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Subject: Those Handy Extra Turrets...

Posted by [Burn](#) on Mon, 13 Dec 2004 21:30:26 GMT

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Everyone is familiar with the map C&C\_Glacier\_Flying right? Well, in the GDI base there are some extra turrets that shoot in other areas of the base.

Since the base locations on my map have multiple entrances to either base, I'd like to give the user a bit more protection. Can someone direct me to a tutorial link that describes how I am to set up these extra turrets for the GDI please? And, for the regular NOD turrets for that matter.

Help is appreciated- as always. Thanks.

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Subject: Those Handy Extra Turrets...

Posted by [Lance3066](#) on Mon, 13 Dec 2004 21:41:55 GMT

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Just add GDI\_Guard\_Tower and Nod\_Turret\_MP\_Improved for gdi/nod to the map and the work.

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Subject: Those Handy Extra Turrets...

Posted by [Aircraftkiller](#) on Mon, 13 Dec 2004 21:52:53 GMT

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1. It's Nod, not NOD.
  2. When I designed Glacier Flying, I added the Guard Towers there by placing the files necessary for them to work correctly with the editor inside of the \*.mix file.
  3. Go to Objects > Vehicles > Mounted > GDI\_Guard\_Tower and place that. Make sure to stick it inside of the ground just a little bit.
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Subject: Those Handy Extra Turrets...

Posted by [Naamloos](#) on Mon, 13 Dec 2004 21:55:31 GMT

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Flying base defences own...

This is one of the first things i knew about LE, where the vehicles are located :oops:

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Subject: Those Handy Extra Turrets...

Posted by [Lance3066](#) on Mon, 13 Dec 2004 23:47:58 GMT

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Aircraftkiller1. It's Nod, not NOD.

2. When I designed Glacier Flying, I added the Guard Towers there by placing the files necessary for them to work correctly with the editor inside of the \*.mix file.

3. Go to Objects > Vehicles > Mounted > GDI\_Guard\_Tower and place that. Make sure to stick it inside of the ground just a little bit.

Actually Nod acts like N.O.D. sometimes (N00bs On Defence)

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Subject: Those Handy Extra Turrets...

Posted by [icedog90](#) on Tue, 14 Dec 2004 01:58:35 GMT

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And G.D.I. acts like Global Detention of Idiots.

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Subject: Those Handy Extra Turrets...

Posted by [Fabian](#) on Tue, 14 Dec 2004 23:06:32 GMT

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I always thought "God Damn Idiots" was more appropriate (sometimes).

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Subject: Those Handy Extra Turrets...

Posted by [Naamloos](#) on Wed, 15 Dec 2004 14:00:27 GMT

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I never heard anyone say "you are a GDI!" ... or "you are a NOD!" in-game.

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Subject: Those Handy Extra Turrets...

Posted by [icedog90](#) on Thu, 16 Dec 2004 00:00:09 GMT

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More like "die Nod!" (die N00bs of Destruction).

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