
Subject: Command and Conquer DS
Posted by [gam3rj](#) on Wed, 01 Dec 2004 05:53:32 GMT
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Short story here: <http://www.planetcnc.com/>

Petition here: <http://www.petitiononline.com/EADS/petition.html>

What an awesome use of the DS it would be! Touchscreen controlling, wireless LAN, wifi online matchmaking, voice communication. Does this title not scream DS!

Comments?

Subject: Command and Conquer DS
Posted by [Oblivion165](#) on Wed, 01 Dec 2004 06:05:37 GMT
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signed. the only problem i see is that it should really be RED Alert. the original didnt have skirmishes, and im not to sure if it even had MP.

Subject: Command and Conquer DS
Posted by [knight1b](#) on Wed, 01 Dec 2004 06:40:48 GMT
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The Gold edition had Multiplayer I bought it even though i had the original just for that it wasnt all that bad.

Subject: Command and Conquer DS
Posted by [Ferhago](#) on Wed, 01 Dec 2004 09:06:17 GMT
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Wow why does that petition sight even exist. Just because a lot of people complain or ask for something doesn't mean that a couple of people will decide to do it

Subject: Command and Conquer DS
Posted by [Oblivion165](#) on Wed, 01 Dec 2004 09:11:35 GMT
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it got the scripts.dll source

Subject: Command and Conquer DS
Posted by [Demolition man](#) on Wed, 01 Dec 2004 11:12:21 GMT
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Petitions won't work it would be cool to have C&C on the DS tho

Subject: Command and Conquer DS
Posted by [Naamloos](#) on Wed, 01 Dec 2004 13:56:47 GMT
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Cool, let's hope it will work

Subject: Command and Conquer DS
Posted by [Oblivion165](#) on Wed, 01 Dec 2004 19:22:02 GMT
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Petitions do work, it got the scripts.dll source after they refused to release it.

If its impossible to port it, then it wont happen for sure.

Subject: Command and Conquer DS
Posted by [gam3rj](#) on Thu, 02 Dec 2004 06:23:45 GMT
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C&C has been ported, many times in fact. I'm sure somewhere, the source for the first couple games are locked away for future use. Even though the original Westwood team no longer exists, with the exception of Sperry and a few others, a C&C game could still be made. I'm not asking for the original, but more or less a C&C game in general. As for the original, they could implement skirmish into it.

The reason I have more confidence in this is because there simple seems to be no logical reason for EA not to do this. They said they wanted to support the DS, and this would give them a large profit, mainly because of the possible short developement time (if they built off an existing game). Also, not only would it make money, but people would like the game. It seems that those two things never happen at the same time anymore in games.

Whether or not EA decides to listen to their fans, this game would be a highlight for the DS. No questions asked.

Subject: Command and Conquer DS
Posted by [Oblivion165](#) on Thu, 02 Dec 2004 06:27:46 GMT
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its not a bad idea. I did enjoy red alert more though. Of course thats what it was supposed to do, improve on the original. Either way, if they made it id buy it.

Subject: Command and Conquer DS
Posted by [Sir Phoenixx](#) on Thu, 02 Dec 2004 14:48:11 GMT
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To think that EA will do something that will cost millions just because a few people on a petition want it is just ridiculous.

First, how do you know it was the petition itself that got them to release the dll, did they specifically say that it was the petition that got them to release it? If it was, then there is a huge difference between asking them to release the source to a dll and asking them to develop a game (mainly the millions of dollars it will take to develop and publish it).

Subject: Command and Conquer DS
Posted by [z310](#) on Thu, 02 Dec 2004 15:31:32 GMT
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The WIFI is up to a 100ft

Subject: Command and Conquer DS
Posted by [Oblivion165](#) on Thu, 02 Dec 2004 19:33:51 GMT
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Sir PhoenixxTo think that EA will do something that will cost millions just because a few people on a petition want it is just ridiculous.

First, how do you know it was the petition itself that got them to release the dll, did they specifically say that it was the petition that got them to release it? If it was, then there is a huge difference between asking them to release the source to a dll and asking them to develop a game (mainly the millions of dollars it will take to develop and publish it).

Well the petiton it to let them know there is a fan base. We should really goto the other Cnc sites and ask them to post it in their news or something. if anything else, at the very least, it might just make them say "Ok there is some interest in this idea."

They said "No we will not release the source." Sent the petiton, and a little bit later it was released. Thats all i know.

Subject: Command and Conquer DS
Posted by [Sir Phoenixx](#) on Thu, 02 Dec 2004 20:13:11 GMT

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They don't need any petition to know there's a fan base, Command and Conquer is one of the largest and most popular computer game series, they don't need some little petition to see that.

Subject: Command and Conquer DS

Posted by [Oblivion165](#) on Thu, 02 Dec 2004 20:50:00 GMT

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for the first title the would, its in dos for god sake.

Subject: Command and Conquer DS

Posted by [Nukelt15](#) on Thu, 02 Dec 2004 21:59:51 GMT

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I'm unsure whether to support this or not...on one hand, it would be a great handheld game if it were a port of TD or RA. On the other hand, I'm afraid that EA would try to smear the C&C label with more of that "Generals" bullshit if they ever did make a C&C game for a handheld- and that is something I'd puke at the sight of.

That, and I'm going to be buying a laptop for college anyway, so pretty soon I won't have any need for a handheld console and probably will never bother with DS.

Subject: Command and Conquer DS

Posted by [gam3rj](#) on Fri, 03 Dec 2004 00:11:10 GMT

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More than anything, I want the idea and the concept of an RTS game to show it's demand for the Nintendo DS. If EA decides to not port C&C or make a C&C game, but another company does, say Petroglyph (in an extremely rare case), then I will still be satisfied. Of course, if the idea of an RTS gets heavy feedback for the DS, a game will be made, and shortly afterward when EA sees the success it gets, they will follow.

Subject: Command and Conquer DS

Posted by [Sir Phoenixx](#) on Fri, 03 Dec 2004 01:37:22 GMT

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oblivion165for the first title the would, its in dos for god sake.

No, they wouldn't. The OS it was first released on is completely irrelevant. It was released on Windows too.

Quote:Command and Conquer is one of the largest and most popular computer game series

Subject: Command and Conquer DS

Posted by [Vitaminous](#) on Fri, 03 Dec 2004 01:52:56 GMT

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The N64 version would be more adequate for the DS...
