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Subject: i need help pls help i give 5 stars to they who helps

Posted by [Anonymous](#) on Tue, 21 May 2002 11:02:00 GMT

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how do i animate stuff to make stuff moves in game pls tell me so i can finih s om of my models

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Subject: i need help pls help i give 5 stars to they who helps

Posted by [Anonymous](#) on Tue, 21 May 2002 11:05:00 GMT

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in RenX click Animate and select a frame, and do what u want, then click play

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Subject: i need help pls help i give 5 stars to they who helps

Posted by [Anonymous](#) on Tue, 21 May 2002 11:21:00 GMT

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And if you want something like a rollercoaster continously moving it has to be a StaticAnimPhys in the LevelEdit tile properties--Shaun--

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Subject: i need help pls help i give 5 stars to they who helps

Posted by [Anonymous](#) on Tue, 21 May 2002 11:50:00 GMT

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you can count on shaun, he knows allll about rollercoasters.

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