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Subject: server.dat

Posted by [reborn](#) on Fri, 17 Dec 2004 00:51:46 GMT

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when running an FDS on my server the server.dat slowly takes up all the cpu usage, in an hour it takes up 52 % and this is on a 2.8ghz with HT

any idea why it might do this? if i have more than 1 FDS on it, it seems to happen even quicker, like 10 mins and it goes mental

any ideas as to why this is happening any steps to avoid it would be much appreciated if anyone could shed some light

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Subject: server.dat

Posted by [JPNOD](#) on Fri, 17 Dec 2004 14:46:55 GMT

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Thats why people who really run a server Use DUAL core, ore dual cpu.

Because the fds needs all the power.

Also when u are running a fds and doing things the sfps will go down, making it lag.

So how about buying a new comp specialy for a server?

BTW how much do u host?

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Posted by [reborn](#) on Fri, 17 Dec 2004 16:22:01 GMT

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i have a 100mbit connection supoported by a 12gig backbone. It has 2 gig of ddr400 ram. It also has a 2.8ghz cpu with hyper threading so i can assign using affinity the separate processes to the separate cpu's.

The server is not a webserver, i am hosting the website and teamspeak on a completely different server...

it only has some ftp software on it and bren, with a couple of FDS installitions, its as clean as it can get... so really i think i should not be getting uber lag in my server after 1 hour of it running due to the cpu usage

it just starts getting worse and worse with the server.dat process taking up more and more resources... there must be a technical problem somewhere with my istalition, i am just looking for some help from the pro's

\*edit\*

BTW this is happening even when there are only just 2 or 3 people in the server, still the same applies after a little while the lag gets terrible because of cpu usage, im sure on the sort of spec server this should NOT be happening, i know people who run more than just one WOL server on

a server far less capable than this one and have it filled most of the time without lag

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Subject: server.dat

Posted by [reborn](#) on Sun, 19 Dec 2004 18:22:11 GMT

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never mind all resolved, check this out for more informationm about DT renegade servers...

<http://131.220.71.78/forum/index.php?showtopic=150>

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