
Subject: CnC Reborn : Mutant's weapon.
Posted by [Renardin6](#) on Fri, 27 Aug 2004 19:05:37 GMT
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Here is the new version for our gdi mutant :

Model : Permagrin
Texture : Renardin

Animation :

Pics explain all...

This model replaces the ripped ak-47.

Subject: CnC Reborn : Mutant's weapon.
Posted by [Dante](#) on Fri, 27 Aug 2004 19:09:42 GMT
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thats a nice gun, would like to see it on a character, rather then rendered though

Subject: CnC Reborn : Mutant's weapon.
Posted by [Oblivion165](#) on Fri, 27 Aug 2004 19:09:45 GMT
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I like this. different than most weps you see around here. Good Job.

Subject: CnC Reborn : Mutant's weapon.
Posted by [Spice](#) on Fri, 27 Aug 2004 19:12:08 GMT
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OK lets try not to let this degrade to a flame war...

Its ok. The two strips above the grip don't look like they are suppose to be there. Meaning they

don't look like the rest of the gun. Also the Grip in the front looks Very bad. You should actually have someone go back and boolean the Indents in there and just give it a black texture. Or round off that grip so the texture doesn't look so bad.

Removing the lines period would look better. Other than those two things I think it's fine.

Subject: CnC Reborn : Mutant's weapon.
Posted by [Hav0c](#) on Fri, 27 Aug 2004 19:14:55 GMT
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Cool I think the grey parts on the front grip need to be darkened a bit though.

Subject: CnC Reborn : Mutant's weapon.
Posted by [z310](#) on Fri, 27 Aug 2004 19:18:45 GMT
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I love it

Subject: CnC Reborn : Mutant's weapon.
Posted by [Renardin6](#) on Fri, 27 Aug 2004 19:22:57 GMT
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/me happy for the good comments

Subject: CnC Reborn : Mutant's weapon.
Posted by [PermaGrin](#) on Fri, 27 Aug 2004 19:24:10 GMT
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Dantethats a nice gun, would like to see it on a character, rather than rendered though

As would I. Once more characters start getting boned, I will pose them with their weapons for purchase icons and then hand them off to KB.

Subject: CnC Reborn : Mutant's weapon.
Posted by [WNxCABAL](#) on Fri, 27 Aug 2004 19:24:40 GMT
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No Flaming please, everybody is tired of reading the same book titled "It Sucks".

Nice job Reborn Team!

Subject: CnC Reborn : Mutant's weapon.
Posted by [Aircraftkiller](#) on Fri, 27 Aug 2004 19:41:33 GMT
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Has a plastic look to it, very little metallic properties. The grip in the front is distorted and reeks of a quick bevel in Photoshop. It also looks like it would fire dildos instead of small caliber bullets.

Subject: CnC Reborn : Mutant's weapon.
Posted by [Pendullum](#) on Fri, 27 Aug 2004 19:45:07 GMT
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same old same old I see ACF?

Subject: CnC Reborn : Mutant's weapon.
Posted by [Renardin6](#) on Fri, 27 Aug 2004 19:45:20 GMT
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Life in plastic is fantastic...

You're a barbie girl in a barbie world !!!

In your world of plastic, life is magic

:rolleyes:

remember this song ?

AircraftkillerHas a plastic look to it, very little metallic properties. The grip in the front is distorted and reeks of a quick bevel in Photoshop. It also looks like it would fire dildos instead of small caliber bullets.

For the rest :

- we wanted the grip like that. It's not distorted. That's how the model is.
- Am I not allowed to use photoshop ? Mspaint is a bit hard for skins. (= textures)
- Good point about dildos, I don't know what is it but I understand that the hole in the barrel is too big. I will reduce it.

Thank you.

Subject: CnC Reborn : Mutant's weapon.
Posted by [Pendullum](#) on Fri, 27 Aug 2004 19:47:55 GMT
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Its his personal national anthem, of course he knows it!

Subject: CnC Reborn : Mutant's weapon.
Posted by [Aircraftkiller](#) on Fri, 27 Aug 2004 19:58:03 GMT
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No gun would have distorted grips. It looks more like you're trying to cover up for a UV map error.

Subject: CnC Reborn : Mutant's weapon.
Posted by [Hav0c](#) on Fri, 27 Aug 2004 20:00:26 GMT
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I think it should fire Dildo's, hell, its gona be a damn shock to Nod infantry to see a big 10 incher flying at them O_O

Nasty

Subject: CnC Reborn : Mutant's weapon.
Posted by [Dante](#) on Fri, 27 Aug 2004 20:01:43 GMT
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actually, from the angles that he posted, the grip has an upside down smooth L shape to it, which would be totally acceptable why the grips look "distorted" when in all actuality, they are just following the contour of the weapon.

i could be wrong though, as i really can't tell from the side view, post a frontal?

also, i would definately recommend lightening the grips a couple shades.

Subject: CnC Reborn : Mutant's weapon.
Posted by [Pendullum](#) on Fri, 27 Aug 2004 20:04:45 GMT
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DethHav0cl think it should fire Dildo's, hell, its gona be a damn shock to Nod infantry to see a big 10 incher flying at them O_O

Nasty

ACF has some sort of obsession with dildos... first the ob looks like a dildo to him, now he wants the reborn guns to fire dildos...

worrying isnt it?

Subject: CnC Reborn : Mutant's weapon.

Posted by [cheesesoda](#) on Fri, 27 Aug 2004 20:06:20 GMT

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I think it looks good, but it still does have some sort of a plastic look to it. Once AK pointed out the distorted grip I could see that as well. It looks like it'd be uncomfortable for your hand to be in that angle. Overall, looks good.

Subject: CnC Reborn : Mutant's weapon.

Posted by [Hav0c](#) on Fri, 27 Aug 2004 20:07:08 GMT

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Quote:AK has some sort of obsession with dildos... first the ob looks like a dildo to him, now he wants the reborn guns to fire dildos...

worrying isnt it?

Don't lets start some dupid thing, kthx.

Subject: CnC Reborn : Mutant's weapon.

Posted by [Renx](#) on Fri, 27 Aug 2004 20:24:39 GMT

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I think it looks alright. But like Dante, I'd like to see it on a character too...

Subject: CnC Reborn : Mutant's weapon.

Posted by [htmlgod](#) on Fri, 27 Aug 2004 21:02:38 GMT

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The pistol grip looks a bit odd, as does the ammo clip. Overall its pretty decent. I hope you can do better than 'Mutant Gun' for a name, though.

Subject: CnC Reborn : Mutant's weapon.

Posted by [Renardin6](#) on Fri, 27 Aug 2004 21:06:05 GMT

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For the name, ideas are welcome htmlgod

Subject: CnC Reborn : Mutant's weapon.
Posted by [Pendulum](#) on Fri, 27 Aug 2004 21:17:36 GMT
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yeah we can do better than 'mutant gun' lol

Subject: CnC Reborn : Mutant's weapon.
Posted by [Toolstyle](#) on Fri, 27 Aug 2004 21:24:51 GMT
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How about "super hardcore mega gun"?

Subject: CnC Reborn : Mutant's weapon.
Posted by [Aircraftkiller](#) on Fri, 27 Aug 2004 21:25:19 GMT
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Wireframe does not equal unwrap...

Subject: CnC Reborn : Mutant's weapon.
Posted by [Toolstyle](#) on Fri, 27 Aug 2004 21:31:22 GMT
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So no comment about the so called "distortion"?

Subject: CnC Reborn : Mutant's weapon.
Posted by [Renardin6](#) on Fri, 27 Aug 2004 21:34:47 GMT
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AircraftkillerWireframe does not equal unwrap...

Damn, I didn't know... :rolleyes:

do you see the model on right side... no comments.

Subject: CnC Reborn : Mutant's weapon.
Posted by [Sir Phoenixx](#) on Fri, 27 Aug 2004 22:10:39 GMT
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Nope, that still doesn't show it unwrapped, only how it was seperated. (not that good actually)

The 512x512 bitmap showing the white lines over black that is painted over in photoshop shows

how it's unwrapped.

Subject: CnC Reborn : Mutant's weapon.

Posted by [SuperFlyingEngi](#) on Fri, 27 Aug 2004 22:28:42 GMT

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Wow, that looks really good. Not like anything I've seen before, but it's a neat idea. Great work!

Subject: CnC Reborn : Mutant's weapon.

Posted by [Renardin6](#) on Fri, 27 Aug 2004 22:58:18 GMT

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Sir PhoenixxNope, that still doesn't show it unwrapped, only how it was seperated. (not that good actually)

The 512x512 bitmap showing the white lines over black that is painted over in photoshop shows how it's unwrapped.

I wanted to show that it wasn't a distortion. Nothing else.

And yes it shows the model with unwrap applied on it.

Subject: CnC Reborn : Mutant's weapon.

Posted by [Aircraftkiller](#) on Fri, 27 Aug 2004 23:28:19 GMT

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If you can't figure out what we're asking then you've really got no hope...

Subject: CnC Reborn : Mutant's weapon.

Posted by [Doitle](#) on Sat, 28 Aug 2004 02:34:23 GMT

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Wow very nice work. Like I always say, it SHOULD look plastic. lol It's the future! All our guns and tanks will be made of plastic sooner or later and I think this is a very realistic prediction. As I've used in my examples, what happens when Kia, Hyundai, and the like switch over to wartime production? Plastic Tanks with Huge Mufflers, Spinner Treads, Colored-LEDs, Vinyl Graphics, and a Cold-Air Intake. lol

OMG L13k D@T TANX IZ DUB CITYZZ!!!!1111

Anyhow, I don't think its a bad thing if their textures look a little plasticity.

And whoever made this gun model and the texture, much kudos to you.

Subject: CnC Reborn : Mutant's weapon.
Posted by [Oblivion165](#) on Sat, 28 Aug 2004 03:01:38 GMT
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Once again ACk thinks if he didnt make it, its not good enough.

Great Gun.

Subject: CnC Reborn : Mutant's weapon.
Posted by [Aircraftkiller](#) on Sat, 28 Aug 2004 03:39:35 GMT
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I seriously don't get some of you idiots... You think you know exactly why I dislike something without any plausible evidence to back up what you say.

"It can't be that he really thinks it sucks, I know all! It MUST be that he didn't do it, and has to bash everything he didn't make!" Retards... :rolleyes:

Subject: CnC Reborn : Mutant's weapon.
Posted by [Aurora](#) on Sat, 28 Aug 2004 03:45:26 GMT
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(27/08/2004) (21:45:45) (@Aurora) That gun looks like ass
(27/08/2004) (21:46:08.) (@Aurora) It looks like they couldn't decide between an XM8, or an G36c, so they said fuck it and used a water gun instead
(27/08/2004) (21:46:42) (@Aurora) Gotta love the "Before shooting... Shooting!" pictures
(27/08/2004) (21:46:46) (@Aurora) Question
(27/08/2004) (21:47:04) (@Aurora) who the fuck is going to look at a barrel that's as big as a finger ingame in the middle of a firefight
(27/08/2004) (21:47:15) (@Aurora) you won't even be able to see it, assuming the muzzle flashes work
(27/08/2004) (21:47:27) (@Aurora) <http://mods.moddb.com/images/mods/gallery/15526img.jpg>
(27/08/2004) (21:47:29) (@Aurora) Wtf is that, anyhow
(27/08/2004) (21:47:32) (@Aurora) It just...stops
(27/08/2004) (21:47:35) (@Aurora) then there's nothing
(27/08/2004) (21:47:36) (@Aurora) then a spring
(27/08/2004) (21:47:45) (@Aurora) it looks like they accidently left off half the barrel

Subject: CnC Reborn : Mutant's weapon.
Posted by [tdkcare](#) on Sat, 28 Aug 2004 04:06:55 GMT
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do u always talk to urself?

p.s. the gun looks awesum

Subject: CnC Reborn : Mutant's weapon.

Posted by [Panther](#) on Sat, 28 Aug 2004 04:08:05 GMT

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AuroraX0(27/08/2004) (21:45:45) (@Aurora) That gun looks like ass

(27/08/2004) (21:46:08.) (@Aurora) It looks like they couldn't decide between an XM8, or an G36c, so they said fuck it and used a water gun instead

(27/08/2004) (21:46:42) (@Aurora) Gotta love the "Before shooting... Shooting!" pictures

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(27/08/2004) (21:47:36) (@Aurora) then a spring

(27/08/2004) (21:47:45) (@Aurora) it looks like they accidently left off half the barrel

There are always critics

Subject: CnC Reborn : Mutant's weapon.

Posted by [icedog90](#) on Sat, 28 Aug 2004 04:28:50 GMT

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The model is pretty good. The texture needs work, though. It looks a little more like plastic/concrete than metal... Try adding more slight metallic scratches to remind you it's metal. Also, even if the grip ISN'T warped, I suggest redoing it.

Subject: CnC Reborn : Mutant's weapon.

Posted by [NeoX](#) on Sat, 28 Aug 2004 04:42:49 GMT

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oblivion165I like this. different than most weps you see around here. Good Job.

You fag where the hell have you been! On a side not the skin and model look good except when you skin and you use the bevel command I suggest tweaking the settings of the light and shadow so they dont stand out that much.

Subject: CnC Reborn : Mutant's weapon.

Posted by [Oblivion165](#) on Sat, 28 Aug 2004 05:05:40 GMT

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NeoX

You fag where the hell have you been!

Oh ive been around. Skipping from thing to thing.

Subject: CnC Reborn : Mutant's weapon.

Posted by [NeoX](#) on Sat, 28 Aug 2004 05:18:48 GMT

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THanks for leaving me and the mod alone for 4 months with no reason.

Subject: CnC Reborn : Mutant's weapon.

Posted by [icedog90](#) on Sat, 28 Aug 2004 05:22:03 GMT

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NeoXTHanks for leaving me and the mod alone for 4 months with no reason.

OWNED.

Subject: CnC Reborn : Mutant's weapon.

Posted by [Renardin6](#) on Sat, 28 Aug 2004 07:59:25 GMT

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AuroraX0(27/08/2004) (21:45:45) (@Aurora) That gun looks like ass

(27/08/2004) (21:46:08.) (@Aurora) It looks like they couldn't decide between an XM8, or an G36c, so they said fuck it and used a water gun instead

(27/08/2004) (21:46:42) (@Aurora) Gotta love the "Before shooting... Shooting!" pictures

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(27/08/2004) (21:47:35) (@Aurora) then there's nothing

(27/08/2004) (21:47:36) (@Aurora) then a spring

(27/08/2004) (21:47:45) (@Aurora) it looks like they accidently left off half the barrel

Ever heard or first person view ? lol. Try to press 'f' you will see renegade from another point of view.

Subject: CnC Reborn : Mutant's weapon.
Posted by [Hav0c](#) on Sat, 28 Aug 2004 08:07:19 GMT
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lol

Subject: CnC Reborn : Mutant's weapon.
Posted by [Deafwasp](#) on Sat, 28 Aug 2004 13:08:21 GMT
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AircraftkillerI seriously don't get some of you idiots...

AircraftkillerIt also looks like it would fire dildos instead of small caliber bullets.

I seeee....

Subject: CnC Reborn : Mutant's weapon.
Posted by [Sir Phoenixx](#) on Sat, 28 Aug 2004 13:17:10 GMT
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oblivion165Once again ACK thinks if he didnt make it, its not good enough.

Great Gun.

Lol, and you couldn't be more wrong.

Subject: CnC Reborn : Mutant's weapon.
Posted by [Renardin6](#) on Sat, 28 Aug 2004 14:27:23 GMT
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well this begins to be off-topic...

Subject: CnC Reborn : Mutant's weapon.
Posted by [pulverizer](#) on Sat, 28 Aug 2004 14:32:04 GMT
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I think it looks nice.

Subject: CnC Reborn : Mutant's weapon.
Posted by [Renx](#) on Sat, 28 Aug 2004 14:33:09 GMT

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oblivion165Once again ACk thinks if he didnt make it, its not good enough.

Great Gun.

He must think all the RenAlert weapons suck too then, since he didn't make them.

Subject: CnC Reborn : Mutant's weapon.
Posted by [Deactivated](#) on Sat, 28 Aug 2004 15:04:53 GMT
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He thought the Stinger sucked, so he replaced it with a toy Redeye.

Subject: CnC Reborn : Mutant's weapon.
Posted by [YSLMuffins](#) on Sat, 28 Aug 2004 15:05:42 GMT
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Enough talk about AircraftK.

I like the gun, it looks good. The texture looks like it's following the contour, although renders seem to make it look distorted at certain angles--it looks fine in the first photo. I echo Dante's and Renx's suggestions for showing a character render with the gun, though.

Wireframe does not show how you unwrapped a texture, it just shows the general shape and the vertices you have to work with--

Sir Phoenixx

The 512x512 bitmap showing the white lines over black that is painted over in photoshop shows how it's unwrapped.

So posting the texture bitmap would show how the model was unwrapped--that is what the request was.

Subject: CnC Reborn : Mutant's weapon.
Posted by [Renx](#) on Sat, 28 Aug 2004 16:11:51 GMT
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Just for the record, the stinger wasn't completely replaced, the Redeye is there for anti-aircraft.

Subject: CnC Reborn : Mutant's weapon.
Posted by [Sir Phoenixx](#) on Sat, 28 Aug 2004 16:31:26 GMT

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SeaManHe thought the Stinger sucked, so he replaced it with a toy Redeye.

Lol, he didn't replace it with anything. :rolleyes:

Subject: CnC Reborn : Mutant's weapon.
Posted by [PermaGrin](#) on Sat, 28 Aug 2004 16:35:14 GMT
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About making pics with character and guns...
PermaGrinAs would I. Once more characters start getting boned, I will pose them with their weapons for purchase icons and then hand them off to KB.
Danteactually, from the angles that he posted, the grip has an upside down smooth L shape to it, which would be totally acceptable why the grips look "distorted" when in all actuality, they are just following the contour of the weapon.
You are correct about the shape of the handle.
As for the Unwrap.

Im asking everyone, yes even my Rebron teammates, please stop turning these topics into Rebron does this, well RenAlert did that. It is becoming quite old. Im am tired of seeing everyone work (from mine to wrok from RenAlert that gets thrown in and everyones inbetween) being shit all over, because a few people hate each other.

I for one can not commint on the texture. If I could it has already been done so, since I see it before the public sees it. Also, in the end, it is better than I can do, so I am cool with it.

Subject: CnC Reborn : Mutant's weapon.
Posted by [Renardin6](#) on Sun, 29 Aug 2004 12:14:21 GMT
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I am still looking for a nice concept for a NOD railgun...

Subject: CnC Reborn : Mutant's weapon.
Posted by [Deactivated](#) on Sun, 29 Aug 2004 12:24:55 GMT
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Forget the Nod railgun. Only Ghost Stalker (GDI) should have one.

Subject: CnC Reborn : Mutant's weapon.
Posted by [SuperFlyingEngi](#) on Sun, 29 Aug 2004 12:47:25 GMT
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RenxJust for the record, the stinger wasn't completely replaced, the Redeye is there for anti-aircraft.

...you substituted an anti-air weapon to make up for the shortcomings of another anti-air weapon?

Subject: CnC Reborn : Mutant's weapon.
Posted by [Aircraftkiller](#) on Sun, 29 Aug 2004 14:04:16 GMT
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No, we got rid of the Stinger to replace it with the Redeye SAM launcher, which is what the Rocket Soldier carried for anti-aircraft purposes. The Dragon ATGM was his anti-tank weapon.

Subject: CnC Reborn : Mutant's weapon.
Posted by [SuperFlyingEngi](#) on Sun, 29 Aug 2004 16:22:53 GMT
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Oh, I see what he meant, I though he said that the stinger wasn't replaced, but the Redeye was added to take over the role of anti-air from the stinger.

And I know all about the dragon, I suggest you don't use it, since you have to sit on your butt to fire the thing.

Subject: CnC Reborn : Mutant's weapon.
Posted by [Sir Phoenixx](#) on Sun, 29 Aug 2004 18:17:33 GMT
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Quote:And I know all about the dragon, I suggest you don't use it, since you have to sit on your butt to fire the thing.

The fact that it's mainly used sitting down in real life doesn't matter at all, but thanks anyways.
:rolleyes:

Subject: CnC Reborn : Mutant's weapon.
Posted by [Spice](#) on Sun, 29 Aug 2004 19:26:18 GMT
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I didnt know the stinger was going to be totally replaced or is it?

I dont like the stinger , The model looks weird.

Subject: CnC Reborn : Mutant's weapon.
Posted by [Pendullum](#) on Sun, 29 Aug 2004 19:32:59 GMT
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actually I liked the stinger most of all

Subject: CnC Reborn : Mutant's weapon.
Posted by [OnfireUK](#) on Sun, 29 Aug 2004 20:33:20 GMT
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I like it, it has some class, which is rare among renegade mods.

Subject: CnC Reborn : Mutant's weapon.
Posted by [Renardin6](#) on Mon, 30 Aug 2004 09:58:08 GMT
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thank you

Subject: CnC Reborn : Mutant's weapon.
Posted by [Mick](#) on Mon, 06 Sep 2004 16:23:29 GMT
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The model and texture looks great, nice one!
