
Subject: Mapping Dynamics.

Posted by [Anonymous](#) on Mon, 07 Oct 2002 19:02:00 GMT

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As you all know (or should know), It takes several hard tries at map making before you get the hang of the dynamics of mapping, and become real good at it (like ACK and his maps). All my past projects will stay unreleased. I am starting work on my first whole-hearted creation. It should satisfy your map needs. I wont say any more about it, so as to keep my head above water. But I will release my concepts name. CNC_Boonies(that is,"the boondocks")
