Subject: Renegade Alert Manual Released
Posted by Aircraftkiller on Sun, 01 Aug 2004 23:10:35 GMT
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http://dynamic6.gamespy.com/~renalert/forum/index.php?&act=ST&f=5&t=3650

Subject: Renegade Alert Manual Released
Posted by tooncy on Sun, 01 Aug 2004 23:14:36 GMT
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Ohhh spiffy

Subject: Renegade Alert Manual Released
Posted by npsmith82 on Mon, 02 Aug 2004 00:06:28 GMT
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Cool, i was nearly going to ask for a manual - but here it is! Thanks.

Downloading now...

hope it outlines the differences between primary/secondary fires of everything and what vehicles/infantry damage best

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Subject: Renegade Alert Manual Released
Posted by TheGunrun on Mon, 02 Aug 2004 00:55:39 GMT
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Subject: Renegade Alert Manual Released
Posted by npsmith82 on Mon, 02 Aug 2004 01:28:39 GMT
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Couldn't they have run it through a spell-checker before releasing it?

Subject: Renegade Alert Manual Released
Posted by YSLMuffins on Mon, 02 Aug 2004 01:32:24 GMT
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TheGunrunGot it in non pdf format?

Hehehe, omgosh, this manual is awesome, and very thorough! Even complete newbies who've never played Renegade can learn how to play the game from this manual!

Non pdf would be nice, nothing against the people who made the manual, but against Adobe, who is very much a part of the axis of evil, along with Real Networks and Apple Quicktime and Macromedia Flash.

Edit: The manual really doesn't explain what the Spy does, other than for reconnaissance. Or is it because the spy can't do anything?

Subject: Renegade Alert Manual Released
Posted by TheGunrun on Mon, 02 Aug 2004 01:35:59 GMT
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YSLMuffins
Non pdf would be nice, nothing against the people who made the manual, but against Adobe, who is very much a part of the axis of evil, along with Real Networks and Apple Quicktime and Macromedia Flash.
Amen to that.