Subject: Auto Map Download
Posted by glyde51 on Wed, 29 Sep 2004 19:28:55 GMT
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Is this already put into the CP1 release, or could you make a way so we can go into the renegade server browser, double click on the greyed out place we want to play and get a auto downloaded map?

Subject: Auto Map Download
Posted by WNxCABAL on Wed, 29 Sep 2004 21:57:35 GMT
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if it was possible you would need a hell of a massive server with loads of space.
Also, the traffic on that is unthinkable.

But I'm sure Team BHS will find a way

Subject: Auto Map Download
Posted by mac on Wed, 29 Sep 2004 22:04:14 GMT
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It is planned to do some auto map download in a future version of RenGuard, but this is too massive for a Core Patch..

Subject: Auto Map Download
Posted by SacredRa on Thu, 07 Oct 2004 17:38:36 GMT
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Very good idea, as in ut2k4. If you dont have the maps etc it will re-direct you to where the file is located at and automatically downloads it.

Would be good in renegade sometime in the future.

Subject: Auto Map Download
Posted by Toasty on Sun, 17 Oct 2004 00:59:55 GMT
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yea same on half life, you can join any server you like and if you don't have any required files it downloades them. Great system!