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Subject: OT: Half-Life 2 Deathmatch screenshots  
Posted by [Deactivated](#) on Wed, 01 Dec 2004 15:04:55 GMT  
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<http://www.steampowered.com>

More HL2 screenshots: <http://www.cnc-source.com/forums/index.php?showtopic=2127>

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Subject: OT: Half-Life 2 Deathmatch screenshots  
Posted by [cheesesoda](#) on Wed, 01 Dec 2004 15:07:03 GMT  
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I hope Steam is updating for me.

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Subject: OT: Half-Life 2 Deathmatch screenshots  
Posted by [Naamloos](#) on Wed, 01 Dec 2004 15:30:45 GMT  
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Argg... I can't see the pic's since they are hosted on cnc source, and cnc source doesn't seem to like me.

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Subject: OT: Half-Life 2 Deathmatch screenshots  
Posted by [MilkyLep](#) on Wed, 01 Dec 2004 22:48:14 GMT  
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Looks good, wish i had it, and internet acces on my comp.

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Subject: OT: Half-Life 2 Deathmatch screenshots  
Posted by [Aircraftkiller](#) on Wed, 01 Dec 2004 23:30:54 GMT  
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Computer, not comp.

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Subject: OT: Half-Life 2 Deathmatch screenshots  
Posted by [Pendullum](#) on Wed, 01 Dec 2004 23:38:29 GMT  
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he can say what he likes

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Subject: OT: Half-Life 2 Deathmatch screenshots  
Posted by [rm5248](#) on Wed, 01 Dec 2004 23:41:29 GMT  
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AircraftkillerComputer, not comp.

Do you understand the concept of 'slang'?

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Subject: OT: Half-Life 2 Deathmatch screenshots  
Posted by [Pendulum](#) on Wed, 01 Dec 2004 23:50:59 GMT  
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he just likes to bitch of people... its called being an asshole

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Subject: OT: Half-Life 2 Deathmatch screenshots  
Posted by [glyde51](#) on Thu, 02 Dec 2004 00:07:24 GMT  
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rather see some screenshots of CnC Commando

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Subject: OT: Half-Life 2 Deathmatch screenshots  
Posted by [Jaspah](#) on Thu, 02 Dec 2004 00:12:06 GMT  
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yo d00ds wat up? i can talc leik dis and u do nuttin yo!11

:rolleyes:

Seriously, picking stuff out of some guy's post like 'comp' not being 'computer'? Jesus, get a hobby or something.

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Subject: OT: Half-Life 2 Deathmatch screenshots  
Posted by [Cee100](#) on Thu, 02 Dec 2004 00:17:21 GMT  
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They look good, my other half bought it on its release, he tells me he's not gone online as yet

Looking at those shots i have to ask why?

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Subject: OT: Half-Life 2 Deathmatch screenshots  
Posted by [glyde51](#) on Thu, 02 Dec 2004 01:17:04 GMT  
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Your Getting Near Fifty If:

You need to pick at every little thing  
Typos that you can read enough to make fun of  
You can't seem to shake off that nagging sense  
You complain about things to the younger folks so often that you need to get a hobby  
Pick on non-english people's english.

If you do any of the above, you are near fifty.  
Or your just a nut-scratching jackass.

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Subject: OT: Half-Life 2 Deathmatch screenshots  
Posted by [Aircraftkiller](#) on Thu, 02 Dec 2004 01:56:36 GMT  
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Pendulumhe can say what he likes

So can I, imagine that!

Quote:yo d00ds wat up? i can talc leik dis and u do nuttin yo!11

Seriously, picking stuff out of some guy's post like 'comp' not being 'computer'? Jesus, get a hobby or something.

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Seriously, replying to my posts with stupid responses... Get a hobby or something! :rolleyes:

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Subject: OT: Half-Life 2 Deathmatch screenshots  
Posted by [Doitle](#) on Thu, 02 Dec 2004 02:21:31 GMT  
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I don't like the new HL2DM... It's just pandemonium... I'll stick to CS:S thank you very much.

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Subject: OT: Half-Life 2 Deathmatch screenshots  
Posted by [cheesesoda](#) on Thu, 02 Dec 2004 02:22:50 GMT  
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Doitle! don't like the new HL2DM... It's just pandemonium... I'll stick to CS:S thank you very much.

---

My thoughts exactly.

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Subject: OT: Half-Life 2 Deathmatch screenshots  
Posted by [icedog90](#) on Thu, 02 Dec 2004 02:34:28 GMT  
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Do you guys really have to completely turn this thread into an argument?

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Subject: OT: Half-Life 2 Deathmatch screenshots  
Posted by [Aircraftkiller](#) on Thu, 02 Dec 2004 02:38:06 GMT  
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Try playing team deathmatch. It's a lot more enjoyable than standard deathmatch is.

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Subject: OT: Half-Life 2 Deathmatch screenshots  
Posted by [cheesesoda](#) on Thu, 02 Dec 2004 02:42:48 GMT  
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That's probably my problem. There's so many damn Deathmatch servers, though. I've never really liked Deathmatch games, but Team Deathmatch is definitely a different story.

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Subject: OT: Half-Life 2 Deathmatch screenshots  
Posted by [icedog90](#) on Thu, 02 Dec 2004 02:50:03 GMT  
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I haven't tried Team Deathmatch yet... Just been very busy with homework.

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Subject: OT: Half-Life 2 Deathmatch screenshots  
Posted by [Majiin Vegeta](#) on Thu, 02 Dec 2004 03:30:32 GMT  
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once pay day comes im gonna buy the game so i can play online =)

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Subject: OT: Half-Life 2 Deathmatch screenshots  
Posted by [icedog90](#) on Thu, 02 Dec 2004 03:51:09 GMT  
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Team Deathmatch is so much more fun...

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Subject: OT: Half-Life 2 Deathmatch screenshots  
Posted by [Creed3020](#) on Thu, 02 Dec 2004 03:52:13 GMT  
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Doitlel don't like the new HL2DM... It's just pandemonium... I'll stick to CS:S thank you very much.

DM is unorganized chaos with no end. It's just mindless killing, when will they release endless killing is both pointless and boring (Little to no replay value).

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Subject: OT: Half-Life 2 Deathmatch screenshots  
Posted by [bigejoe14](#) on Thu, 02 Dec 2004 04:01:12 GMT  
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While team deathmatch might be a little more organized, I enjoy the insanity that is regular deathmatch.

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Subject: OT: Half-Life 2 Deathmatch screenshots  
Posted by [Doitle](#) on Thu, 02 Dec 2004 04:49:38 GMT  
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I'll try to find a TDM server tomorrow. Sounds better than the normal. I'd prefer if it was round based though. You kill everyone and one team wins. I don't like respawning over and over. The same reason I don't really enjoy DoD as much as standard CS.

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Subject: OT: Half-Life 2 Deathmatch screenshots  
Posted by [Aircraftkiller](#) on Thu, 02 Dec 2004 05:15:01 GMT  
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If you don't like respawning, go play CS:S.

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Subject: OT: Half-Life 2 Deathmatch screenshots  
Posted by [icedog90](#) on Thu, 02 Dec 2004 08:49:55 GMT  
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^^ lol.

(Er, the last post on the first page)

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Subject: OT: Half-Life 2 Deathmatch screenshots  
Posted by [Nodbugger](#) on Thu, 02 Dec 2004 13:16:19 GMT

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Doitle'll try to find a TDM server tomorrow. Sounds better than the normal. I'd prefer if it was round based though. You kill everyone and one team wins. I don't like respawning over and over. The same reason I don't really enjoy DoD as much as standard CS.

DoD matches would ends in 30 seconds without it. It is meant to represent the numbers and explosiveness of world war 2.

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Subject: OT: Half-Life 2 Deathmatch screenshots  
Posted by [Doitle](#) on Thu, 02 Dec 2004 13:30:47 GMT

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I know they weren't just sitting around tokin' it up and said D00d it'd be awesome if you respawned in our game! SWEET! Yea man! We also need some Cows!

I know it has a reason I just don't like it. Also Aircraftkiller, that's exactly what I said. I like CS style better and that's what I do play.

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Subject: OT: Half-Life 2 Deathmatch screenshots  
Posted by [Sanada78](#) on Thu, 02 Dec 2004 14:35:12 GMT

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I think HL2 DM is great. It's complete madness with the toilets and explosive barrels flying around. Even though I just stuck to guns most of the time.

The only thing I didn't like too much was the fact that spawning weapons/items stop spawning after a certain amount of pick-ups.

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Subject: OT: Half-Life 2 Deathmatch screenshots  
Posted by [cowmisfit](#) on Thu, 02 Dec 2004 16:28:21 GMT

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I havn't been able to play it yet im grounded, someone post screens here so i can see it from school

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Subject: OT: Half-Life 2 Deathmatch screenshots  
Posted by [Majjin Vegeta](#) on Thu, 02 Dec 2004 17:36:48 GMT

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screenshot are on the first page..

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Subject: OT: Half-Life 2 Deathmatch screenshots  
Posted by [gam3rj](#) on Fri, 03 Dec 2004 00:13:42 GMT  
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Good thing we don't speak in newspeak, it would really drive ACK crazy

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Subject: OT: Half-Life 2 Deathmatch screenshots  
Posted by [Aircraftkiller](#) on Fri, 03 Dec 2004 00:53:23 GMT  
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Unfortunately, my name isn't ack.

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Subject: OT: Half-Life 2 Deathmatch screenshots  
Posted by [Deactivated](#) on Fri, 03 Dec 2004 13:40:04 GMT  
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Good thing we don't speak in newspeak, it would really drive Mr. Holmes crazy  
Happy now?

Today Valve released a update for HL2DM. They fixed RPG and Grenade animations, improved crouch animations and made weapons respawn.

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Subject: OT: Half-Life 2 Deathmatch screenshots  
Posted by [icedog90](#) on Fri, 03 Dec 2004 23:19:08 GMT  
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Wtf, mine isn't updating...

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Subject: OT: Half-Life 2 Deathmatch screenshots  
Posted by [Jecht](#) on Sat, 04 Dec 2004 03:10:58 GMT  
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AirCraftKillerUnfortunately, my name isn't ack.

you seem disapointed, you could always change that ya know

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