Subject: Snowfight help - No Gameover at base destruction Posted by WNxCABAL on Tue, 21 Dec 2004 16:10:09 GMT View Forum Message <> Reply to Message

As you know for snowfight I have made custom buildings for the map. But, there is no Base Destruction / Game over once all buildings are gone. The buildings are temp'ed, so not the same settings from those in the renegade default presets. Its not server side problem as the option to end game after base destruction is enabled. Anyone know what might be causing the game not to end after base destruction?

Cheers,

Andy

P.S. There are no roaming building controllers hanging around the map.

Subject: Snowfight help - No Gameover at base destruction Posted by WNxCABAL on Wed, 22 Dec 2004 00:57:54 GMT View Forum Message <> Reply to Message

sorted

Can now be closed

Subject: Snowfight help - No Gameover at base destruction Posted by Deactivated on Wed, 22 Dec 2004 11:51:28 GMT View Forum Message <> Reply to Message

Subject: Snowfight help - No Gameover at base destruction Posted by rm5248 on Wed, 22 Dec 2004 20:13:38 GMT View Forum Message <> Reply to Message

SeaMan

That should be a smiley.