Subject: Moving Textures
Posted by Anonymous on Mon, 07 Oct 2002 19:29:00 GMT
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How do I make the textures glide across the object? I don't know all the options but I set it like this: in the material editor I select Grid and put in FPS=5 because that is how slow I want it to go. How do I make textures glide across an object without it looking all jittery?

Subject: Moving Textures
Posted by Anonymous on Mon, 07 Oct 2002 19:50:00 GMT
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Go to http://mods.cncrenegade.com/ and read my tutorials.

Subject: Moving Textures
Posted by Anonymous on Mon, 07 Oct 2002 19:54:00 GMT
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Use the linear option instead.UPerSec=#.#or VPerSec=#.#