
Subject: OT: Counterstrike:Source Movie
Posted by [Xtrm2Matt](#) on Sat, 14 Aug 2004 13:11:52 GMT
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Hi all,

I've now got the CS:Source Beta and been playing it, so I thought I'd share a small movie that i've made.

The movie is 5 minutes long and the file is 20MB. I show you both sides (CT's, T's) along with some weapons and the bomb explosion.

Enjoy

<http://Matt.OpticalGaming.com/cssource/Xtrm2MattCSSource.zip>

Subject: OT: Counterstrike:Source Movie
Posted by [gendres](#) on Sat, 14 Aug 2004 13:26:13 GMT
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oohh let's see

Subject: OT: Counterstrike:Source Movie
Posted by [DrasticDR](#) on Sat, 14 Aug 2004 13:37:15 GMT
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How did you get it?

Subject: OT: Counterstrike:Source Movie
Posted by [tooncy](#) on Sat, 14 Aug 2004 13:48:20 GMT
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Cool

Subject: OT: Counterstrike:Source Movie
Posted by [Panther](#) on Sat, 14 Aug 2004 14:19:33 GMT
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NeoXSell outs. :rolleyes:

What's that supposed to mean?

Subject: OT: Counterstrike:Source Movie
Posted by [exnyte](#) on Sat, 14 Aug 2004 14:34:33 GMT
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PantherNeoXSell outs. :rolleyes:

What's that supposed to mean?

Apparently it's a new phrase he learned today...

Subject: OT: Counterstrike:Source Movie
Posted by [DarkDemin](#) on Sat, 14 Aug 2004 14:47:25 GMT
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I assume that Matt spent time in a Cyber Cafe in the UK

Subject: OT: Counterstrike:Source Movie
Posted by [mrpirate](#) on Sat, 14 Aug 2004 15:31:50 GMT
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That doesn't make them sell outs, however.

Subject: OT: Counterstrike:Source Movie
Posted by [Majiin Vegeta](#) on Sat, 14 Aug 2004 15:36:32 GMT
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looks ok.. but.. its just CS again with newer graphics

Subject: OT: Counterstrike:Source Movie
Posted by [DarkDemin](#) on Sat, 14 Aug 2004 16:18:43 GMT
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NeoX your grammar is awful go to your corner.

Subject: OT: Counterstrike:Source Movie
Posted by [cheesesoda](#) on Sat, 14 Aug 2004 16:19:59 GMT
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DarkDeminNeoX your grammar is awful go to your corner.
Get on AIM or MSN, i need to spam you.

Subject: OT: Counterstrike:Source Movie
Posted by [Imdgr8one](#) on Sat, 14 Aug 2004 16:24:27 GMT
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NeoXmajikentPantherNeoXSell outs. :rolleyes:

What's that supposed to mean?

Apparently it's a new phrase he learned today...

Yup. They are sellouts because they made one good game and then they servived off buy buying the 2 best mods and living off them....and then they take 10x longer to finish HL2 because they are basicly making 1 new game and 3 differn multiplayer games...not including Tema Fortress if they do that too. They should have foused on on thing and not be gay and pay people money so they can sit on there ass. And they did that gay port to Ps2. And all they did was pretty much port the mod over and made the graphics better its exactly the same except for the physics.

You have not a single clue what goes on in a game studio, so shut your mouth. They aren't paid to sit there, that's not what they do.

Pull your head out of your ass.

Subject: OT: Counterstrike:Source Movie
Posted by [Xtrm2Matt](#) on Sat, 14 Aug 2004 16:51:42 GMT
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Here guys, I've taken some screenshots.

<http://Matt.OpticalGaming.com/cssource/1.jpg>
<http://Matt.OpticalGaming.com/cssource/2.jpg>
<http://Matt.OpticalGaming.com/cssource/3.jpg>
<http://Matt.OpticalGaming.com/cssource/4.jpg>
<http://Matt.OpticalGaming.com/cssource/5.jpg>
<http://Matt.OpticalGaming.com/cssource/6.jpg>
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<http://Matt.OpticalGaming.com/cssource/18.jpg>
<http://Matt.OpticalGaming.com/cssource/19.jpg>

<http://Matt.OpticalGaming.com/cssource/20.jpg>

Enjoy

Subject: OT: Counterstrike:Source Movie
Posted by [z310](#) on Sat, 14 Aug 2004 20:33:16 GMT
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j_ball430DarkDeminNeoX your grammar is awful go to your corner.
Get on AIM or MSN, i need to spam you.

Now i need to spam you.

Nice ss Xtrm

Subject: OT: Counterstrike:Source Movie
Posted by [Blazer](#) on Sun, 15 Aug 2004 06:53:15 GMT
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I'm not too impressed. Yes the graphics look better than the HL1 CS, but not as much of an improvement as I was expecting from the HL2 engine.

Subject: OT: Counterstrike:Source Movie
Posted by [Panther](#) on Sun, 15 Aug 2004 06:57:41 GMT
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well, this is just a test for the HL2 netcode... not truly another CS. This isn't CS2, ya know.

Subject: OT: Counterstrike:Source Movie
Posted by [Spice](#) on Sun, 15 Aug 2004 07:41:33 GMT
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I might be back into counter Strike when HL2 is released. Havent played CS since the olden days.

Subject: OT: Counterstrike:Source Movie
Posted by [Xtrm2Matt](#) on Sun, 15 Aug 2004 10:22:10 GMT
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<http://matt.opticalgaming.com/cssource/Xtrm2Matt-CSSOnlineMovie.zip>

New movie of me playing Online!

Subject: OT: Counterstrike:Source Movie
Posted by [Falconx1](#) on Sun, 15 Aug 2004 11:30:41 GMT
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I got to take a crack at the CS Source. I really like the flashbang effect and the little objects that can be blasted and kicked around. Being jujust a sample of what is supposed to be possible with this engine I'm really looking forward to HL2.

Subject: OT: Counterstrike:Source Movie
Posted by [kopaka649](#) on Sun, 15 Aug 2004 20:55:08 GMT
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i start preloading that tomorrow yay

Subject: OT: Counterstrike:Source Movie
Posted by [Fabian](#) on Mon, 16 Aug 2004 00:48:23 GMT
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What's your average framerate normally? (Without using whatever video capture software you are using)

Subject: OT: Counterstrike:Source Movie
Posted by [Xtrm2Matt](#) on Mon, 16 Aug 2004 13:07:07 GMT
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30 FPS (It won't go any higher for some reason).

AMD Athlon 2500+ XP (1.83GHZ)
1024MB (1GB) Ram (PC2100)
GeForce FX 5600XT 256MB

Stays constant at 30FPS. If someone knows how to remove the 30FPS cap.. do tell me..

Subject: OT: Counterstrike:Source Movie
Posted by [Demolition man](#) on Mon, 16 Aug 2004 13:18:33 GMT
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Blazer!m not too impressed. Yes the graphics look better than the HL1 CS, but not as much of an improvement as I was expecting from the HL2 engine.thats b/c they used the original CS and converted it to the new engine. They only have redone the textures i thought I am not following HL2 that much just wait till i get CS S beta and HL2

Subject: OT: Counterstrike:Source Movie
Posted by [kopaka649](#) on Mon, 16 Aug 2004 15:53:52 GMT
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fps_max?

Subject: OT: Counterstrike:Source Movie
Posted by [PiMuRho](#) on Mon, 16 Aug 2004 16:09:51 GMT
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Demolition manBlazer!m not too impressed. Yes the graphics look better than the HL1 CS, but not as much of an improvement as I was expecting from the HL2 engine.thats b/c they used the original CS and converted it to the new engine. They only have redone the textures i thought I am not following HL2 that much just wait till i get CS S beta and HL2

New textures, redone maps, new models, new sounds....

Subject: OT: Counterstrike:Source Movie
Posted by [Xtrm2Matt](#) on Mon, 16 Aug 2004 16:51:43 GMT
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kopaka649fps_max?

Doesn't change it.

Subject: OT: Counterstrike:Source Movie
Posted by [Dan](#) on Mon, 16 Aug 2004 19:38:20 GMT
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is there some sort of configuration file or list of commands you can look at?
