
Subject: protected nicknames

Posted by [Majiin Vegeta](#) on Wed, 15 Dec 2004 18:15:38 GMT

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no idea if this has been mentioned before..

so sorry if it has

i get this ALOT of the time when i join n00bservs

[18:11] [@n00bsvr01] Player DethMadx9 joined the game

[18:11] [@n00bsvr01] DethMadx9: w00t fixed (was testing if C&CCanyon was working ^_^)

[18:11] [@n00bsvr01] Host: [BR] DethMadx9 is being kicked by BlazeRegulator for: using protected nickname

[18:11] [@n00bsvr01] Player DethMadx9 left the game

[18:11] [@n00bsvr01] DethMadx9 was kicked

[18:11] [@n00bsvr01] Host: DethMadx9 is a protected nickname. Please authenticate yourself within 60 seconds, or you will be kicked.

Subject: protected nicknames

Posted by [\[HLOW\]Tomten](#) on Wed, 15 Dec 2004 18:29:52 GMT

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Have you nickname protected your nick in the br bot?

If so you need to /msg BOTNAME auth PASSWORD

(in irc)

Subject: protected nicknames

Posted by [Majiin Vegeta](#) on Wed, 15 Dec 2004 19:15:55 GMT

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....

i'm not stupid

Read the log i pasted.. just read it..

Subject: protected nicknames

Posted by [\[HLOW\]Tomten](#) on Wed, 15 Dec 2004 21:08:34 GMT

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:rolleyes:

I dont know if your stupid or not and what you pasted is whats happend if you dont auth yourself in 60 seconds, sorry for trying to help you, wont happend again.

Subject: protected nicknames

Posted by [Majiin Vegeta](#) on Wed, 15 Dec 2004 21:43:09 GMT

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ok let me explain it to you becuase you obviously never read the log

i join the game.. i'm in for 10 SECONDS!

i get kicked

then 9 seconds later im told i have 60 SECONDS to auth my name..

but by the time that message appear i am already kicked out of the server

Subject: protected nicknames

Posted by [zunnie](#) on Wed, 15 Dec 2004 22:46:52 GMT

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There is an option in RenGuard options which says "Password" , enter your password here and you'll be auto-authed when you join the server (if its a RG server that is)

Subject: protected nicknames

Posted by [Majiin Vegeta](#) on Wed, 15 Dec 2004 23:10:32 GMT

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used that before.. never worked

but thats not the problem here..

Subject: protected nicknames

Posted by [Cat998](#) on Thu, 16 Dec 2004 06:09:54 GMT

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I thought mac fixed this in the new brenbot versions, but some members from my clan have problems too with this stuff (and they have the correct password in renguard).

Subject: protected nicknames

Posted by [zunnie](#) on Thu, 16 Dec 2004 10:14:31 GMT

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if you:

- join the game
- dont authenticate
- leave the game

the 'protected nick-timer' will continue to run for some reason and expire after ~60 seconds so when you rejoin after a few minutes:

- you dont get a message the nick is protected so you know when to auth
- you will be kicked instantly (some error i guess)

the only way to prevent this is by setting the password in RG options.

which when this fails though (not often happening for me that is, i got zero,one% problems with it - ever) you need to manually !auth yourself...

Just stay on irc too to allow yourself
