
Subject: This is kinda off BRenBot topic but, just read it.
Posted by [BI00dAng](#) on Sun, 08 Aug 2004 16:35:41 GMT
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I have been playing on DarkAngels and Black-Cell servers lately, and I've noticed they have made there own Bot for there server. IE DragonServ or GameBot. Is there any one here who can make a bot or tell me how to make one? It will be greatly apreciated if you can!

Subject: This is kinda off BRenBot topic but, just read it.
Posted by [mac](#) on Sun, 08 Aug 2004 19:21:53 GMT
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Learn a programming language that is capable of communicating via the internet, ie IRC, and low level socket operations (ie renrem etc).

Any of these: perl, java, c++, visual basic..

Subject: This is kinda off BRenBot topic but, just read it.
Posted by [by_ruddles](#) on Sun, 08 Aug 2004 19:30:41 GMT
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Im writing one in C++.NET at the moment. It isn't too hard once you know the language, but I did find FDSTalk.dll wouldn't load in it for some reason, so I had to write a wrapper dll in VB.NET and use that. Its ugly but it works. (note: the bot im writing works with brenbot, it doesn't replace it. Seeing as brenbot does all the log parseing I just use IRC and FDSTalk to get the info I need).

To make one you need to learn the IRC protocol, how to use FDSTalk.dll and a language like Mac said. To get the info from the server you parse the renlog files in the server folder.

Subject: This is kinda off BRenBot topic but, just read it.
Posted by [BI00dAng](#) on Sun, 08 Aug 2004 19:44:36 GMT
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What does your bot do ruddles? Is it a server side client or something else? How can i learn the language? Do you know of a tutorial? is your bot run in a command prompt window or in a normal window like Blaze Regulator?

Subject: This is kinda off BRenBot topic but, just read it.
Posted by [by_ruddles](#) on Sun, 08 Aug 2004 20:54:43 GMT
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BI00dAngWhat does your bot do ruddles?

Its main purpose is to log the IP addresses of people who play on the server and link them to names. Allows us to track people on the server better. Im also planning on adding in a few commands to the rec system, if I can get sqlite.dll working (and if brenbot doesn't lock the database). Will also link it to the ssaow logs if the next brebot doesn't do a good job of it (although I have faith) to allow IRC to see who bought what/who killed who ect.

BI00dAng Is it a server side client or something else?
Its server side.

BI00dAngHow can i learn the language? Do you know of a tutorial?
Pick a language. Brebot is written in Perl I think. While its a good language its not one I know well so I went from C++. If you don't know what to use VB.NET is a good one to start with.

BI00dAngis your bot run in a command prompt window or in a normal window like Blaze Regulator?
Console window (command prompt). No need for GUI like BR as its only me thats gonna be doing the config (might make some of it public, but atm no plans to make the whole thing public).

Subject: This is kinda off BRenBot topic but, just read it.
Posted by [Alkaline](#) on Wed, 11 Aug 2004 12:42:44 GMT
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by_ruddles if I can get sqlite.dll working (and if brenbot doesn't lock the database).
Why can't you get it working? works fine for me, made a gui for brenbot using it works fine.

Subject: This is kinda off BRenBot topic but, just read it.
Posted by [by_ruddles](#) on Wed, 11 Aug 2004 13:20:24 GMT
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Mainly 'cos I haven't tried it yet. Been working on the IRC client side of things.
