
Subject: Red Alert 2 : Vengeance UPDATE : AK-47
Posted by [Renardin6](#) on Tue, 27 Jul 2004 17:10:35 GMT
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Nightcrawler speaking :

Here is the ak 47, i made it to show what i can to join both reborn and vengeance team, and it will be used here

Model: Nightcrawler
Unwrapp: Nightcrawler
Texture/Skin: Nightcrawler

Subject: Red Alert 2 : Vengeance UPDATE : AK-47
Posted by [FynexFox](#) on Tue, 27 Jul 2004 17:12:07 GMT
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nice olne, if any1 says otherwise they are gay ass fags, great job Renardin!

Subject: Red Alert 2 : Vengeance UPDATE : AK-47
Posted by [Renardin6](#) on Tue, 27 Jul 2004 17:14:24 GMT
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it's not my job. thx anyway. The whole model is from Nightcrawler.

Subject: Red Alert 2 : Vengeance UPDATE : AK-47
Posted by [spreegem](#) on Tue, 27 Jul 2004 17:24:40 GMT
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WOW That's so much better than the RenAlert one, how many polys is that, it looks like alot. Looks like Reborn or Vengeance may be better than RenAlert. What's that thing right above the trigger? It isn't in this photo <http://www.nd.edu/~bhenness/AK-47.jpg>

Subject: Red Alert 2 : Vengeance UPDATE : AK-47
Posted by [Spice](#) on Tue, 27 Jul 2004 17:30:56 GMT
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Shizzele Gizenghar.... that blows Renalerts AK-47 away.

Subject: Red Alert 2 : Vengeance UPDATE : AK-47
Posted by [Sir Phoenixx](#) on Tue, 27 Jul 2004 18:05:18 GMT
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It looks good... Except for the fact that model and or texture is made backwards, the ejection port and that part just above the trigger/grip (cocking lever?) are on the wrong side. The grip shouldn't have the black band on the top of it, it's also not shaped right. The trigger guard, and the part of the grip that's connected to it, and subsequently the trigger are too short.

The only thing that looks any better then our AK-47 is the wood texture.

Subject: Red Alert 2 : Vengeance UPDATE : AK-47
Posted by [Vitaminous](#) on Tue, 27 Jul 2004 18:14:15 GMT
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Lies, you're denying the truth, even Darkblade said it was better.

Subject: Red Alert 2 : Vengeance UPDATE : AK-47
Posted by [SuperFlyingEngi](#) on Tue, 27 Jul 2004 18:22:46 GMT
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That looks really good, regardless of how long or short everything is.

Subject: Red Alert 2 : Vengeance UPDATE : AK-47
Posted by [Pendullum](#) on Tue, 27 Jul 2004 18:24:48 GMT
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its an extremley good model and texture! Very nice work indeed

Subject: Red Alert 2 : Vengeance UPDATE : AK-47
Posted by [Sir Phoenixx](#) on Tue, 27 Jul 2004 18:31:33 GMT
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Take a screenshot of just the model without smoothing groups at an angle towards the front. (And or a screenshot of the model's wire frame from the side.)

Subject: Red Alert 2 : Vengeance UPDATE : AK-47
Posted by [Renardin6](#) on Tue, 27 Jul 2004 18:42:00 GMT
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FynexFoxnice one, if any1 says otherwise they are gay ass fags...!

:rolleyes:

Oh and first pic and this one are both from w3d viewer, no smoothing...

Subject: Red Alert 2 : Vengeance UPDATE : AK-47
Posted by [SHOKAgent](#) on Tue, 27 Jul 2004 18:54:31 GMT
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Very nice model and equally good texture.

Subject: Red Alert 2 : Vengeance UPDATE : AK-47
Posted by [Fabian](#) on Tue, 27 Jul 2004 19:43:23 GMT
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sweeeeet

Subject: Red Alert 2 : Vengeance UPDATE : AK-47
Posted by [Javaxcx](#) on Tue, 27 Jul 2004 19:45:06 GMT
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Aside from the texture being put on backwards, it's a very good product. Good work.

Subject: Red Alert 2 : Vengeance UPDATE : AK-47
Posted by [Havoc 89](#) on Tue, 27 Jul 2004 20:26:14 GMT
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Everything looks good. altho the gun is flipped like Sir Phoenixx said.

The shell ejection, fire mode should be on the other side. everything looks pretty good other than that.

This is just my opinion but, i have a feeling Vengeance is just another one of those mods that isnt going to go far. i havnt heard from them in ages untill today, and i havnt seen anything from them that looks promising other than this AK. But thats just my opinion. (BTW im not tring to flame)

If you guys think you can make a succesful hit than go for it!

Good job Nightcrawler

Subject: Red Alert 2 : Vengeance UPDATE : AK-47
Posted by [cheesesoda](#) on Tue, 27 Jul 2004 22:04:43 GMT
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Yeah, I'm pretty sure soldiers wouldn't appreciate hot shells being ejected at their bodies.

Subject: Red Alert 2 : Vengeance UPDATE : AK-47
Posted by [PointlessAmbler](#) on Tue, 27 Jul 2004 22:12:18 GMT
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It looks quite good, but of course it needs to be made properly.

Subject: Red Alert 2 : Vengeance UPDATE : AK-47
Posted by [Renardin6](#) on Tue, 27 Jul 2004 22:12:57 GMT
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won't be hard to flip it... don't worry

Subject: Red Alert 2 : Vengeance UPDATE : AK-47
Posted by [FynexFox](#) on Wed, 28 Jul 2004 10:28:53 GMT
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yea im with them, I hadnt noticed, hehe, i was in a rush, it is backwards the ejection port and the releas lever are on the incorrect sides, so fix that up and a few touch ups here and there and ur game!

Subject: Red Alert 2 : Vengeance UPDATE : AK-47
Posted by [Renx](#) on Wed, 28 Jul 2004 11:11:14 GMT
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It looks good, the only thing I think looks odd(besides the backwards thing) is the grip.

EXdeath7Shizzele Gizenghar.... that blows Renalerts AK-47 away.

If I remember correctly, it was Sir Phoenixx that was the one who guided nightcrawler through how to make an AK-47, when he was trying to learn how to model.

Subject: Red Alert 2 : Vengeance UPDATE : AK-47
Posted by [Doitle](#) on Thu, 29 Jul 2004 07:34:13 GMT
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Wow that's the best AK I've ever seen... I've been modeling them since I started on computers... lol I should go find my old AK model and post it up just to see. It might be interesting as kind of like art everyone does this stuff differently.

Subject: Red Alert 2 : Vengeance UPDATE : AK-47
Posted by [sniper12345](#) on Thu, 29 Jul 2004 08:06:04 GMT
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Renxlt looks good, the only thing I think looks odd(besides the backwards thing) is the grip.

EXdeath7Shizzele Gizenghar.... that blows Renalerts AK-47 away.

If I remember correctly, it was Sir Phoenixx that was the one who guided nightcrawler through how to make an AK-47, when he was trying to learn how to model.

I remember that too, and I'm happy for both of them.

Subject: Red Alert 2 : Vengeance UPDATE : AK-47
Posted by [icedog90](#) on Sat, 31 Jul 2004 08:50:31 GMT
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That's actually pretty good.

Subject: Red Alert 2 : Vengeance UPDATE : AK-47
Posted by [Renardin6](#) on Mon, 02 Aug 2004 11:17:14 GMT
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Am I blind or even the professionals of Stalker put details and bullet thing on the left side of the ak...

Subject: Red Alert 2 : Vengeance UPDATE : AK-47
Posted by [cheesesoda](#) on Mon, 02 Aug 2004 12:04:25 GMT
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Well they're idiots then. Look at the web page that pops up.

Subject: Red Alert 2 : Vengeance UPDATE : AK-47
Posted by [Renardin6](#) on Sun, 15 Aug 2004 06:47:17 GMT
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http://gunshop.clandeadgoat.net/list_models.php?type=rifles

Credits
Model: Shrike
Skin: Wannabe
Anims: Gooseman
compile: Andeh

I give credits to the real makers of this AK-47 that won't be used in RA2.

Nightcrawler is an 'adavanze2'

Subject: Red Alert 2 : Vengeance UPDATE : AK-47
Posted by [Panther](#) on Sun, 15 Aug 2004 07:00:15 GMT
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That's pretty funny. I didn't think nightcrawler was good enough at modelling/skinning to make that...

Subject: Red Alert 2 : Vengeance UPDATE : AK-47
Posted by [Spice](#) on Sun, 15 Aug 2004 07:28:27 GMT
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I think you owe a few people some apologies. (Mostly on your forums) on your forums. He is off your team now right?

Subject: Red Alert 2 : Vengeance UPDATE : AK-47
Posted by [Sir Kane](#) on Sun, 15 Aug 2004 07:35:38 GMT
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That's too funny.

Subject: Red Alert 2 : Vengeance UPDATE : AK-47
Posted by [Dethdeath](#) on Sun, 15 Aug 2004 07:39:12 GMT
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Sad.

Subject: Red Alert 2 : Vengeance UPDATE : AK-47
Posted by [Renardin6](#) on Sun, 15 Aug 2004 08:09:23 GMT
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Anyway, all the stuff he did for Reborn is good and I think we will keep him.

But I wait from him public excuses :

- 1) to all here
- 2) to all Red Alert 2 : Vengeance fans

Or I will fire him !

Subject: Red Alert 2 : Vengeance UPDATE : AK-47
Posted by [Sir Kane](#) on Sun, 15 Aug 2004 09:18:59 GMT
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Translation:

- "1) All Renegade forum members
 - 2) Nobody else"
-

Subject: Red Alert 2 : Vengeance UPDATE : AK-47
Posted by [Renardin6](#) on Sun, 15 Aug 2004 09:19:13 GMT
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I am as good as nightcrawler now... rofl

I edited a free model to see some stuff, I hope I will be able soon to do skins as good as that ! (wich seems not far as I am learning photoshop tutorials someone gave me, and it is really interesting)

The model and the skin are from the website above, I changed some colors and added the nod logo...

We won't use that don't worry, it was just a funny test.

(anyway, if you want the edited skin for CS, just ask)

Subject: Red Alert 2 : Vengeance UPDATE : AK-47
Posted by [_ToXiN_](#) on Sun, 15 Aug 2004 20:03:30 GMT
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I KNEW I REMEMBERED IT FROM SOMEWHERE!

Jesus christ! He stole from the number one CS gunshop there is ...

I mean I used to be buddy-buddy (well a bit atleast) with a few of the staff there even in my CS days, I used to use loads of their replacements since they ruled so much, how in the hell could I not have noticed that!

Seriously, I've never been an active one to publicly denounce stealzer studios or whatever, but I mean seriously ... how could you be so fucking lame, that's like you took the Renegade Buggy and called it your own without changing even ONE LITTLE THING (Scorpio did that with one of his pathetic 'mods') I mean i'm not even flaming here, i'm just stating the obvious.

No I don't blame vengeance, I like them somewhat, but Deezer (which looks like Deezire and sounds like Geezer) studios and their pathetic excuse of a staff, and their total lack of effort just SHINES here...

Seriously, you could have done something about these problems, you knew your staff happens to be a bunch of two-bit thieves, people with absolutely nothing better to do, not even learn how to model, rather they just simply convert work that people have worked HARD at, by HARD i mean they clicked their little fingers to the bone, only to have you rip them off.

Yes i'm referring to the whole mod team as YOU, because you Renardin who I have no lost all the little respect I had for have failed, miserably at that too, There is no way in hell you can escape it, you've fucked it up the patootie and it's gotten stuck, It's like you pissed your pants, everyone knows it's you who's done it, you don't want to admit it, but everyone knows it.

I mean for once I am seriously pissed off at you and the pathetic excuse of a staff you have, I'm not going to flame reborn, oh now, i'm going to flame you and what you stand for (You stand for your little attempt at a studio, of thieves it seems) Now I have nothing against a few people there, particullary those working on Vengenace and Genocide (And who I have Respect for, get it R-E-S-P-E-C-T, I believe Aretha Franklin made a song about it, and you know what, You got none Renardin.) who only donated a few models, the rest of you suck more than a black hole.

And a black hole could suck a planet through a garden hose.

To sum it up, You've failed.

I mean i've thought Reborn failed, your ideas, models, and mod, and your studio logo ... But not ALL, every last little bit of anything you had, has totally failed like a Pentium 2 trying to run Doom 3, it just doesn't work any more.

You've gotten off on excuses, but there is none for this, not a single excuse that would get you Pity, Acceptance, or even a "We accept your apologie".

I've probably managed to piss of the last few Reborn fanboys you have.

But this is the only rant of a post i've made towards you and your sluggish work since the last reborn Release.

I'm not just some random bashing Idiot, or an Aircraftkiller asslicker, I actually disagree with him on most things, take pleasure in correcting him and such, and i'm not a rabid RenAlert fanboy, I only downloaded it 993. yesterday.

What I am is a pissed off person.

Why? You stole, Not only did you steal from talented people, you stole from talented people who did it for free, only to have you steal it.

And you know whats worse...

Quote: I am as good as nightcrawler now... rofl

You laughed about it...

My rants over, go ahead Renardin, call me whatever you want, I met even get called a I-ACK-ey if i'm lucky.

Point made.

(Funny, a week after you posted this thread, Ak and Me actually talked about it probably being stolen work, turns out we were right.)

Subject: Red Alert 2 : Vengeance UPDATE : AK-47
Posted by [_ToXiN_](#) on Sun, 15 Aug 2004 20:05:22 GMT
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Right, Edit button looks evil and hidden next to quote, I still say it's five in morning and Don't expect me to be perfect at such times...

Needs a Delete button it does...

Subject: Red Alert 2 : Vengeance UPDATE : AK-47
Posted by [Hav0c](#) on Sun, 15 Aug 2004 20:25:13 GMT
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Why are you blaming the actions of one idiot on the entire team...

Subject: Red Alert 2 : Vengeance UPDATE : AK-47
Posted by [_ToXiN_](#) on Sun, 15 Aug 2004 20:45:58 GMT
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Because one rotten apple spoils the bunch, ever heard that saying?

Happens to be pretty sure, it's like the army, say A private makes a mistake that costs them a fair amount of money, the private gets planed, the whole squad gets punished and who the shit rains down on the most is the Squad Commander, simple.

The fact that you have a lying thief among you shows how little leadership skills there really are in the Studio.

Just my opinion really, agree with it or not.

Subject: Red Alert 2 : Vengeance UPDATE : AK-47
Posted by [Pendullum](#) on Sun, 15 Aug 2004 22:53:48 GMT
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the models that have found to be stolen ARENT going to be used in either mods... and yet that post makes it look like we are...

Subject: Red Alert 2 : Vengeance UPDATE : AK-47
Posted by [Aircraftkiller](#) on Sun, 15 Aug 2004 23:00:41 GMT
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You didn't even bother to check out the guy and make sure he was capable of doing his own work. Thus, you're as much of a thief as he is.

Subject: Red Alert 2 : Vengeance UPDATE : AK-47
Posted by [htmlgod](#) on Sun, 15 Aug 2004 23:11:31 GMT
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Meh, idiocy and theivery, though they often coincide, have no definite correlation. What really amazes me is that when this Nightcrawler came out of nowhere and instantly procured one of the best weapon models this community has ever seen, no one on his 'team' questioned his alleged talent. (Thats the idiocy end of things - everyone on the Deezer staff epitomizing ignorance and naivite by not questioning that which is obviously too-good-to-be-true).

Subject: Red Alert 2 : Vengeance UPDATE : AK-47
Posted by [sniper12345](#) on Mon, 16 Aug 2004 01:14:23 GMT
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DethHav0cWhy are you blaming the actions of one idiot on the entire team...

The team's fault for letting him onboard.

Subject: Red Alert 2 : Vengeance UPDATE : AK-47
Posted by [cokemaster](#) on Mon, 16 Aug 2004 01:17:36 GMT
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sniper12345, its reborn - what else did you expect?

Subject: Red Alert 2 : Vengeance UPDATE : AK-47
Posted by [PermaGrin](#) on Mon, 16 Aug 2004 01:56:22 GMT
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As put on the Reborn site...

permagrinThis in turn makes me wonder about his other models and I will certainly wonder about his future models.

Hate to say it. If he would just said in the 1st place he took it from there, then everything would be cool. Since he claimed them as his own, I suggest he be taken off the team(based on the reasons I stated above).

And the reason for myself not wondering about his models. 2 things...

- 1) I know a 16 years old that KICKS ASS, so its not entirely impossible.
 - 2) I got my own work to worry about.
-

Subject: Red Alert 2 : Vengeance UPDATE : AK-47
Posted by [Renardin6](#) on Mon, 16 Aug 2004 17:01:37 GMT
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I give him a LAST chance.

I will control everything of his work now.

(Anyway, he does good work : chaingun skin, gdi radar, cyborg model and skin, reflect effect on gdi windows, boning weapon models and so on... well I want to keep him.)

Subject: Red Alert 2 : Vengeance UPDATE : AK-47
Posted by [PointlessAmbler](#) on Tue, 17 Aug 2004 04:49:57 GMT
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Fire him. Stealing work does not merit a second chance. If you wanted to save ANY face at all,

you'd fire him. But, no, you continue to plod about in your own obliviousness.

Subject: Red Alert 2 : Vengeance UPDATE : AK-47
Posted by [sniper12345](#) on Tue, 17 Aug 2004 07:55:42 GMT
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Renardin6l give him a LAST chance.

I will control everything of his work now.

(Anyway, he does good work : chaingun skin, gdi radar, cyborg model and skin, reflect effect on gdi windows, boning weapon models and so on... well I want to keep him.)

There's a saying in Chinese, if translated to English, means that you shouldn't give a traitor or liar a second chance, because he might just do it again.

Subject: Red Alert 2 : Vengeance UPDATE : AK-47
Posted by [Phoenix - Aeon](#) on Tue, 17 Aug 2004 11:03:28 GMT
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To paraphrase Dune: "Never trust a traitor, even your own, you don't know who they're going to tun on next"

Subject: Red Alert 2 : Vengeance UPDATE : AK-47
Posted by [Renardin6](#) on Tue, 17 Aug 2004 13:53:30 GMT
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'Forgive' is a good thing.

'Forgive' twice never happens.

Subject: Red Alert 2 : Vengeance UPDATE : AK-47
Posted by [Oblivion165](#) on Fri, 27 Aug 2004 19:08:32 GMT
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Yay, yet another Ak-47.
