
Subject: Server Side Core Patch 1 Version 1.2 Released (Win32)

Posted by [mac](#) on Thu, 16 Dec 2004 11:44:00 GMT

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We've finished SSCP1 1.2

Changes:

- * Fixes 0 bug (this time, for real!)
- * Includes SSAOW 1.3.2 (minor update)

Changes to SSAOW 1.3.2

- * Fixes 0 Bug
- * Got rid of map ids and used an engine function to get the current mapname
- * Fixed not being able to disable AFK Kick

SSAOW 1.3.2 will be put up as an individual download, as well. Linux version coming soon.

<http://download.blackhand-studios.org/SS-CP1.2.exe>

Subject: Server Side Core Patch 1 Version 1.2 Released (Win32)

Posted by [Creed3020](#) on Thu, 16 Dec 2004 20:20:49 GMT

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Thank You So Much!

Finally no more ghetto rigged fix of the zero bug!

Subject: Wont let me install

Posted by [mr.po1ak](#) on Tue, 21 Dec 2004 19:54:00 GMT

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the second core patch wont install. i have core patch 1 installed, I open installer, i have enough space to install, But the install button is in gray. Why is it in gray?

Subject: Server Side Core Patch 1 Version 1.2 Released (Win32)

Posted by [Nightma12](#) on Tue, 21 Dec 2004 21:26:50 GMT

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CP1.2 crashes my FDS

Subject: Server Side Core Patch 1 Version 1.2 Released (Win32)

Posted by [zunnie](#) on Sun, 26 Dec 2004 13:03:18 GMT

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Nightma12CP1.2 crashes my FDS

Not FanMaps' ..

Subject: Re: Server Side Core Patch 1 Version 1.2 Released (Win32)

Posted by [Alkaline](#) on Thu, 30 Dec 2004 00:24:33 GMT

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macWe've finished SSCP1 1.2

Changes:

- * Fixes 0 bug (this time, for real!)

- * Got rid of map ids and used an engine function to get the current mapname

<http://download.blackhand-studios.org/SS-CP1.2.exe>

Big Mac with extra cheese

thanks can't wait to test.
