Subject: Renegade Crashing

Posted by Aimbots on Tue, 17 Aug 2004 11:44:18 GMT

View Forum Message <> Reply to Message

everytime i go to enter a pt renegade crashes, its started happening since i installed the new scripts.dll yesterday, can anyone tell me how to get it working?

Subject: Renegade Crashing

Posted by Xtrm2Matt on Tue, 17 Aug 2004 12:36:23 GMT

View Forum Message <> Reply to Message

Remove the scripts.dll?

Subject: Renegade Crashing

Posted by gendres on Tue, 17 Aug 2004 12:43:55 GMT

View Forum Message <> Reply to Message

download the new scripts.dll (1.9.1) or try SK's dll

Subject: Renegade Crashing

Posted by Aimbots on Tue, 17 Aug 2004 13:49:13 GMT

View Forum Message <> Reply to Message

Xtrm2MattRemove the scripts.dll?

:rolleyes:

Quote:download the new scripts.dll (1.9.1) or try SK's dll thats the version that fucked it up, wheres SK's dll?

Subject: Renegade Crashing

Posted by Xtrm2Matt on Tue, 17 Aug 2004 15:11:57 GMT

View Forum Message <> Reply to Message

Xtrm2MattRemove the scripts.dll?

I don't see why a :rolleyes: is needed for that. It's a perfectly good comment and good instructions on how to fix your problems. :rolleyes:

Subject: Renegade Crashing

Posted by Renx on Tue, 17 Aug 2004 16:36:24 GMT

View Forum Message <> Reply to Message

AimbotsXtrm2MattRemove the scripts.dll? :rolleves:

Quote:download the new scripts.dll (1.9.1) or try SK's dll thats the version that fucked it up, wheres SK's dll?

It was the BHS.dll, not the new Scripts.dll, that was causing the first crashing , there must still be a problem with it for some people.

SKs DLL is incompatable with the new Scripts.dll, unfortunatly :/

Subject: Re: Renegade Crashing

Posted by mac on Tue, 17 Aug 2004 17:13:19 GMT

View Forum Message <> Reply to Message

Aimbotseverytime i go to enter a pt renegade crashes, its started happening since i installed the new scripts.dll yesterday, can anyone tell me how to get it working?

Go to the thread in the mod forum, and post your _except.txt as jonwil described to debug your crashing problem..

Subject: Renegade Crashing

Posted by kawolsky on Tue, 17 Aug 2004 20:48:00 GMT

View Forum Message <> Reply to Message

stop installing crap and ur games won't crash!!!!!

Subject: Renegade Crashing

Posted by quikboy6 on Tue, 17 Aug 2004 21:14:20 GMT

View Forum Message <> Reply to Message

kawolskystop installing crap and ur games won't crash!!!!!

You're a moron.

Subject: Renegade Crashing

Posted by conFuZor on Wed, 18 Aug 2004 09:18:08 GMT

View Forum Message <> Reply to Message

quikboy6kawolskystop installing crap and ur games won't crash!!!!!

You're a moron.

It's a good idea

An easier way to solve your problem is to just re-install Renegade.

Subject: Renegade Crashing

Posted by prox on Wed, 18 Aug 2004 14:35:04 GMT

View Forum Message <> Reply to Message

quikboy6kawolskystop installing crap and ur games won't crash!!!!!

You're a moron.

Why is he a moron? Its a legit and smart statement. I, for one, don't use any skins or mods and I don't believe me renegade's ever crashed unless I got 5-15 other applications running on the background.

Subject: Renegade Crashing

Posted by quikboy6 on Wed, 18 Aug 2004 18:44:51 GMT

View Forum Message <> Reply to Message

xC4pRoXquikboy6kawolskystop installing crap and ur games won`t crash!!!!!

You're a moron.

Why is he a moron? Its a legit and smart statement. I, for one, don't use any skins or mods and I don't believe me renegade's ever crashed unless I got 5-15 other applications running on the background.

Since when were scripts.dll crap?

Subject: Renegade Crashing

Posted by vloktboky on Wed, 18 Aug 2004 18:52:21 GMT

View Forum Message <> Reply to Message

Yeah, and if you choose not to use the latest release of scripts.dll, you'll be missing out on a lot, especially with the latest release of SSAOW and its support for bhs.dll, and some servers already running it. If you used scripts.dll 1.9.1 or higher, and you played in a server using the SSAOW mod, you'd get these extras:

[list]

- * Buildings report when they are fully repaired.
- * Buildings report when their destruction is imminent.
- * Turrets report when they are under attack.
- * The Harvesters report when they are under attack.

- * The Obelisk charge up sound.
- * The Cargo Plane's engine sounds.
- * EVA reports on vehicle destruction,
- * Players scream when killed. (Female characters have a female
- * Spawn and Weapon sound effects for when a player spawns or when a dropped weapon is created.
- * Fog that does not hamper your field of vision in the random weather. (I personally love this, it makes the game look so much better)
 [/list:u]

Subject: Renegade Crashing

Posted by z310 on Wed, 18 Aug 2004 19:28:06 GMT

View Forum Message <> Reply to Message

So i need to download scripts.dll to get these features when i play on a server using ssAOW?

Where can i download it? lol

Subject: Renegade Crashing

Posted by xptek on Wed, 18 Aug 2004 19:29:22 GMT

View Forum Message <> Reply to Message

You can get it at http://prdownloads.sourceforge.net/rentools/scripts191.zip?download

Subject: Renegade Crashing

Posted by z310 on Wed, 18 Aug 2004 19:31:24 GMT

View Forum Message <> Reply to Message

thnx ^ ^

Subject: Renegade Crashing

Posted by icedog90 on Thu, 19 Aug 2004 04:51:46 GMT

View Forum Message <> Reply to Message

xC4pRoXquikboy6kawolskystop installing crap and ur games won't crash!!!!!

You're a moron.

Why is he a moron? Its a legit and smart statement. I, for one, don't use any skins or mods and I don't believe me renegade's ever crashed unless I got 5-15 other applications running on the background.

I've got several texture replacements, I've temporarily changed some stuff in Renegade, and I have a lot of test levels from Swmod, and Renegade does not crash. I totally disagree to the fact that addons/replacements for Renegade will screw it up.