
Subject: Well, todays the day...

Posted by [bigejoe14](#) on Sat, 01 Mar 2003 16:41:31 GMT

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March 1st, 2003

EA today will close down the Westwood studios building. Westwood has been with us for a long time. But today, they fall. I understand that people have posted stuff like this, but I want to make this the thread for Westwood. I would like everyone to post a moment of silence for the great Westwood.

.....

Thank you for your time.

Subject: Well, todays the day...

Posted by [Sir Phoenixx](#) on Sat, 01 Mar 2003 16:46:52 GMT

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Aren't they just all joining forces and moving into one place, or something like that...

Subject: Well, todays the day...

Posted by [sloppyjo](#) on Sat, 01 Mar 2003 17:06:01 GMT

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oh boy, more crappy games like renegade and yuris revenge

They need to mump out another thing like tiberium sun..

.....

ok iv had my word.

Subject: Well, todays the day...

Posted by [User_Name](#) on Sat, 01 Mar 2003 17:31:07 GMT

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Subject: Well, todays the day...
Posted by [Dr.Snuggles](#) on Sat, 01 Mar 2003 17:35:47 GMT
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"Crappy" & "Renegade" in the same sentence. This can't be. My eyes must be failing me.

Subject: Well, todays the day...
Posted by [Sir Phoenixx](#) on Sat, 01 Mar 2003 17:38:46 GMT
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Tiberian Sun for the most part was a big disappointment...

Renegade is a good game (although it isn't good at being an FPS)

And Yuri's Revenge was a great adon to Red Alert2.

Subject: Well, todays the day...
Posted by [KIRBY098](#) on Sat, 01 Mar 2003 17:44:11 GMT
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Ok, let's get this straight.

TS was an excellent game, with good visuals, storyline, and possibility for expansion.

The original Red Alert was good too for the same reasons.

RA 2 was a let down with it's cartoony visuals, and pathetic storyline.

Cmon, phsyhic, ship killing, squids?

Renegade was, and still is, a ground breaking break from the usual UT'S, Dooms, and CS genre.

This game is/was an excellent idea.

Subject: Well, todays the day...
Posted by [Sir Phoenixx](#) on Sat, 01 Mar 2003 17:52:26 GMT
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Renegade is Westwood's first attempt at making a FPS, and it shows with it's crap SP missions and it's below average graphics...

But being able to play Command and Conquer in First Person, and the multiplayer kinda makes up for it.

Subject: Well, todays the day...
Posted by [Creed3020](#) on Sat, 01 Mar 2003 18:39:50 GMT
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sloppyjoooh boy, more crappy games like renegade and yuris revenge

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.....

ok iv had my word.

You = my enemy for saying those words. If you do not like this game, then why the hell are you here????????????? :rolleyes:

Subject: Well, todays the day...
Posted by [Xtrm2Matt](#) on Sat, 01 Mar 2003 19:27:15 GMT
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If you dont like Renegade then why are you here? So you can piss everyone saying the game is shit? :rolleyes:

Subject: Well, todays the day...
Posted by [Yano](#) on Sat, 01 Mar 2003 19:30:18 GMT
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Xtrm2MattIf you dont like Renegade then why are you here? So you can piss everyone saying the game is shit? :rolleyes:
I agree

Subject: Well, todays the day...

Posted by [Darkre1gn](#) on Sat, 01 Mar 2003 19:31:30 GMT

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Creed3020sloppyjoooh boy, more crappy games like renegade and yuris revenge

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.....

ok iv had my word.

You = my enemy

My enemy

Subject: Well, today's the day...

Posted by [PsY](#) on Sat, 01 Mar 2003 20:28:59 GMT

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Possability for expansion for the original red alert and tiberian sun....they did have an expansion. Tiberian sun had FireStorm (not big difference, but it had some good new units), and red alert had Aftermath which was a great expansion with new units and maps..a lot new maps, and there was counterstrike, which was basically nothing but a few maps-and the awesome ant missions!

But Tiberian sun was a BIG dissapointment for the amount of hipe-up WW was giving about it. Who here remembers when it was first released? The gamestores had life-size cardboard punchouts of the minigunners and a few other guys (kane I think), and they had the special boxes for like the first week or something, and they had the metel modles of some of the charicters included with the game...and the soundtrack too. For all that hipe-up, it really was a let-down.

Same with Renegade, it is unfinished-completly. Who here saw the teasers that WW had wayyy before it was out? If you did, take a look at the levels they are on, and the skins for the weapons and the HUD (not that skins cant be made-or levels either), they never made it into the game. That and WW basically released a Beta version to the public that you buy with money. Honostly, the self-base-nuke glitch was not something thats just an 'OOPS!'. It was something that really needed to be taken out.

A friend of mine made top 10 on the ladder because of that glitch, he would have one of his buddies come into the game and self-base-nuke the other team's Refinery or powerplant, allowing his team to win easy.

Good thing WW has finally died, no more wasted money on unfinished games.

Subject: Well, todays the day...
Posted by [Creed3020](#) on Sat, 01 Mar 2003 20:44:55 GMT
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Well today is.....the day the teddy bears had their pic-nic.....

LOL.....

Subject: Well, todays the day...
Posted by [Griever92](#) on Sat, 01 Mar 2003 22:09:28 GMT
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Dr.Snuggles"Crappy" & "Renegade" in the same sentance. This can't be. My eyes must be failing me.

I'll admit, that there were some aspects of renegade that were, well... "Crappy"

Subject: Well, todays the day...
Posted by [snipefrag](#) on Sat, 01 Mar 2003 22:14:37 GMT
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***** silence *****

Subject: Well, todays the day...
Posted by [\[sg\]theOne](#) on Sun, 02 Mar 2003 01:08:18 GMT
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Xtrm2MattIf you dont like Renegade then why are you here? So you can piss everyone saying the game is shit? :rolleyes:

Ditto.

Subject: Well, todays the day...
Posted by [OrcaPilot26](#) on Sun, 02 Mar 2003 02:37:33 GMT
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That is exactly what I think TD, TS, RA1, and Rnenagade were good, RA2 and Generals were not.

Subject: Well, todays the day...
Posted by [Sir Phoenixx](#) on Sun, 02 Mar 2003 02:48:14 GMT
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I preordered Tiberian Sun, and had gotten the large shiny Platinum Edition (I still have the box) with the Pewter Nod Soldier... (no: 17170)

Tiberian Sun was very late. From all the hype, advertisements, etc. I thought it was going to be

alot better than it was, but it wasn't... After I got into it, I was quite disapointed.

Subject: Well, todays the day...

Posted by [Griever92](#) on Sun, 02 Mar 2003 03:32:17 GMT

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Sir Phoenixxl preordered Tiberian Sun, and had gotten the large shiny Platinum Edition (I still have the box) with the Pewter Nod Soldier... (no: 17170)

Tiberian Sun was very late. From all the hype, advertisements, etc. I thought it was going to be alot better than it was, but it wasn't... After I got into it, I was quite disapointed.

nice, i've been trying to get one of those pewter soldiers off eBay

Subject: Well, todays the day...

Posted by [Sir Phoenixx](#) on Sun, 02 Mar 2003 03:38:48 GMT

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How much would you pay for a pewter Nod Soldier in out-of-the-box condition?
