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Subject: Renegade Going Screwed.

Posted by [dead6re](#) on Thu, 14 Oct 2004 18:22:47 GMT

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I never seen this, in %temp% i found.

appcompat.txt

Quote:

```
<?xml version="1.0" encoding="UTF-16"?>
```

```
<DATABASE>
```

```
<EXE NAME="game2.exe" FILTER="GRABMI_FILTER_PRIVACY">
```

```
  <MATCHING_FILE NAME="BandTest.dll" SIZE="2560" CHECKSUM="0x2B43A938"
```

```
  MODULE_TYPE="WIN32" PE_CHECKSUM="0xF688" LINKER_VERSION="0x0"
```

```
  LINK_DATE="07/06/2003 04:05:10" UPTO_LINK_DATE="07/06/2003 04:05:10" />
```

```
  <MATCHING_FILE NAME="bhs.dll" SIZE="61952" CHECKSUM="0xA527604F"
```

```
  MODULE_TYPE="WIN32" PE_CHECKSUM="0x0" LINKER_VERSION="0x0"
```

```
  LINK_DATE="09/14/2004 23:13:44" UPTO_LINK_DATE="09/14/2004 23:13:44" />
```

```
  <MATCHING_FILE NAME="binkw32.dll" SIZE="305715" CHECKSUM="0xC42B4706"
```

```
  BIN_FILE_VERSION="1.2.1.0" BIN_PRODUCT_VERSION="1.2.1.0"
```

```
  PRODUCT_VERSION="1.2a" FILE_DESCRIPTION="RAD Video Tools"
```

```
  COMPANY_NAME="RAD Game Tools, Inc." PRODUCT_NAME="Bink and Smacker"
```

```
  FILE_VERSION="1.2a" LEGAL_COPYRIGHT="Copyright (C) 1994-2001, RAD Game Tools, Inc."
```

```
  VERFILEDATEHI="0x0" VERFILEDATELO="0x0" VERFILEOS="0x0" VERFILETYPE="0x1"
```

```
  MODULE_TYPE="WIN32" PE_CHECKSUM="0x0" LINKER_VERSION="0x0"
```

```
  UPTO_BIN_FILE_VERSION="1.2.1.0" UPTO_BIN_PRODUCT_VERSION="1.2.1.0"
```

```
  LINK_DATE="08/29/2001 23:15:32" UPTO_LINK_DATE="08/29/2001 23:15:32" />
```

```
  <MATCHING_FILE NAME="download.exe" SIZE="482304" CHECKSUM="0xF7BD3B18"
```

```
  MODULE_TYPE="WIN32" PE_CHECKSUM="0x0" LINKER_VERSION="0x0"
```

```
  LINK_DATE="06/19/1992 22:22:17" UPTO_LINK_DATE="06/19/1992 22:22:17" />
```

```
  <MATCHING_FILE NAME="drvmtgt.dll" SIZE="35840" CHECKSUM="0x683EF2FA"
```

```
  MODULE_TYPE="WIN32" PE_CHECKSUM="0x0" LINKER_VERSION="0x0"
```

```
  LINK_DATE="11/28/2001 16:11:28" UPTO_LINK_DATE="11/28/2001 16:11:28" />
```

```
  <MATCHING_FILE NAME="game.exe" SIZE="361472" CHECKSUM="0xF8867BB3"
```

```
  MODULE_TYPE="WIN32" PE_CHECKSUM="0x0" LINKER_VERSION="0x0"
```

```
  LINK_DATE="05/03/2004 14:32:51" UPTO_LINK_DATE="05/03/2004 14:32:51" />
```

```
  <MATCHING_FILE NAME="game2.exe" SIZE="5397365" CHECKSUM="0x5D338913"
```

```
  BIN_FILE_VERSION="1.37.0.1" BIN_PRODUCT_VERSION="1.0.0.1" PRODUCT_VERSION="1,
```

```
  0, 0, 1" FILE_DESCRIPTION="Renegade" COMPANY_NAME="Westwood Studios"
```

```
  PRODUCT_NAME="Command & Conquer: Renegade" FILE_VERSION="1, 37, 0, 1"
```

```
  ORIGINAL_FILENAME="Renegade.exe" INTERNAL_NAME="Renegade"
```

```
  LEGAL_COPYRIGHT="Copyright © 2002 Westwood Studios" VERFILEDATEHI="0x0"
```

```
  VERFILEDATELO="0x0" VERFILEOS="0x4" VERFILETYPE="0x1" MODULE_TYPE="WIN32"
```

```
  PE_CHECKSUM="0x436AD6" LINKER_VERSION="0x0" UPTO_BIN_FILE_VERSION="1.37.0.1"
```

```
  UPTO_BIN_PRODUCT_VERSION="1.0.0.1" LINK_DATE="05/08/2031 15:51:01"
```

```
  UPTO_LINK_DATE="05/08/2031 15:51:01" VER_LANGUAGE="English (United States) [0x409]"
```

```
 />
```

```
  <MATCHING_FILE NAME="language.exe" SIZE="45056" CHECKSUM="0x8ACF1217"
```

```
  MODULE_TYPE="WIN32" PE_CHECKSUM="0x0" LINKER_VERSION="0x0"
```

```

LINK_DATE="09/18/2004 22:56:10" UPTO_LINK_DATE="09/18/2004 22:56:10" />
  <MATCHING_FILE NAME="Mss32.dll" SIZE="350208" CHECKSUM="0xFFB9874A"
BIN_FILE_VERSION="3.0.0.0" BIN_PRODUCT_VERSION="3.0.0.0"
PRODUCT_VERSION="6.1c" FILE_DESCRIPTION="Miles Sound System"
COMPANY_NAME="RAD Game Tools, Inc." PRODUCT_NAME="Miles Sound System"
FILE_VERSION="6.1c" LEGAL_COPYRIGHT="Copyright (C) 1991-2001, RAD Game Tools, Inc."
VERFILEDATEHI="0x0" VERFILEDATELO="0x0" VERFILEOS="0x0" VERFILETYPE="0x1"
MODULE_TYPE="WIN32" PE_CHECKSUM="0x6243D" LINKER_VERSION="0x0"
UPTO_BIN_FILE_VERSION="3.0.0.0" UPTO_BIN_PRODUCT_VERSION="3.0.0.0"
LINK_DATE="12/15/2001 18:28:44" UPTO_LINK_DATE="12/15/2001 18:28:44" />
  <MATCHING_FILE NAME="patchw32.dll" SIZE="202752" CHECKSUM="0x89C44E16"
BIN_FILE_VERSION="7.0.0.0" BIN_PRODUCT_VERSION="7.0.0.0"
PRODUCT_VERSION="7.00" FILE_DESCRIPTION="RTPatch Executable"
COMPANY_NAME="Pocket Soft, Inc." PRODUCT_NAME="RTPatch" FILE_VERSION="7.00"
INTERNAL_NAME="" LEGAL_COPYRIGHT="(C) Copyright Pocket Soft, Inc., 2002. All Rights
Reserved." VERFILEDATEHI="0x0" VERFILEDATELO="0x0" VERFILEOS="0x4"
VERFILETYPE="0x2" MODULE_TYPE="WIN32" PE_CHECKSUM="0x0"
LINKER_VERSION="0x0" UPTO_BIN_FILE_VERSION="7.0.0.0"
UPTO_BIN_PRODUCT_VERSION="7.0.0.0" LINK_DATE="12/05/2002 17:14:45"
UPTO_LINK_DATE="12/05/2002 17:14:45" />
  <MATCHING_FILE NAME="Register.exe" SIZE="65536" CHECKSUM="0xE135C79D"
MODULE_TYPE="WIN32" PE_CHECKSUM="0x0" LINKER_VERSION="0x0"
LINK_DATE="12/11/2001 23:21:57" UPTO_LINK_DATE="12/11/2001 23:21:57" />
  <MATCHING_FILE NAME="Renegade.exe" SIZE="94208" CHECKSUM="0x5487605C"
BIN_FILE_VERSION="1.4.0.0" BIN_PRODUCT_VERSION="1.4.0.0" PRODUCT_VERSION="1,
4, 0, 0" FILE_DESCRIPTION="" COMPANY_NAME="Westwood Studios"
PRODUCT_NAME="Westwood Studios" FILE_VERSION="1, 4, 0, 0" ORIGINAL_FILENAME=""
INTERNAL_NAME="" LEGAL_COPYRIGHT="Copyright © 2002" VERFILEDATEHI="0x0"
VERFILEDATELO="0x0" VERFILEOS="0x40004" VERFILETYPE="0x1"
MODULE_TYPE="WIN32" PE_CHECKSUM="0x0" LINKER_VERSION="0x10004"
UPTO_BIN_FILE_VERSION="1.4.0.0" UPTO_BIN_PRODUCT_VERSION="1.4.0.0"
LINK_DATE="01/13/2002 00:06:55" UPTO_LINK_DATE="01/13/2002 00:06:55"
VER_LANGUAGE="English (United States) [0x409]" />
  <MATCHING_FILE NAME="renguard.dll" SIZE="579584" CHECKSUM="0xDC76E406"
MODULE_TYPE="WIN32" PE_CHECKSUM="0x0" LINKER_VERSION="0x0"
LINK_DATE="06/19/1992 22:22:17" UPTO_LINK_DATE="06/19/1992 22:22:17" />
  <MATCHING_FILE NAME="RenRem.exe" SIZE="61440" CHECKSUM="0x237AE29"
MODULE_TYPE="WIN32" PE_CHECKSUM="0x0" LINKER_VERSION="0x0"
LINK_DATE="08/23/2002 18:06:45" UPTO_LINK_DATE="08/23/2002 18:06:45" />
  <MATCHING_FILE NAME="scripts.dll" SIZE="574976" CHECKSUM="0xF662795D"
MODULE_TYPE="WIN32" PE_CHECKSUM="0x0" LINKER_VERSION="0x0"
LINK_DATE="09/09/2004 05:48:43" UPTO_LINK_DATE="09/09/2004 05:48:43" />
  <MATCHING_FILE NAME="Scripts2.dll" SIZE="2088960" CHECKSUM="0xCFB10071"
MODULE_TYPE="WIN32" PE_CHECKSUM="0x0" LINKER_VERSION="0x0"
LINK_DATE="12/10/2002 21:17:26" UPTO_LINK_DATE="12/10/2002 21:17:26" />
  <MATCHING_FILE NAME="un.exe" SIZE="57344" CHECKSUM="0x40212339"
BIN_FILE_VERSION="1.0.1701.42367" BIN_PRODUCT_VERSION="1.0.1701.42367"
PRODUCT_VERSION="1.0.1701.42367" FILE_DESCRIPTION="" COMPANY_NAME=""

```

```
PRODUCT_NAME=" " FILE_VERSION="1.0.1701.42367" ORIGINAL_FILENAME="un.exe"
INTERNAL_NAME="un.exe" LEGAL_COPYRIGHT=" " VERFILEDATEHI="0x0"
VERFILEDATELO="0x0" VERFILEOS="0x4" VERFILETYPE="0x1" MODULE_TYPE="WIN32"
PE_CHECKSUM="0x0" LINKER_VERSION="0x0"
UPTO_BIN_FILE_VERSION="1.0.1701.42367"
UPTO_BIN_PRODUCT_VERSION="1.0.1701.42367" LINK_DATE="08/29/2004 05:32:40"
UPTO_LINK_DATE="08/29/2004 05:32:40" VER_LANGUAGE="Language Neutral [0x0]" />
  <MATCHING_FILE NAME="Uninst.exe" SIZE="233472" CHECKSUM="0x1964E2FE"
MODULE_TYPE="WIN32" PE_CHECKSUM="0x0" LINKER_VERSION="0x0"
LINK_DATE="12/15/2001 04:34:45" UPTO_LINK_DATE="12/15/2001 04:34:45" />
  <MATCHING_FILE NAME="Uninstall.exe" SIZE="73728" CHECKSUM="0xD325502E"
MODULE_TYPE="WIN32" PE_CHECKSUM="0x0" LINKER_VERSION="0x0"
LINK_DATE="12/11/2001 00:38:37" UPTO_LINK_DATE="12/11/2001 00:38:37" />
  <MATCHING_FILE NAME="WWConfig.exe" SIZE="1015808" CHECKSUM="0x29C4C557"
BIN_FILE_VERSION="1.8.0.0" BIN_PRODUCT_VERSION="1.8.0.0" PRODUCT_VERSION="1,
8, 0, 0" FILE_DESCRIPTION="" COMPANY_NAME="Westwood Studios"
PRODUCT_NAME="Renegade Config" FILE_VERSION="1, 8, 0, 0"
ORIGINAL_FILENAME="WWConfig.exe" INTERNAL_NAME="WWConfig"
LEGAL_COPYRIGHT="Copyright © 2002 Electronic Arts" VERFILEDATEHI="0x0"
VERFILEDATELO="0x0" VERFILEOS="0x4" VERFILETYPE="0x1" MODULE_TYPE="WIN32"
PE_CHECKSUM="0x0" LINKER_VERSION="0x0" UPTO_BIN_FILE_VERSION="1.8.0.0"
UPTO_BIN_PRODUCT_VERSION="1.8.0.0" LINK_DATE="01/29/2002 00:13:54"
UPTO_LINK_DATE="01/29/2002 00:13:54" VER_LANGUAGE="English (United States) [0x409]"
/>
</EXE>
<EXE NAME="kernel32.dll" FILTER="GRABMI_FILTER_THISFILEONLY">
  <MATCHING_FILE NAME="kernel32.dll" SIZE="930304" CHECKSUM="0xCBCCF8A9"
BIN_FILE_VERSION="5.1.2600.1106" BIN_PRODUCT_VERSION="5.1.2600.1106"
PRODUCT_VERSION="5.1.2600.1106" FILE_DESCRIPTION="Windows NT BASE API Client
DLL" COMPANY_NAME="Microsoft Corporation" PRODUCT_NAME="Microsoft® Windows®
Operating System" FILE_VERSION="5.1.2600.1106 (xpsp1.020828-1920)"
ORIGINAL_FILENAME="kernel32" INTERNAL_NAME="kernel32" LEGAL_COPYRIGHT="©
Microsoft Corporation. All rights reserved." VERFILEDATEHI="0x0" VERFILEDATELO="0x0"
VERFILEOS="0x40004" VERFILETYPE="0x2" MODULE_TYPE="WIN32"
PE_CHECKSUM="0xE7ED3" LINKER_VERSION="0x50001"
UPTO_BIN_FILE_VERSION="5.1.2600.1106"
UPTO_BIN_PRODUCT_VERSION="5.1.2600.1106" LINK_DATE="08/29/2002 10:40:40"
UPTO_LINK_DATE="08/29/2002 10:40:40" VER_LANGUAGE="English (United States) [0x409]"
/>
</EXE>
</DATABASE>
```

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Subject: Renegade Going Screwed.

Posted by [Blazer](#) on Thu, 14 Oct 2004 19:03:47 GMT

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You ran the Windows XP compatibility checker, which examines every application on your system to make sure it will work after an upgrade. Apparently if left behind a file for some reason, maybe because the checker crashed or the machine was rebooted, or it was in some other way interrupted.

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