Subject: How to uninstall CP1
Posted by gam3rj on Sun, 17 Oct 2004 09:15:16 GMT
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I've looked around for a solution and haven't found one. Is there any easy way to do this? If not, how would I go about doing it anyway.

Subject: How to uninstall CP1
Posted by jonwil on Sun, 17 Oct 2004 09:43:07 GMT
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You cant uninstall "CP1" per se.
What specifically do you want to remove it for?
Which specific bit do you want to get rid of?

Subject: How to uninstall CP1
Posted by glyde51 on Sun, 17 Oct 2004 16:25:02 GMT
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Jonwil is the one to talk to, but he'll want all of your feedback in exchange for the uninstall instructions.

You are so ungrateful of what Blackhand Studio's has done by making CP1. They put their time and effort into what EA should have done in the first place.

Subject: How to uninstall CP1
Posted by gam3rj on Sun, 17 Oct 2004 19:31:44 GMT
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glyde51Jonwil is the one to talk to, but he'll want all of your feedback in exchange for the uninstall instructions.

You are so ungrateful of what Blackhand Studio's has done by making CP1. They put their time and effort into what EA should have done in the first place.

I'm sick of hearing all of this constant flaming after I address something. I'm giving feedback, I'm not ranting, but why is it that a majority of any response I get seems to say something negative. I'm so disgusted by this community sometimes. If you would have read my earlier posts, I said I liked the CP1, but I didn't like the CS beeping sounds. However, I then get yelled at when all I was trying to do was give some comments on CP1, I never suggested they remove it.

As for my problem with CP1, I have already posted my comments on the Renguard site where it asks to, so you can look at it there, I don't want to get kicked at for bringing it up here.

Good day.

Subject: How to uninstall CP1
Posted by glyde51 on Sun, 17 Oct 2004 19:41:43 GMT
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sorry......

Subject: How to uninstall CP1
Posted by gam3rj on Sun, 17 Oct 2004 20:12:30 GMT
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Here's why I want to uninstall

"It seems like everytime I play on c&c_city or c&c_walls, I get a crash to desktop. Prior to recieving the Core Patch I did not experience these problems and I installed CP1 on a fresh Renegade. These crashes seem somewhat random, if they can be labled, because I cannot reproduce the error as I want. Sometimes I can play through a 20 minute round of c&c_walls, but I have yet to finish c&c_city. As soon as I get one crash, if I try to get into the same server within that match, it will definately crash again. I have tried it without Renguard on and it still crashes and I have restarted my computer and it still crashes. I have nothing running in the background.

My specs are Athlon XP 2500+, Corsair 1024mb RAM, Nvidia Geforce 4 ti4200 8x AGP 128mb, Western Digital 80GB HDD 8mb Buffer. If any other information is needed, please request."

Subject: How to uninstall CP1
Posted by Kholdstare on Sun, 17 Oct 2004 22:02:12 GMT
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(I was being a moody bitch :mrgreen:. Nasty reply removed)

-Khold

Subject: How to uninstall CP1
Posted by dianasereneilswt271416241 on Mon, 18 Oct 2004 00:26:25 GMT
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gam3rj
I said I liked the CP1, but I didn't like the CS beeping sounds
......c&c city map crashing....

I'm at my gf house so i can't help with the c4 right now but the map crashing problem... try to get

---

the http://egames.servegame.com/DownLoadFiles/Renegade/Maps/fixed_westwood_maps.rar this has fast load versions of WW maps. Just in case save your c&c_city.mix and c&c_walls.mix to another folder and then extract them from the rar file(if you cant oped the rar file go to yahoo and serach for winrar and dl the program) to your data folder also you will have to delete the c&c_city.thu and c&c_walls.thu files.
I'll give you the link to the original c4 sould in about 8 hours
PS. I also don't like c4 beeping, but i got it like 2 years ago, and changed it to sound the way i want.

Subject: How to uninstall CP1
Posted by mac on Mon, 18 Oct 2004 00:27:28 GMT
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There is no way to uninstall it. It modifies your renegade installation, ie patches it.. You're best to re-install renegade.

Subject: How to uninstall CP1
Posted by gam3rj on Mon, 18 Oct 2004 01:31:37 GMT
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dianasereneilswt271416241gam3rj
I said I liked the CP1, but I didn't like the CS beeping sounds
......c&c city map crashing....

I'm at my gf house so i can't help with the c4 right now but the map crashing problem... try to get the http://egames.servegame.com/DownLoadFiles/Renegade/Maps/fixed_westwood_maps.rar this has fast load versions of WW maps. Just in case save your c&c_city.mix and c&c_walls.mix to another folder and then extract them from the rar file(if you cant oped the rar file go to yahoo and serach for winrar and dl the program) to your data folder also you will have to delete the c&c_city.thu and c&c_walls.thu files.
I'll give you the link to the original c4 sould in about 8 hours
PS. I also don't like c4 beeping, but i got it like 2 years ago, and changed it to sound the way i want.

Hey man, THANKS! I was looking around for that. Hopefully that'll do the trick.

Subject: How to uninstall CP1
Posted by ghostSWT on Mon, 18 Oct 2004 07:50:46 GMT
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gam3rj
I said I liked the CP1, but I didn't like the CS beeping sounds
......c&c city map crashing....

Ok i'm home and on my name 2 files are the original c4 and beakon sounds extract them to your renegade\data folder and that's it. Renguard will not bitch about any sound files so don't wory about it.

http://ivan275g4.homestead.com/files/Original_renegade_c4_sounds.zip
http://ivan275g4.homestead.com/files/Original_renegade_beakon_sounds.zip

This is my version of Blazer's beeping c4. 1 short beep 10 seconds after you set it, 2 short beeps on 20 sec, 3 short beeps 25 sec, 1 long on 28.
http://ivan275g4.homestead.com/files/Ghost911_s_beeping_timed_c4.zip

This one is to stfu the reloading sound thet you keep hearing on some servers(SSAOW).
http://ivan275g4.homestead.com/files/weaponspawn.wav

all files do in to data folder.....

Subject: How to uninstall CP1
Posted by gam3rj on Thu, 21 Oct 2004 01:11:37 GMT
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Thanks again ghostSWT, you help has been greatly appreciated!

Subject: How to uninstall CP1
Posted by visorneon on Thu, 21 Oct 2004 15:56:46 GMT
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Would it be possible when the public full version is released to copy all your old files etc (before CP1) to another folder so if for some reason you dont like it, you can click uninstall and it gets rid of the CP1 stuff?

Subject: How to uninstall CP1
Posted by mac on Fri, 22 Oct 2004 08:25:17 GMT
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I don't think RTP supports that.

Subject: How to uninstall CP1
Posted by HELLBILLY DELUXE on Wed, 01 Dec 2004 13:29:06 GMT
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HI,,,Is there sum way I can deinstall the mapchanges?!?!
Cuz i would like to keep the obelisk charge,,,but still be able to walljump n stuff!

Bye. <3

Subject: How to uninstall CP1
Posted by jonwil on Wed, 01 Dec 2004 13:44:22 GMT
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Those things (walljump, b2b etc) are all bugs in the orginal maps.
Plus, they are controled by the server.

Subject: How to uninstall CP1
Posted by HELLBILLY DELUXE on Wed, 01 Dec 2004 14:38:44 GMT
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k,,,,sure
anyway i just put the original maps in n now they arent homo anymore
(except field n volcano <3)