
Subject: Stolen Technology!

Posted by [Anonymous](#) on Sun, 09 Jun 2002 23:22:00 GMT

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Made a stealth Flowbius (Mobius) Spawner...(to test) you can make any unit stealth.. (Duh)..But It was kinda funny seeing stealth GDI (anything...) I think GDI should have stealth Technology by now..

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Posted by [Anonymous](#) on Sun, 09 Jun 2002 23:39:00 GMT

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Nah GDI are the good guys, they won't use stealth 'cause that's a baddies tactic. Like predators. But in a gameplay kinda way, stealth would be fun on both sides...

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Posted by [Anonymous](#) on Sun, 09 Jun 2002 23:47:00 GMT

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Hmmm Im an American and we use stealth....does that make us "Bad" ..? lol

Subject: Stolen Technology!

Posted by [Anonymous](#) on Sun, 09 Jun 2002 23:50:00 GMT

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it used to be that the enemy had super weapons and the good guys have to figure out a "clever" way to get through the enemy defenses...then as the ages went by it became that there was one rambo like guy who had super weapons and took out sneak attacks from enemies...

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Posted by [Anonymous](#) on Mon, 10 Jun 2002 01:43:00 GMT

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well imagin this 2 stealth guys trying to hunt down each other?????
