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Subject: if you dont run RenGuard, post here  
Posted by [jonwil](#) on Fri, 08 Oct 2004 01:20:38 GMT

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And tell Blackhand Studios why you dont run RenGuard or use RenGuard servers and what Blackhand Studios can do to improve RenGuard so you will use it.

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Subject: if you dont run RenGuard, post here  
Posted by [Nightma12](#) on Fri, 08 Oct 2004 07:39:32 GMT

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I myself run RenGuard, but someone on my server recently said

"People dont run RenGuard because we dont cheat."

after he had got banned for "accused of cheating, not running RenGuard"

:rolleyes:

EDIT: there have also been times when i have not run rg for long periods of time, due to a few w3ds i downloaded from a few sites not approved on RG

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Subject: if you dont run RenGuard, post here  
Posted by [WNxCABAL](#) on Fri, 08 Oct 2004 10:19:03 GMT

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I have used RG from day 1 it was released. I have experienced no bugs whats so ever!

But I know some people within my clan don't use it because of bugs between client & server.

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Subject: if you dont run RenGuard, post here  
Posted by [flyingfox](#) on Fri, 08 Oct 2004 12:42:13 GMT

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FPS issues, possibly higher lag (worse than renegade is already) in being connected to another network, lack of necessity..

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Subject: if you dont run RenGuard, post here  
Posted by [Hex](#) on Fri, 08 Oct 2004 16:26:00 GMT

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I used to run it, I even helped with the Beta testing but I had connection problems with 1.03 :/

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Subject: if you dont run RenGuard, post here  
Posted by [Blazer](#) on Fri, 08 Oct 2004 16:56:06 GMT  
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flyingfoxFPS issues, possibly higher lag (worse than renegade is already) in being connected to another network, lack of necessity..

RG does not cause lag or drop in FPS, and is not actively connected to another network

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Subject: if you dont run RenGuard, post here  
Posted by [Naamloos](#) on Fri, 08 Oct 2004 17:07:43 GMT  
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It DOES drop the FPS a little.

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Subject: if you dont run RenGuard, post here  
Posted by [Nightma12](#) on Fri, 08 Oct 2004 17:58:31 GMT  
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maybe an auto set priority of RG to Low would fix lag people have been reporting?

EDIT: Setting Renegade to High would be better.....

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Subject: if you dont run RenGuard, post here  
Posted by [icedog90](#) on Fri, 08 Oct 2004 18:32:37 GMT  
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\_TFWxANDY\_ I have used RG from day 1 it was released. I have experienced no bugs whats so ever!

Same.

NaamloosIt DOES drop the FPS a little.

No it doesn't, you just easily think it does. It could be something else, or you could be constantly watching the meter and seeing that it's 2 fps slower, which has nothing to do with RenGuard.

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Subject: if you dont run RenGuard, post here

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Posted by [zunnie](#) on Fri, 08 Oct 2004 18:53:43 GMT

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NaamloosIt DOES drop the FPS a little.

No it does not...

If it really does then your pc just sucks lol.

It uses very little bandwidth, even less than MSN Messenger or something similar lol. Its the n00bs that blame RG for their crappy pc and/or crappy internet connection and use this as an excuse for not running it.

Sometimes its not even the player or RG which causes their lag, it can also be the server they play on ie: The server hosting for more players than it can have bandwidth wise or there is a low SFPS. Regardless of wether you have a kick-ass pc with a stable 75+ FPS , when the SERVER has 10SFPS your game will 'feel like' 10 fps as well (even if you have 75+ fps showing).

Its primarily the newbies with software that have problems with running RG..

What on earth can be so hard to install RG lol? I dont have a freaking idea.

And on top of that some people like to use W3D files with altered weapon models or something which are not approved by RG yet or they never will be because they possibly offer an advantage in gameplay for the player using it. (W3D are not limited to weapon models that is)

Just use textures, skins, sounds, maps only then there are no problems with RenGuard usually...

[zunnie]

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Subject: if you dont run RenGuard, post here

Posted by [Dante](#) on Fri, 08 Oct 2004 19:03:14 GMT

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no reason to, i don't cheat, i suck at playing so people rarely accuse me of cheating, and there is always servers for me to join.

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Subject: if you dont run RenGuard, post here

Posted by [PermaGrin](#) on Fri, 08 Oct 2004 19:10:50 GMT

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Make it more user friendly. I used it with no problems, but others cant. Fastc0nn servers went from full with a player count of 50 before RenGuard to a player count of (at most) 6 after the installation of RenGuard. The simple fact that the server owners are paying 250 bucks a months for two servers with an average total player count of 10 doesnt sit well. Hence the removal of it.

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Subject: if you dont run RenGuard, post here

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Posted by [icedog90](#) on Fri, 08 Oct 2004 20:00:21 GMT

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zunnieNaamloosIt DOES drop the FPS a little.Regardless of wether you have a kick-ass pc with a stable 75+ FPS , when the SERVER has 10SFPS your game will 'feel like' 10 fps as well (even if you have 75+ fps showing).  
[zunnie]

Incorrect. If the SFPS is very low, you'll experience lag, not FPS (invisible) drops. I've played in a non-dedicated server and the host has had 10 fps, yet Renegade still feels very fast. I've also experienced the same in dedicated servers.

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Subject: if you dont run RenGuard, post here

Posted by [flyingfox](#) on Fri, 08 Oct 2004 21:24:58 GMT

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BlazerRG does not cause lag or drop in FPS, and is not actively connected to another network

It seemed to drop my fps about 3 on the loading screen . I tested it without renguard and had the fps back. also isn't it active on the network every time it scans your /dir to see if you added anything?

kudos to the no lag part though, wasn't sure about that.

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Subject: if you dont run RenGuard, post here

Posted by [Naamloos](#) on Fri, 08 Oct 2004 23:30:22 GMT

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I can't be exactly sure that RG makes the FPS drop a little (i just heard) But it seems logical since it keeps scanning the renegade folder while playing...

And uhmmm, yea... my pc sucks...

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Subject: if you dont run RenGuard, post here

Posted by [icedog90](#) on Sat, 09 Oct 2004 01:08:42 GMT

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I don't think it "scans" every once and a while, because then if someone were to change a file then they would get away with it until it scans again. RenGuard uses a different method. And ffs, RenGuard only uses 1mb of memory, there is no way it can slow down your FPS at all unless you have like 64mb of memory.

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Subject: if you dont run RenGuard, post here  
Posted by [flyingfox](#) on Sat, 09 Oct 2004 01:21:45 GMT  
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well okay, i tested it again and it only took up one frame. dunno how much that'll affect in a large server but you need every frame you can get. plus my computer has 640mb.(ram)

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Subject: if you dont run RenGuard, post here  
Posted by [icedog90](#) on Sat, 09 Oct 2004 02:04:48 GMT  
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One frame doesn't mean it's RenGuard's fault. Sometimes I would open Renegade and it's either running one frame slower or one frame faster than before. That has NOTHING to do with RenGuard, it's just things constantly changing in your computer, your computer is never running the same speed constantly.

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Subject: if you dont run RenGuard, post here  
Posted by [TbouncerT](#) on Sat, 09 Oct 2004 02:56:01 GMT  
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i dont run renguard on my server,. To that fact that most of my players in there dont have renguard....that they dont like it, lazy or they never heard of it.

but in the near future of renegade, when renguard pick up more that it is now....i will be using it.

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Subject: if you dont run RenGuard, post here  
Posted by [Majiin Vegeta](#) on Sat, 09 Oct 2004 03:50:52 GMT  
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it was either the beta or the first version release after the beta that had CPU spikes.. would drop my FPs ingame to 10 then back up.. that was annoying.. doesnt happen in the current versions tho

so the fps lag was true

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Subject: if you dont run RenGuard, post here  
Posted by [icedog90](#) on Sat, 09 Oct 2004 03:57:25 GMT  
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Majiin Vegetait was either the beta or the first version release after the beta that had CPU spikes.. would drop my FPs ingame to 10 then back up.. that was annoying.. doesnt happen in the current versions tho

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so the fps lag was true

Yes, but we're talking about this version of RenGuard. It's kind of like how a lot of people don't play RenAlert because they didn't like the first beta, and they assume the current version is still shit.

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Subject: if you dont run RenGuard, post here  
Posted by [havocide3](#) on Sat, 09 Oct 2004 06:01:48 GMT  
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It's just a DLL that sends a command to Renguard when a file is added/removed from the folder... then scanned and the correct result is applied...

Anywho, I don't run RG on my server since I have no players... imagine a \$160 server getting 4 players on a 36 player server.... Remove renguard, and you have yourself a 36 player server... FULL

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Subject: if you dont run RenGuard, post here  
Posted by [icedog90](#) on Sat, 09 Oct 2004 06:05:57 GMT  
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havocide3Anywho, I don't run RG on my server since I have no players... imagine a \$160 server getting 4 players on a 36 player server.... Remove renguard, and you have yourself a 36 player server... FULL

Yes, I can see that too, and it would suck. Hopefully, in the next few months RenGuard will be a lot more popular.

---

Subject: if you dont run RenGuard, post here  
Posted by [ohnou812](#) on Sat, 09 Oct 2004 13:06:57 GMT  
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I run RG on my client. I don't have a problem and it seems to work great. I run a 8 player server that has been around a few years now and has a proven track record. I installed RG on it early on in the release process. I have recently removed RG from my server. Since installing RG on my server it was almost always empty and never ever at full capacity. Before RG server was always full during peaktimes of the day. Since I removed Rg server is once again at full capacity during peak times. Using a combination of moderating and the RG locator it is very easy to keep the server under control. Some how you have to figure a way to get the word out to the masses about RG. It's advertised in my server and on my MOD. I answer questions about what it is constantly. I encourage it's use on my server. I'm not sure of what else I could do to get the word out.

Subject: Renguard

Posted by [niceseven](#) on Sat, 09 Oct 2004 15:21:41 GMT

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I have been using Renguard for a few weeks and have not had a problem. However I have been playing for a long long time and never used Renguard before because of all the damage I have heard it can cause. In the end so many servers now require Renguard that i gave in and downloaded it.

N&

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Subject: Re: Renguard

Posted by [icedog90](#) on Sat, 09 Oct 2004 20:52:33 GMT

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nicesevenI have been using Renguard for a few weeks and have not had a problem. However I have been playing for a long long time and never used Renguard before because of all the damage I have heard it can cause. In the end so many servers now require Renguard that i gave in and downloaded it.

N&

It's better just to try it then to listen to idiots who don't know what they're doing. Many people don't download RenGuard because people tell them it's crap and they believe it.

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Subject: if you dont run RenGuard, post here

Posted by [mrpirate](#) on Tue, 19 Oct 2004 03:38:52 GMT

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I don't use RenGuard.

I don't play Renegade all that often, and when I do there's always a non-RG server available. It's not necessary, so I don't use it.

---

Subject: if you dont run RenGuard, post here

Posted by [Blazer](#) on Tue, 19 Oct 2004 04:11:00 GMT

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You dont mind being on one of those non RG servers and having people blow up your tank in one shot, etc? Or are you saying that you just havn't been the victim of cheaters yet and thus feel no need to play on RG servers?

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Subject: if you dont run RenGuard, post here  
Posted by [knight1b](#) on Tue, 19 Oct 2004 07:30:34 GMT  
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Reguard is truely a great thing the down side is not enough people are downloading it main reason i see for this is not enough servers are runing it and people are just to lazy to take the time to download something when they can just go to another server. Now if everyone would run it then it would realy be a kick in the rear to cheaters becuae they would all be stuck playing by them selfs and the world would be a better place.

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Subject: if you dont run RenGuard, post here  
Posted by [Slash0x](#) on Tue, 19 Oct 2004 16:14:44 GMT  
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BlazerYou dont mind being on one of those non RG servers and having people blow up your tank in one shot, etc? Or are you saying that you just havn't been the victim of cheaters yet and thus feel no need to play on RG servers?

FYI, I played on a RG server the other day, three people were cheating WITH RG. It was too obvious and they didn't care. I cannot remember their names, but I'm hoping that BHS will fix however they are getting by it and as well as a few other cheats (the lag one, etc...)

Majority of the public has RenGuard now, so keep it up to date with this new crap that they have now (whatever that is... DAMN N00BS, BURN IN HELL! ).

---

Subject: if you dont run RenGuard, post here  
Posted by [mac](#) on Tue, 19 Oct 2004 16:21:55 GMT  
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Maybe the server was half reguard... or the server was not on RG at the time.

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Subject: if you dont run RenGuard, post here  
Posted by [visorneon](#) on Tue, 19 Oct 2004 18:09:54 GMT  
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Well when i lost my internet, i noticed that you cant actually open renegade without being online, could this be changed so that you can load renegade up without RG but the Multiplayer Internet option is greyed out or not clickable etc....

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Subject: if you dont run RenGuard, post here  
Posted by [mac](#) on Tue, 19 Oct 2004 18:27:33 GMT  
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Use game2.exe

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Subject: if you dont run RenGuard, post here  
Posted by [Slash0x](#) on Tue, 19 Oct 2004 21:08:56 GMT  
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macMaybe the server was half renguard... or the server was not on RG at the time.  
No, I made sure. It was RGED.

Edit: Perhaps the server wasn't connecting correctly to the master server or something.

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Subject: if you dont run RenGuard, post here  
Posted by [Blazer](#) on Wed, 20 Oct 2004 00:19:23 GMT  
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We have yet to receive proof of a working RG exploit from the community.

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Subject: if you dont run RenGuard, post here  
Posted by [Chronojam](#) on Wed, 20 Oct 2004 01:27:31 GMT  
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You should start a pure-mode RG server up and offer a reward of like, some RAM or something, for the first person to go in there and show they have a cheat it won't detect. If you're secure they don't, that is.

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Subject: if you dont run RenGuard, post here  
Posted by [Slash0x](#) on Wed, 20 Oct 2004 05:28:30 GMT  
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I'm not doubting RG, just know that many people are finding ways around it which sucks.

---

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Subject: if you dont run RenGuard, post here  
Posted by [Sir Kane](#) on Wed, 20 Oct 2004 07:47:41 GMT  
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ChronojamYou should start a pure-mode RG server up and offer a reward of like, some RAM or something, for the first person to go in there and show they have a cheat it won't detect. If you're secure they don't, that is. Wouldn't really be a competition.  
I know several ways to use undetectable cheats. But since we don't want cheats, I'm not going to tell anyone how to do that shiz.

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Subject: if you dont run RenGuard, post here  
Posted by [icedog90](#) on Wed, 20 Oct 2004 08:26:17 GMT  
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Silent KaneChronojamYou should start a pure-mode RG server up and offer a reward of like, some RAM or something, for the first person to go in there and show they have a cheat it won't detect. If you're secure they don't, that is.Wouldn't really be a competition.  
I know several ways to use undetectable cheats. But since we don't want cheats, I'm not going to tell anyone how to do that shiz.

Except for Crimson.

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Subject: if you dont run RenGuard, post here  
Posted by [Sir Kane](#) on Wed, 20 Oct 2004 09:35:10 GMT  
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Nope, there's not much (probably even nothing) you can do about it anyways.

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Subject: if you dont run RenGuard, post here  
Posted by [Blazer](#) on Wed, 20 Oct 2004 17:51:31 GMT  
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Slash0xI'm not doubting RG, just know that many people are finding ways around it which sucks.

The only way to even begin to try to bypass RenGuard would involve some serious assembly hacking...I only know of 3 people who even have the necessary skills, and they are all members or previous members of BHS.

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Subject: if you dont run RenGuard, post here  
Posted by [Rex](#) on Tue, 23 Nov 2004 17:23:33 GMT  
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or if you wanna bypass RG, you could just press a special button while playing Renegade then do something and suddenly its much easier to shoot every1 while bypassing Renegade.

People that know this " cheat ", will know what I'm talking about.

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Subject: if you dont run RenGuard, post here  
Posted by [TankClash](#) on Tue, 23 Nov 2004 18:18:24 GMT  
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Uh... what the hell?

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Subject: if you dont run RenGuard, post here  
Posted by [Renx](#) on Tue, 23 Nov 2004 23:06:12 GMT  
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I use rg, or else I get banned...

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Subject: if you dont run RenGuard, post here  
Posted by [Blazer](#) on Thu, 25 Nov 2004 04:49:29 GMT  
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If you are so desperate to cheat that you would play at 3 fps just to snipe ghosts then you are sad.

---

Subject: if you dont run RenGuard, post here  
Posted by [Rex](#) on Sun, 28 Nov 2004 09:19:54 GMT  
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And yes, Blazer, some people are that desperate.  
:rolleyes:

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Subject: if you dont run RenGuard, post here  
Posted by [laeubi](#) on Sun, 28 Nov 2004 11:24:50 GMT  
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Chronojam You should start a pure-mode RG server up and offer a reward of like, some RAM or something, for the first person to go in there and show they have a cheat it won't detect. If you're secure they don't, that is.  
Thats, in my opinion is a bad idea.  
That would attract people to develop cheats!

---

Subject: if you dont run RenGuard, post here  
Posted by [Chronojam](#) on Sun, 28 Nov 2004 21:44:12 GMT  
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You know that companies hire hackers to come in and try to hack them, then they close the holes. Same situation with the idea I had. You find what CAN be done, then you make ways around it being successful.

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Subject: if you dont run RenGuard, post here  
Posted by [newcmd001](#) on Tue, 30 Nov 2004 16:35:38 GMT  
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As for me, I have started using Renguard recently after getting my hands on my PC again (and C&C: Renegade) after a year away. It seems to be very stable, but the problem is I still use modem (56kbps) and so most of the time when I connect to RenGuard-protected server, I got disconnected. Damn the slow internet connection in Thailand. I intend to switch to some faster connection in a year or two and I'm sure Renegade will still be alive and kicking by then. Meanwhile, I only occasionally play RGED servers; most of the time I play on non-protected and... well, I only spotted very few cheaters. I never cheat, nor do I intend to. But there ARE cheaters out there.

Personally, I am strongly for widespread use of RG and agree that more people should use it, and when more people use it, more servers use it and cheaters are isolated in their world, playing with fellow cheaters.

Chronojam's idea is actually good, much like legal hackers which test a company's defense against evil hackers. We can ask people who know exploits in RG to come in and help "plug the hole" for little reward, can't we?

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Subject: if you dont run RenGuard, post here  
Posted by [TbouncerT](#) on Wed, 01 Dec 2004 01:06:06 GMT  
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i would like to correct myself, I use renguard, my server doesnt

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Subject: if you dont run RenGuard, post here  
Posted by [t1000n1](#) on Wed, 01 Dec 2004 21:46:13 GMT  
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TbouncerTi dont run renguard on my server,. To that fact that most of my players in there dont have renguard....that they dont like it, lazy or they never heard of it.

but in the near future of renegade, when renguard pick up more that it is now....i will be using it.

Now that's pretty funny, considering I use renguard and am constintly getting kicked and get the "hmmmm" response when ever I kill a mod in your server. I used to play there LOTS, but now if one n00b cries cheater, like my !setjoin message used to say, I would be kicked right on the spot!!! No going to renguard.com and using the locator, no tests, no ss..wtf is up with that!

---

Subject: if you dont run RenGuard, post here  
Posted by [t1000n1](#) on Wed, 01 Dec 2004 21:53:52 GMT  
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Personally, I am strongly for widespread use of RG and agree that more people should use it, and when more people use it, more servers use it and cheaters are isolated in their world, playing with fellow cheaters.

I personally think if anyone runs a server and they don't want cheaters, they should have RG only people join their servers. Just like Cugs world that when a person joins and they don't have RG it autokicks em and tells em to get it. This would force everyone to get RG and kill the ranks of the cheating, skillless, aad, MORONS who cheat. Because now more people cant distinguish a good player from a cheater, and they just kick on spot! Right Darktec on ADAD serv?!? Btw, i'm still banned for about a year from now even with renquard on.. n00b!

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Subject: if you dont run RenGuard, post here  
Posted by [TbouncerT](#) on Thu, 02 Dec 2004 00:05:22 GMT  
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t1000n1TbouncerTi dont run renguard on my server,. To that fact that most of my players in there dont have renguard....that they dont like it, lazy or they never heard of it.

but in the near future of renegade, when renguard pick up more that it is now....i will be using it.

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read my corrected post before saying anything...hehehehheee and i dont believe i have ever kicked you

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Subject: if you dont run RenGuard, post here  
Posted by [newcmd001](#) on Thu, 02 Dec 2004 13:43:34 GMT  
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t1000n1I personally think if anyone runs a server and they don't want cheaters, they should have RG only people join their servers. Just like Cugs world that when a person joins and they don't have RG it autokicks em and tells em to get it. This would force everyone to get RG and kill the ranks of the cheating, skillless, aad, MORONS who cheat. Because now more people cant distinguish a good player from a cheater, and they just kick on spot! Right Darktec on ADAD serv?!? Btw, i'm still banned for about a year from now even with renquard on.. n00b!

Well, I guess it's because 1. not everyone without RenGuard are cheaters (and hence 1a. the server doesn't want to block non-RG players out as that will unnecessarily reduces the number of players on their server 1b. they can't force everyone to get RG as if they do so, those lazy guys will just switch to another server.) and 2. not 80 or 90% of Renegade players are using RenGuard. That's why I said people should be encouraged to use RenGuard; install it as if it's one of those official WW patches.

Players with RenGuard are 100% non-cheater (unless anybody testifies otherwise) and not every

non-RG players are cheaters.

t1000n1, your point about players being unable to discriminate between cheaters and good players are true. That's why I normally don't spot cheaters unless in obvious cases.

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Subject: if you dont run RenGuard, post here

Posted by [Slash0x](#) on Thu, 02 Dec 2004 19:07:04 GMT

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t1000n1 Personally, I am strongly for widespread use of RG and agree that more people should use it, and when more people use it, more servers use it and cheaters are isolated in their world, playing with fellow cheaters.

I feel the pain, I was banned from the same server twice and was using RenGuard... Lol.

---

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Subject: if you dont run RenGuard, post here

Posted by [MEisthe1](#) on Thu, 02 Dec 2004 22:10:04 GMT

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I want to use RG but i have a proxy connection and it seems that RG doesn't work with it. Well RG ever support proxy connections

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