Subject: Canyon f0ked Posted by TFWCrashn on Mon, 20 Dec 2004 06:29:38 GMT View Forum Message <> Reply to Message

since i installed the core patch the map canyon is lookin weird. like all these stretch out westwood signs everwhere and those weird colours.

now u might think i ask here for how to get it back to normal? than you are wrong. since i skinned everything on renny i wonder if there are more maps f0ked up cause it kinda looks nice

is there any way to get others?

Subject: Re: Canyon f0ked Posted by WNxCABAL on Mon, 20 Dec 2004 09:02:44 GMT View Forum Message <> Reply to Message

TFWCrashnsince i installed the core patch the map canyon is lookin weird. like all these stretch out westwood signs everwhere and those weird colours.

There is a released fixed for this... don't know the link myself, but I'm sure somebody will post it!

TFWCrashnskinned everything

Careful, our friendly neighbourhood Aircraftkiller (with a capital A) has an orgy over that word if somebody says that.

Subject: Canyon f0ked Posted by reborn on Mon, 20 Dec 2004 13:31:03 GMT View Forum Message <> Reply to Message

well since i installed core patch 1 it fux0r3d my mesa.mix and whenever that maps comes up in rotation, i get to play it for a little while the renguard tells me im running a corrupt/bad mesa.mix and kicks me, what a turd. so if you want mate you can have a copy of that.. it looks cool, but if your running RG it will boot you

Subject: Canyon f0ked Posted by TFWCrashn on Mon, 20 Dec 2004 14:41:16 GMT View Forum Message <> Reply to Message

my f0cked up canyon version works with rg