
Subject: djlaptop's SSC open for beta testing!
Posted by [Crimson](#) on Wed, 11 Aug 2004 06:11:47 GMT
[View Forum Message](#) <> [Reply to Message](#)

<http://www.renegadeforums.com/viewtopic.php?t=11707>

Subject: Re: djlaptop's SSC open for beta testing!
Posted by [ghostSWT](#) on Wed, 16 Nov 2005 02:42:18 GMT
[View Forum Message](#) <> [Reply to Message](#)

The page cannot be found

Subject: Re: djlaptop's SSC open for beta testing!
Posted by [Ma1kel](#) on Wed, 16 Nov 2005 11:25:58 GMT
[View Forum Message](#) <> [Reply to Message](#)

You're serious.

Subject: Re: djlaptop's SSC open for beta testing!
Posted by [TD](#) on Thu, 17 Nov 2005 00:21:59 GMT
[View Forum Message](#) <> [Reply to Message](#)

This?

Great tool, it works pretty well. It does contain bugs, but its a beta anyway.

If you !rg without a value, it says " Player is not running renguard"

And one option that should be added is that when you enter a part of the name (like if name was hax0r and you type hax or x0r or 0r or whatever) it would search for the full name.

!nonrgplayers could be added too (!nonrenguard)

I prefer !rgp and !nonrgp (RenGuardPlayers) as the commands, faster to type too.

Oh, and one missing feature... Is there even a !forcerg command?

Subject: Re: djlaptop's SSC open for beta testing!
Posted by [dead6re](#) on Fri, 18 Nov 2005 09:00:11 GMT
[View Forum Message](#) <> [Reply to Message](#)

The SSC is not in development. It was stopped I think.

Subject: Re: djlaptop's SSC open for beta testing!
Posted by [Blazer](#) on Mon, 12 Dec 2005 09:17:40 GMT
[View Forum Message](#) <> [Reply to Message](#)

Probably because Ma1kel bumped a TWO YEAR OLD TOPIC...way to go.

lock
