

---

Subject: The MRLS

Posted by [csskiller](#) on Sat, 28 Aug 2004 21:04:02 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

These tanks get owned alot bcause the rocket launcher doesn't turn around and infantry just pwns it from the back. Like on some of ACK's maps the MRLS has a rotating turret. So I'm thinking, why not make the MRLS have a rotating turret instead of a fixed one?

---

---

Subject: The MRLS

Posted by [zunnie](#) on Sat, 28 Aug 2004 21:49:48 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

That change is not server side. It would require people to download the map, and as we all know: people are lazy beings and can rarely be assed to download ANYTHING except porn.

[zunnie]

---

---

Subject: The MRLS

Posted by [spoonyrat](#) on Sat, 28 Aug 2004 22:27:50 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

True MRLS usage is an art. Good use of an MRLS probably takes more skill than any other vehicle... which is a good thing, and I wouldn't want it changed.

---

---

Subject: The MRLS

Posted by [csskiller](#) on Sun, 29 Aug 2004 01:43:16 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

zunnie

and as we all know: people are lazy beings and can rarely be assed to download ANYTHING except porn.

[zunnie]

lol

I didn't know that that the change wasn't server side until now.

And Spoonyrat i agree with you that usage of a MRLS is an art like fighting with a pistol. So I guess it might be as bad an idea as giving an engi/tech/hotty an alt fire to the repair gun.

---

---

Subject: The MRLS

Posted by [Nightma12](#) on Sun, 29 Aug 2004 06:38:42 GMT

---

zunnieThat change is not server side. It would require people to download the map, and as we all know: people are lazy beings and can rarely be assed to download ANYTHING except porn.

[zunnie]

lets include porno with RenGuard

it might make more people download it

---