
Subject: Core Patch 1 Server Side Patch released
Posted by [mac](#) on Tue, 30 Nov 2004 10:44:45 GMT

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This is the CP1 Server Side Installer, which installs all the necessary stuff to (e.g scripts.dll that works with custom maps without crashing), contains all map fixes (see readme for details) and has included the 6 new maps. Note that you must backup your scripts.dll if you do not want to use the included ones (stock scripts.dll or SSAOW gamelog).

Note it also contains the all new BRenBot 1.40, only distributed through this installer.

Download it here:

Win32 FDS Server Side Patch

Mirror 1: <http://download.renguard.com/SS-CP1.exe> (win32 server side)

Mirror 2: <http://download.blackhand-studios.org/SS-CP1.exe>

Mirror 3: <http://project-1337.com/ss-cp1/SS-CP1.exe>

Subject: Core Patch 1 Server Side Patch released
Posted by [mac](#) on Tue, 30 Nov 2004 13:48:27 GMT

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It seems I have packed the wrong ssaow scripts.dll into it - one that crashes frequently.

This one seems to work

<http://download.renguard.com/scripts.zip>

Subject: Core Patch 1 Server Side Patch released
Posted by [mac](#) on Sat, 04 Dec 2004 21:04:51 GMT

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Released Serverside CP1 1.1

Fixes zero bug on SSAOW, fixes non working C&C Under, and adds a option in SSAOW to disable gamelog.

<http://download.blackhand-studios.org/SS-CP1.1.exe>

(Linux version coming soon)
