Renegade: A New Hope Update
Posted by [Jaspah](#) on Sun, 26 Dec 2004 01:40:56 GMT
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Ehhh, I dunno. Something doesn't look right.

Subject: Renegade: A New Hope Update
Posted by [glyde51](#) on Sun, 26 Dec 2004 01:45:15 GMT
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Looks better than the old one.

Subject: Renegade: A New Hope Update
Posted by [tooncy](#) on Sun, 26 Dec 2004 02:35:07 GMT
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Refresh my memory, how many times have you redone the X-Wing?

Subject: Renegade: A New Hope Update
Posted by [dal11](#) on Sun, 26 Dec 2004 02:46:43 GMT
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j4S[p]Ehhh, I dunno. Something doesn't look right.

I thought so too, for me the nose didn't look squared off enough but its exactly like it's supposed to be, must be the angle of the view. Looks damn good.

Subject: Renegade: A New Hope Update
Posted by [icedog90](#) on Sun, 26 Dec 2004 03:21:17 GMT
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tooncyRefresh my memory, how many times have you redone the X-Wing?

Twice?

Subject: Renegade: A New Hope Update
Posted by [cowmisfit](#) on Sun, 26 Dec 2004 03:41:51 GMT
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How long till the pub release ?

Subject: Renegade: A New Hope Update
Posted by [Beanyhead](#) on Sun, 26 Dec 2004 03:43:40 GMT
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The nose looks like a penis... lol kidding. Nice.

Subject: Renegade: A New Hope Update
Posted by [glyde51](#) on Sun, 26 Dec 2004 04:20:25 GMT
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Calls the FBI for a drugbust on Beanyhead

Subject: Renegade: A New Hope Update
Posted by [icedog90](#) on Sun, 26 Dec 2004 04:29:35 GMT
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BeanyheadThe nose looks like a penis... lol kidding. Nice.

Somehow I knew someone was going to say that, and I thought you were serious for a second, lol.

Subject: Renegade: A New Hope Update
Posted by [xptek](#) on Sun, 26 Dec 2004 04:38:41 GMT
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leik cirkumsize teh x-wing!1!

Subject: Renegade: A New Hope Update
Posted by [cheesesoda](#) on Sun, 26 Dec 2004 05:27:07 GMT
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BeanyheadThe nose looks like a penis... lol kidding. Nice.
It does, but I wouldn't have noticed if somebody *cough* didn't point it out. Looks excellent, even with the circumsized nose

Subject: Renegade: A New Hope Update
Posted by [idebo](#) on Sun, 26 Dec 2004 10:24:17 GMT
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j4S[p]Ehhh, I dunno. Something doesn't look right.
Maybe it is too "clean". No scratches etc. Nice model btw,

Subject: Renegade: A New Hope Update
Posted by [icedog90](#) on Sun, 26 Dec 2004 10:35:21 GMT
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ideboj4S[p]Ehhh, I dunno. Something doesn't look right.
Maybe it is too "clean". No scratches etc. Nice model btw,

It has scratches, you're looking too quickly.

Subject: Renegade: A New Hope Update
Posted by [Jecht](#) on Sun, 26 Dec 2004 12:59:55 GMT
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i agree, something doesnt look right but i dont know what it is.

Subject: Renegade: A New Hope Update
Posted by [Jaspah](#) on Sun, 26 Dec 2004 16:23:36 GMT
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Maybe you should remove the droid, most Rebel Pilots didn't have droids in their ships.

Subject: Renegade: A New Hope Update
Posted by [htmlgod](#) on Mon, 27 Dec 2004 00:03:46 GMT
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I don't think I've ever seen an X-Wing without a droid (at least, not in the movies, which is our

main reference.)

Subject: Renegade: A New Hope Update
Posted by [liberator](#) on Mon, 27 Dec 2004 01:35:56 GMT
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It's too clean. Dirty it up some(besides scratches). Look at the pictures that got posted, those fighters are filthy.

Subject: Renegade: A New Hope Update
Posted by [Spice](#) on Mon, 27 Dec 2004 08:04:58 GMT
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I love it. The texture detailing is great. He got almost everything right on if not everything. Scuffs and scratches can be added later.

Htmlgod spent a lot of time on this texture and I think it looks excellent. It needs some coloring adjustments. Like the Droid looks a little too light.

It looks much better than the flying peice of concrete we had before.

Subject: Renegade: A New Hope Update
Posted by [Cebt](#) on Mon, 27 Dec 2004 09:16:20 GMT
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first i'd like to say that its a good model

second, i think the texture is a bit cartoonish to look at.. dont know why but thats the first thing that i think of.

And i think the droid can be done better.. it looks really weird..

Subject: Renegade: A New Hope Update
Posted by [U927](#) on Tue, 28 Dec 2004 17:39:59 GMT
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I see a problem with the model.

Notice the rear half of the engine in the second screenshot, and attempt to align it with the fron half of the engine. You can clearly see that they are off a bit.

Other than that, it's a good model and texture.

Subject: Renegade: A New Hope Update
Posted by [Pendulum](#) on Tue, 28 Dec 2004 18:53:27 GMT
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it does look a little to light (the droid) but other than that, its perfect. Maybe you should add a few scorch marks here and there

Subject: Renegade: A New Hope Update
Posted by [visorneon](#) on Tue, 28 Dec 2004 23:07:50 GMT
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Umbral_DelaFlarel see a problem with the model.

Notice the rear half of the engine in the second screenshot, and attempt to align it with the front half of the engine. You can clearly see that they are off a bit.

Other than that, it's a good model and texture.

yeah i saw that too, also maybe if you put a bit of mud near the front like in the picture you posted

Subject: Renegade: A New Hope Update
Posted by [Renardin6](#) on Wed, 29 Dec 2004 12:13:19 GMT
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OMGZ!!!LOOKS LIKE PL4STIC!!!

Subject: Renegade: A New Hope Update
Posted by [htmlgod](#) on Wed, 29 Dec 2004 12:54:40 GMT
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Umbral_DelaFlarel see a problem with the model.

Notice the rear half of the engine in the second screenshot, and attempt to align it with the front half of the engine. You can clearly see that they are off a bit.

Other than that, it's a good model and texture.

Since you mention it, the second segment of the engine is not meant to have the same alignment as the first half.

Renardin6OMGZ!!!LOOKS LIKE PL4STIC!!!

Personally, based on your texture work, I have no reason to believe that you can distinguish between plastic, metal, and cement. If you could, your textures of the three would be probably be different.
