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Subject: Logos

Posted by [JeffLee67](#) on Wed, 24 Nov 2004 23:02:51 GMT

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OK, I have a few logos here for sale. I need to make some room and some of my logos have to go. The first one up is a Half Life 2 logo:

Logo size is: 8 inches tall x 9 1/2 inches wide x 1/2 inch thick.

Price is: \$35.00 US + shipping.

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Subject: Logos

Posted by [cheesesoda](#) on Wed, 24 Nov 2004 23:03:51 GMT

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---

You own, you do know that, right?

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Subject: Logos

Posted by [JeffLee67](#) on Wed, 24 Nov 2004 23:08:33 GMT

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---

Next is a Generals supersize GLA logo.

Dimensions are: 20 inches tall x 24 inches wide x 1 inch thick.

Price is: \$100.00 US + shipping.

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Subject: Logos

Posted by [JeffLee67](#) on Wed, 24 Nov 2004 23:10:47 GMT

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---

This one is not completely finished being painted, but will be soon. It is a supersized China logo.

Dimensions are: 20 inches tall x 21 inches wide x 1 inch thick.

Price is: \$100.00 US + shipping.

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Subject: Logos

Posted by [JeffLee67](#) on Wed, 24 Nov 2004 23:13:07 GMT

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This one will also soon be finished. It is the USA supersize logo.

Dimensions are: 30 inches tall x 28 inches wide x 2 inches thick.  
Price is: \$100.00 US + shipping.

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Subject: Logos  
Posted by [icedog90](#) on Wed, 24 Nov 2004 23:13:56 GMT  
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NeoXa Lil' pricey eh? But they look good.

That's hard work. And if you noticed, anything made out of wood costs A LOT. It's not over priced, it's worth the value.

---

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Subject: Logos  
Posted by [cheesesoda](#) on Wed, 24 Nov 2004 23:15:29 GMT  
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icedog90NeoXa Lil' pricey eh? But they look good.

That's hard work. And if you noticed, anything made out of wood costs A LOT. It's not over priced, it's worth the value.  
Not wood, it's a plastic or something close to that

---

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Subject: Logos  
Posted by [icedog90](#) on Wed, 24 Nov 2004 23:17:23 GMT  
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NeoXWood doesn't cost that much, at least here in canada.

You don't get what I'm talking about. When someone makes something good out of it (for one thing, it's really hard work) then its value has increased greatly.

---

---

Subject: Logos  
Posted by [JeffLee67](#) on Wed, 24 Nov 2004 23:17:46 GMT  
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I also have other logos in various stages of completion. Some folks wanted them, but never paid

---

for them so no logo for them. Their loss is your gain! Let me know what you're looking for and I may have it!

This one is close to completion and needs paint.

Dimensions are: 8 inches tall x 18 inches wide x 1/4 inch tall.  
Price is: \$75.00 US + shipping.

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Subject: Logos  
Posted by [JeffLee67](#) on Wed, 24 Nov 2004 23:20:32 GMT  
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NeoXWood doesn't cost that much, at least here in canada.

If that were the case, why doesn't a wooden piece of furniture only cost about what the wood would cost? Maybe it's because not everyone can make something out of that cheap wood. What you are really paying for is the craftsmanship of the item, not the cost of the wood.

\*\*\*\* If you are interested any of these logos or have a different one in mind, let me know via PM, find me on IRC in the #n00bstories channel, or even AIM @ JeffLee67. \*\*\*\*

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Subject: Logos  
Posted by [cheesesoda](#) on Wed, 24 Nov 2004 23:20:55 GMT  
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Ice, Neo doesn't understand the concept of Supply and Demand, nor the idea of how labor affects a price. Neo, labor costs money. Labor isn't free.

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Subject: Logos  
Posted by [icedog90](#) on Wed, 24 Nov 2004 23:21:07 GMT  
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As I always say: Someday... I'll buy one.

---

---

Subject: Logos  
Posted by [WNxCABAL](#) on Wed, 24 Nov 2004 23:24:37 GMT  
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How Much do you charge for custom made ones?

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Subject: Logos

Posted by [Vitaminous](#) on Wed, 24 Nov 2004 23:24:50 GMT

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Can I actually reserve the Half Life 2 logo?

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Subject: Logos

Posted by [icedog90](#) on Wed, 24 Nov 2004 23:25:14 GMT

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---

NeoXIm not saying that we should only have to pla for how much the supplies cost but I think thats way to much money for a piece of wood the supplies proly cost like 5\$ Id sell them for like 50\$ for the complex ones.

You still don't get it.

---

Subject: Logos

Posted by [cheesesoda](#) on Wed, 24 Nov 2004 23:26:34 GMT

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icedog90NeoXIm not saying that we should only have to pla for how much the supplies cost but I think thats way to much money for a piece of wood the supplies proly cost like 5\$ Id sell them for like 50\$ for the complex ones.

You still don't get it.

He truly doesn't. That's the sad thing, too. It's an extremely concept to grasp, yet he falls short. Surprise, surprise.

---

Subject: Logos

Posted by [JeffLee67](#) on Wed, 24 Nov 2004 23:26:51 GMT

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Here's an analogy:

If you have a car and it is having engine problems, you take it to a mechanic and he finds that it needs a new head gasket he doesn't charge you \$10.00 for a new head gasket and send you on your way does he? No, he has to charge you for his time to take out the old one and put in a new one. Same basic principle.

A piece of wood may only be a couple of dollars, but how many people can cut it, carve it, sand it, and paint it to look exactly like the two dimensional object it is on some website or game box?

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Subject: Logos

Posted by [JeffLee67](#) on Wed, 24 Nov 2004 23:29:45 GMT

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---

NeoXIm not saying that we should only have to pla for how much the supplies cost but I think thats way to much money for a piece of wood the supplies proly cost like 5\$ Id sell them for like 50\$ for the complex ones.

And that is your opinion, and you're welcome to it. I suggest you give it a try and after spending countless hours cutting, carving, sanding, and painting it, you tell me how much you think your effort was worth to make the item for someone else.

I am not a factory, this stuff doesn't roll off of some assembly line, I make it all by hand. Time is money.

---

Subject: Logos

Posted by [cheesesoda](#) on Wed, 24 Nov 2004 23:30:20 GMT

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Neo, you do realize that he IS selling the HL2 one for \$35. You should try reading for once.

---

Subject: Logos

Posted by [icedog90](#) on Wed, 24 Nov 2004 23:30:35 GMT

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NeoXFuck you Icedog90. I know how it works but I think the labour is way to much for some of the pieces. For example the Half-Life 2 logo is very simple it should be like \$30-35. Then for ones like Halo it should be \$75.

Um, yeah, if you weren't so fucking naive you'd notice that the Halo logo IS \$75 and the HL2 logo IS \$35.

---

Subject: Logos

Posted by [JeffLee67](#) on Wed, 24 Nov 2004 23:31:23 GMT

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\_TFWxANDY\_ How Much do you charge for custom made ones?

Send me a PM on what you're looking for, and what size.

---

Subject: Logos

Posted by [prox](#) on Wed, 24 Nov 2004 23:32:07 GMT

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I was walking around Times Square (New York pwns) with some friends a couple of days ago and I saw a framed picture. It was about 36 in. by 36 in. It was a really cool "map" of manhattan with parts of queens, brooklyn, and the bronx. On the side it said it took about 2,000 pencils, and four years to finish. If it was to be sold, do you think \$200 or less (approximate price of materials) is a fair price for it? I don't.

---

Subject: Logos

Posted by [JeffLee67](#) on Wed, 24 Nov 2004 23:32:08 GMT

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AprimeCan I actually reserve the Half Life 2 logo?

Reserve it for how long?

---

Subject: Logos

Posted by [cheesesoda](#) on Wed, 24 Nov 2004 23:33:10 GMT

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Still doesn't change the fact that you can't read worth shit.

---

Subject: Logos

Posted by [icedog90](#) on Wed, 24 Nov 2004 23:33:47 GMT

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---

NeoXI know he is but the ones that are large and not complexed for \$100 seem like a rip.

You should come to the conclusion that it's obvious more complex ones that required more work WILL cost more money.

---

Subject: Logos

Posted by [icedog90](#) on Wed, 24 Nov 2004 23:34:33 GMT

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Then how come you missed a few important keys of some posts?

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Subject: Logos

Posted by [cheesesoda](#) on Wed, 24 Nov 2004 23:35:22 GMT

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NeoXI DO READ YOU FUCKING HOMO!

Apparently not well. I mean, c'mon, RIGHT underneath the pictures it CLEARLY stated that they are being sold for EXACTLY what you "thought" they should be.

prox, no, that thing should be more than \$200.

---

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Subject: Logos

Posted by [prox](#) on Wed, 24 Nov 2004 23:36:10 GMT

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That was exactly my point, and the post was directed to Neo

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Subject: Logos

Posted by [icedog90](#) on Wed, 24 Nov 2004 23:37:42 GMT

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You can't even spell your own country's name right.

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Subject: Logos

Posted by [cheesesoda](#) on Wed, 24 Nov 2004 23:38:07 GMT

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Since when has Canadian money been worth CONSIDERABLY less than the American Dollar? It's less, but your \$30-35 isn't much less than USD \$30-35, plus, how the fuck are we supposed to remember that you're Canadian? Do you really think that we really care to know where you're from?

---

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Subject: Logos

Posted by [JeffLee67](#) on Wed, 24 Nov 2004 23:38:53 GMT

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NeoXRead my previous post, and yes I do understand that its hand made so yes it is worth alot more.

Edit

-----  
I know he is but the ones that are large and not complexed for \$100 seem like a rip.

And that's your opinion once again. No problem, you don't have to buy any of them. I'm not making anyone buy any of them. If you think they are overpriced then that's fine with me, I know they will sell. You can ask any of the people who have some of my logos, for instance, Blazer0X, Crimson, Jarhead57, TryLee, AuroraX0, MsgtPain, PodKilr, IBRambo, L3f7h4nd3d, Aircraftkiller,

Slash0X, Founder of YASA, DaveGMM, DJLaptop, and whoever else I forgot.

---

---

Subject: Logos

Posted by [JeffLee67](#) on Wed, 24 Nov 2004 23:41:46 GMT

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---

This one is done and ready to be sold too.

Dimensions are: 20 inches tall x 24 inches wide x 3 1/2 inches thick.

Price is: \$100.00 US + shipping (should be more because it took forever to carve the scorpion tail)

---

---

Subject: Logos

Posted by [JeffLee67](#) on Wed, 24 Nov 2004 23:44:16 GMT

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As you can see, it's very 3 dimensional:

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Subject: Logos

Posted by [Vitaminous](#) on Wed, 24 Nov 2004 23:46:52 GMT

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JeffLee67AprimeCan I actually reserve the Half Life 2 logo?

Reserve it for how long?

Until Christmas.

---

---

Subject: Logos

Posted by [cheesesoda](#) on Wed, 24 Nov 2004 23:47:16 GMT

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---

I need to have a logo, but I don't see the point in having a gaming one. Jeff, you're willing to carve one by request right?

---

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Subject: Logos

Posted by [JeffLee67](#) on Wed, 24 Nov 2004 23:47:21 GMT

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NeoX, how much would you figure this is worth?

It is 14 inches tall and about 6 inches x 5 inches at the base?

P.S. I already sold it, just wondering what you think I should have asked for it.

---

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Subject: Logos

Posted by [JeffLee67](#) on Wed, 24 Nov 2004 23:49:02 GMT

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AprimeJeffLee67AprimeCan I actually reserve the Half Life 2 logo?

Reserve it for how long?

Until Christmas.

I'll make an extra one and hold it for you. Just let me know when you want it delivered.

---

---

Subject: Logos

Posted by [cheesesoda](#) on Wed, 24 Nov 2004 23:49:45 GMT

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---

I'd say like \$150-200 at least.

Jeff, you any good with electricity? If you are, then why not make one with working doors. That shouldn't add too much more to the cost and labor, but you could easily double the cost.

---

---

Subject: Logos

Posted by [JeffLee67](#) on Wed, 24 Nov 2004 23:50:14 GMT

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j\_ball430I need to have a logo, but I don't see the point in having a gaming one. Jeff, you're willing to carve one by request right?

Yes. Just PM me. Or get me on AIM @ JeffLee67

---

---

Subject: Logos

Posted by [JeffLee67](#) on Wed, 24 Nov 2004 23:55:08 GMT

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---

j\_ball430I'd say like \$150-200 at least.

Jeff, you any good with electricity? If you are, then why not make one with working doors. That shouldn't add too much more to the cost and labor, but you could easily double the cost.

I could have put an LED that lit up the crystal and made the door open and put the sounds in it too, but I chose not to because it was a lot of work.

---

---

Subject: Logos

Posted by [MilkyLep](#) on Wed, 24 Nov 2004 23:58:53 GMT

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NeoX , shut up , you will never win, no matter what you do , you need to pay attention to detail and understand something from all sides before you go and try to defend it. Also you don't have to buy these, i don't see why you are so affected with this , all of his work is extremely 1337 and deserves credit/money. Infact it probably took you a shorter amount of time to spam your way to your current post count than for him to finish one of those logos.

Btw: damn i like that NOD logo one , nice background paint , and when i saw that oby i thought it was an ingame model , very nice.

---

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Subject: Logos

Posted by [Vitaminous](#) on Thu, 25 Nov 2004 00:05:44 GMT

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JeffLee67AprimeJeffLee67AprimeCan I actually reserve the Half Life 2 logo?

Reserve it for how long?

Until Christmas.

I'll make an extra one and hold it for you. Just let me know when you want it delivered.

Lol, thanks, I wasn't expecting that.

---

---

Subject: Logos

Posted by [Jarhead](#) on Thu, 25 Nov 2004 00:58:40 GMT

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Well, for those interested I own five(5) items made by Jeff and they were worth every dime I payed.

PS: Too late to raise the OB price Jeff.....sure looks good on my desk alongside the AGT...

---

---

Subject: Logos

Posted by [JeffLee67](#) on Thu, 25 Nov 2004 01:02:34 GMT

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---

LOL, thanks Jarhead.

Didn't know you still frequent these parts! See ya on the Pits!

---

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Subject: Logos

Posted by [DaveGMM](#) on Thu, 25 Nov 2004 01:32:33 GMT

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Not a day goes by when I don't look over my desk onto the wall behind it and watch in awe as the 9" China logo does... well, whatever a logo does on my wall.

I remember the day the box game, I literally grabbed it from the postman and opened it on the doorstep, turns out he was a Generals player as well and admired the logo greatly.

As anyone in that long, long list of Jeff's will tell you, you simply cannot take in how goddamn great these logos are until you hold it in your hands.

Worth every penny.

---

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Subject: Logos

Posted by [boma57](#) on Thu, 25 Nov 2004 02:01:47 GMT

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How much are smaller ones? Say, a five inch Nod logo? What about a five inch HL2?

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Subject: Logos

Posted by [Doitle](#) on Thu, 25 Nov 2004 02:04:13 GMT

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Would you be able to do the Maxis Logo?

---

---

Subject: Logos

Posted by [YSLMuffins](#) on Thu, 25 Nov 2004 02:07:00 GMT

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---

Your work is just incredible Jeff--anyone who buys one of his pieces will surely be very satisfied.  
:thumbsup: I know I would be...

---

---

Subject: Logos

Posted by [Majiin Vegeta](#) on Thu, 25 Nov 2004 02:13:36 GMT

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that halo one would look nice when its finished.. the detail is already great

---

---

Subject: Logos

Posted by [Ferhago](#) on Thu, 25 Nov 2004 02:24:02 GMT

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I want one so bad but its far out of my price range

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Subject: Logos

Posted by [z310](#) on Thu, 25 Nov 2004 03:54:22 GMT

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/me wishes he had money

---

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Subject: Logos

Posted by [xptek](#) on Thu, 25 Nov 2004 03:59:42 GMT

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Meh, I shouldn't have gotten a new cell phone...

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Subject: Logos

Posted by [z310](#) on Thu, 25 Nov 2004 04:32:04 GMT

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lol Scamp

---

---

Subject: Logos

Posted by [cheesesoda](#) on Thu, 25 Nov 2004 04:59:00 GMT

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I'm getting a Ford Mustang emblem like: <http://www.mustangplus.com/images/00225lg.jpg>

It's gonna be awesome.

---

---

Subject: Logos

Posted by [AlostSOul](#) on Thu, 25 Nov 2004 05:40:59 GMT

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---

Im getting a new car altogether. And how do you post images from Adobe Photoshop?

for a coming home present, my dads' the one holding the with photo in the picture.

---

---

Subject: Logos

Posted by [Doitle](#) on Thu, 25 Nov 2004 05:43:58 GMT

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^ Doitle's Ghetto Cruiser

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Subject: Logos

Posted by [Vitaminous](#) on Thu, 25 Nov 2004 06:20:32 GMT

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NOBODY HIJACKS JEFFLEE'S TOPICS, NOBODY.

---

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Subject: Logos

Posted by [Dan](#) on Thu, 25 Nov 2004 08:07:47 GMT

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Jefflee, you should try making an entire Nod/GDI base. You could bid it off for a quite high price I would think.

---

---

Subject: Logos

Posted by [JeffLee67](#) on Thu, 25 Nov 2004 08:11:32 GMT

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Well, I made an Obelisk and an AGT, does that count?

---

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Subject: Logos

Posted by [WNxCABAL](#) on Thu, 25 Nov 2004 09:47:36 GMT

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Not unless theres a map which is called C&C\_AGTvsOBl.mix

---

Subject: Logos

Posted by [pulverizer](#) on Thu, 25 Nov 2004 10:12:14 GMT

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Hey JeffLee67, May I ask which sort of wood you use? And what sort of machinery/tools do you use? Because I don't think these logo's are 100% hand made. I mean, Like the scorpion in the nod logo. But on the other side, There are no machines which can produce that. At least not with the machines and tools where I've worked with. But your work Looks kick ass. Very impressive.

---

Subject: Logos

Posted by [JeffLee67](#) on Thu, 25 Nov 2004 10:42:52 GMT

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Maybe I'm not understanding what you mean. All of the 3 dimensional parts, like the scorpion tail, are cut out with a jigsaw, or sometimes my scroll saw. That just gives me the outside shape and then I use carving chisels to rough out the 3D shape. Then it is sanded till it is smooth and then is painted. What is not hand made about that? Sure I use some power tools to do some of it, like the bevels on the frames and a router on the low relief areas, but I don't use a CNC machine or something like that to do any of the work. All the routing I do is freehand.

As for wood, I've used Pine, Basswood, Oak, Walnut, but Poplar is my favorite. That's because it is cheap, but has really closed grain and takes carving detail well. I do use MDF on some of the logos which makes them pretty heavy, but I only use it because it carves well, and unlike wood, it doesn't warp, shrink, expand, or split. I could just as easily make any of the logos out of solid wood, but I want them to last forever.

---

Subject: Logos

Posted by [pulverizer](#) on Thu, 25 Nov 2004 10:52:27 GMT

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yes, I see it now. But I mean the shapes of the scorpion tail. I had no idea how you could make that. But I see it now. Very great work. I didn't see that you used MDF. I'm dutch, So sorry if I was a bit unclear. Since my english is my second language. And for the painting, How did you actualy did that? With hammerrite paint? Or what sort of paint do you use. Again, very impressive work

---

Subject: Logos

Posted by [JeffLee67](#) on Thu, 25 Nov 2004 11:08:08 GMT

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Here, check the tutorial:

<http://www.renforums.com/viewtopic.php?p=122159#122159>

---

Subject: Logos

Posted by [MilkyLep](#) on Thu, 25 Nov 2004 20:10:18 GMT

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DanJefflee, you should try making an entire Nod/GDI base. You could bid it off for a quite high price I would think.

That would be awesome but in stead og making them all like 10 inches tall they could 5 -7 inches high.

---

Subject: Logos

Posted by [WNxCABAL](#) on Thu, 25 Nov 2004 21:42:17 GMT

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He could always re-create a WW map

---

Subject: Logos

Posted by [Pendullum](#) on Fri, 26 Nov 2004 00:29:10 GMT

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---

I have to say, hes pretty talented

---

Subject: Logos

Posted by [oxi](#) on Fri, 26 Nov 2004 18:39:27 GMT

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wow these are amazing how much would one of the obelisks cost just out of curiosity

---

Subject: Logos

Posted by [JeffLee67](#) on Fri, 26 Nov 2004 19:29:17 GMT

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---

oxiwow these are amazing how much would one of the obelisks cost just out of curiosity

---

\$200.00 US

---

---

Subject: Logos

Posted by [bigwig992](#) on Sat, 27 Nov 2004 03:54:27 GMT

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I bet some of the guys at Petroglyph would love a small scale recreation of C&C\_Feild .

---

---

Subject: Logos

Posted by [Jecht](#) on Sat, 27 Nov 2004 05:08:12 GMT

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---

ya, the creators of C&C would really appreciate something like that.

---

---

Subject: Logos

Posted by [SuperFlyingEngi](#) on Sat, 27 Nov 2004 14:25:32 GMT

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Doitle^ Doitle's Ghetto Cruiser

Nice rims.

---

---

Subject: Logos

Posted by [Majiin Vegeta](#) on Sat, 27 Nov 2004 15:31:10 GMT

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hmmm instead of some people playing with train sets..

we could play with Renegade sets.. in a little base with tanks infantry.. base defense

would be sweet ^\_^

---

---

Subject: Logos

Posted by [JeffLee67](#) on Sun, 28 Nov 2004 10:15:49 GMT

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How about this for an update? It's not done yet, but it is really getting close. Have to do some more airbrushing and make the letters silver and it will be done! Enjoy:

---

---



Subject: Logos

Posted by [JeffLee67](#) on Sun, 28 Nov 2004 10:17:56 GMT

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---

Although you can't see it very good, even in this close-up, I assure you that every line, circle, scratch, and bullet hole is right where it is supposed to be. Take a look:

---

Subject: Logos

Posted by [MilkyLep](#) on Sun, 28 Nov 2004 16:26:25 GMT

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---

JeffLee67Although you can't see it very good, even in this close-up, I assure you that every line, circle, scratch, and bullet hole is right where it is supposed to be. Take a look:

I think i just fell in love with you.

---

Subject: Logos

Posted by [WNxCABAL](#) on Sun, 28 Nov 2004 20:34:23 GMT

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Jeff, you Own!  
its official!

---

Subject: Logos

Posted by [Jaspah](#) on Sun, 28 Nov 2004 20:43:31 GMT

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---

Can we get a picture of the original and yours side by side? I'm too lazy to just photoshop it.

---

Subject: Logos

Posted by [laeubi](#) on Sun, 28 Nov 2004 21:44:31 GMT

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Your sinature might work with:

]www.n00bstories.com/image.fetch.php?id=1212370822&.jpg try that out and @JeffLee67 you should check your PM

---

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Subject: Logos  
Posted by [cheesesoda](#) on Sun, 28 Nov 2004 21:46:27 GMT  
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No, he just needs to add http:// before it.

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Subject: Logos  
Posted by [Oblivion165](#) on Sun, 28 Nov 2004 21:48:50 GMT  
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yeah thats easy to make, we learned how to do that in art 4.

EDIT: Not saying that its not time consuming and expensive.

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Subject: Logos  
Posted by [cheesesoda](#) on Sun, 28 Nov 2004 21:57:23 GMT  
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Easy? I'd sure like to see how that's easy to make.

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Subject: Logos  
Posted by [Oblivion165](#) on Sun, 28 Nov 2004 22:01:33 GMT  
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well you really kinda have to take the class, but it involves a grid system. And if your really luck a plasma cutter.

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Subject: Logos  
Posted by [JeffLee67](#) on Sun, 28 Nov 2004 22:07:53 GMT  
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OK, the original logo:

And mine, so far:

Just a bit more airbrushing, some white to bring out the lines, bevel the letters, and some silver on the letters and it'll be done.

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