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Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [Renardin6](#) on Mon, 26 Jul 2004 18:53:45 GMT  
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Model by Permagrin, skin incoming...

( no texture yet, just wanted to show you this nice model created by Permagrin, I really like it ! )

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Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [Aircraftkiller](#) on Mon, 26 Jul 2004 18:57:07 GMT  
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That looks nothing like a rocket launcher. If anything, it looks like a potato gun that's loaded with turnips.

---

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Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [MyTrust](#) on Mon, 26 Jul 2004 18:58:20 GMT  
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---

That is not a nod rocket launcher.....  
A nod rocket launcher is basicly a large tube with a rocket in it.....

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Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [jd422032101](#) on Mon, 26 Jul 2004 18:58:28 GMT  
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agreed.

---

---

Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [Xtrm2Matt](#) on Mon, 26 Jul 2004 18:58:29 GMT  
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AircraftkillerThat looks nothing like a rocket launcher. If anything, it looks like a potato gun that's loaded with turnips.

Oooooooo I want one!!

---

---

Subject: CNC REBORN : Nod Rocket Launcher

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Posted by [Renx](#) on Mon, 26 Jul 2004 18:59:47 GMT

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The rockets are like...3 inches long...

---

Subject: CNC REBORN : Nod Rocket Launcher

Posted by [Vitaminous](#) on Mon, 26 Jul 2004 19:00:47 GMT

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Better than the little SHP tube showcased in Tiberian Sun and Firestorm.

What do you prefer? A potato gun or a tube with absolutely no detail on it?

---

Subject: CNC REBORN : Nod Rocket Launcher

Posted by [MyTrust](#) on Mon, 26 Jul 2004 19:03:10 GMT

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---

AprimeBetter than the little voxel tube showcased in Tiberian Sun and Firestorm.

What do you prefer? A potato gun or a tube with absolutely no detail on it?

That was NOT a voxel, It's a SHP

---

Subject: CNC REBORN : Nod Rocket Launcher

Posted by [Javaxcx](#) on Mon, 26 Jul 2004 19:06:53 GMT

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I have a question: Why are the triggers so awkward? I understand there being two barrels, but if the hand grip on the top is any indication, then it would take two hands gripped at the grip itself just to fire both rockets simotaneously. And even if it doesn't fire simotaneously, unless you're switching hands when you fire, it would be terribly awkward to hold.

I think the model itself isn't half bad, for the sake of it being a model. But I suggest you take this criticism to heart and just tweak around with it a bit more.

---

Subject: CNC REBORN : Nod Rocket Launcher

Posted by [YSLMuffins](#) on Mon, 26 Jul 2004 19:09:24 GMT

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What is the concept art that this model is based off of?

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Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [Sir Kane](#) on Mon, 26 Jul 2004 19:30:02 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

<Picture of dog poop here>

---

Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [Mad Ivan](#) on Mon, 26 Jul 2004 19:58:04 GMT  
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---

wow, everbody has been so-o-o-o-o-o constructive...

---

Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [Renx](#) on Mon, 26 Jul 2004 20:17:50 GMT  
[View Forum Message](#) <> [Reply to Message](#)

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You're not doing much better :rolleyes:

---

Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [Sir Phoenixx](#) on Mon, 26 Jul 2004 20:43:54 GMT  
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---

The rockets should be a lot larger then that, and only hold 1 at a time, not small grenade sized ones held in a poorly designed "magazine".

There's no magazine receiver on there, the magazine just sticks inside it, as if it was part of it, it also should be solid, not two seperate pieces.

It should look like a high tech version of the RPG7... (Or something similar.)

---

Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [Renardin6](#) on Mon, 26 Jul 2004 21:37:28 GMT  
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---

hmmm, any better pics of it ?

---

Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [Havoc 89](#) on Mon, 26 Jul 2004 22:07:27 GMT

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---

err.... its pretty good.

problem tho.

the handel will be way to close to where your shoulder will be. extend it some so that it will fit comfortably.

Add a little rubber arc type thing to place your shoulder, cuz right now the rockets will jab in to the back of your shoulder.

I think you should remove those rockets at the back, it doesnt look very good.

---

---

Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [htmlgod](#) on Tue, 27 Jul 2004 10:21:07 GMT  
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---

< Picture of dog poop here >

Hehe. The model looks ok, except that its nothing like any rocket launcher I've ever seen...

---

---

Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [Mad Ivan](#) on Tue, 27 Jul 2004 15:01:01 GMT  
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---

RenxYou're not doing much better :rolleyes:  
Check Sir Phoenixx` post, " :rolleyes: "

Erm, This is the RPG7, right?

---

---

Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [PermaGrin](#) on Tue, 27 Jul 2004 15:40:00 GMT  
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---

YSLMuffinsWhat is the concept art that this model is based off of?  
This...

<http://www.n00bstories.com/image.fetch.php?id=1153646136>

Havoc 89Add a little rubber arc type thing to place your shoulder, cuz right now the rockets will jab in to the back of your shoulder.

I should you that pic over MSN a few days ago. After you told me about the should pad, I added it. Just that Renardin posted the older version pic.

---

---

Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [Vitaminous](#) on Tue, 27 Jul 2004 18:18:06 GMT  
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---

Sir PhoenixxThe rockets should be a lot larger then that, and only hold 1 at a time, not small grenade sized ones held in a poorly designed "magazine".

There's no magazine receiver on there, the magazine just sticks inside it, as if it was part of it, it also should be solid, not two seperate pieces.

It should look like a high tech version of the RPG7... (Or something similar.)

D'oh, forgot to look at the icon.

---

---

Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [YSLMuffins](#) on Wed, 28 Jul 2004 02:13:12 GMT  
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PermaGrinYSLMuffinsWhat is the concept art that this model is based off of?  
This...

<http://www.n00bstories.com/image.fetch.php?id=1153646136>

If that's the case then it only looks bad because of there's nothing to scale it with and it looks small. After seeing that picture I now think it looks good, but the fact that it doesn't handle at all like the infantryman in the TS icon bothers me.

---

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Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [Deafwasp](#) on Wed, 28 Jul 2004 10:31:45 GMT  
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Mad Ivanwow, everbody has been so-o-o-o-o-o constructive...

Look around buddy. Where do you think you are?

Anyhow, I like it. But it kinda looks more like a grenaide launcher.

---

---

Subject: uggg  
Posted by [FynexFox](#) on Wed, 28 Jul 2004 10:34:51 GMT

---

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---

You know, Reborn is slowly walking away from Tibeian Sun, its original intension. All that fits in is porbally some of the buildings and tanks and maybe a few infantry, ill give you some of the weapons becasue they were never really seen. But your just walking away from TS with evry new model and skin, basically, its just some futiristic mod, and I think everyone wants the old Reborn back. I definetly feel that way, but good job I must say.

---

---

Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [PermaGrin](#) on Wed, 28 Jul 2004 11:17:14 GMT

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---

If we based everything off of TS and FS exactly, then GDI would have like 7 infantry units and Nod would have like 6. Is that all you want?

---

---

Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [Renx](#) on Wed, 28 Jul 2004 11:25:45 GMT

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Mad IvanRenxYou're not doing much better :rolleyes:  
Check Sir Phoenixx` post, " :rolleyes: "

What does Sir Phoenixx's post, which was made after our posts, have anything to do with you being constructive or not? :rolleyes:

---

---

Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [Deafwasp](#) on Wed, 28 Jul 2004 12:15:09 GMT

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---

I think all these weird infantry are shitty. Like what was it "Devil's Demolisher" and a GDI Chem Warrior. WTF.

---

---

Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [Renardin6](#) on Wed, 28 Jul 2004 12:32:40 GMT

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---

Deafwaspl think all these weird infantry are shitty. Like what was it "Devil's Demolisher" and a GDI Chem Warrior. WTF.

Last time I say it : Mod 'based' on Tiberian Sun Universe... U want tiberian sun with no ads ? Go buy tiberian sun then...

---

---

Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [Deafwasp](#) on Wed, 28 Jul 2004 14:30:48 GMT  
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---

ok, I get it. I just never heard the "based on" part before.

---

Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [Fabian](#) on Wed, 28 Jul 2004 14:56:09 GMT  
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---

FynexFoxI think everyone wants the old Reborn back.

I beg to differ. In fact, there is quite a big "Reborn Sucks" campaign dedicated to not wanting Reborn.

---

Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [Deactivated](#) on Wed, 28 Jul 2004 15:32:02 GMT  
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---

Renardin6Last time I say it : Mod 'based' on Tiberian Sun Universe... U want tiberian sun with no ads ? Go buy tiberian sun then...

I want to play TS in a FPS environment. Tiberian Sun, close up and personal.

---

Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [Nightma12](#) on Wed, 28 Jul 2004 15:36:25 GMT  
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---

PermaGrinIf we based everything off of TS and FS exactly, then GDI would have like 7 infantry units and Nod would have like 6. Is that all you want?

yes

---

Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [PermaGrin](#) on Wed, 28 Jul 2004 15:56:15 GMT  
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---

^^ well I want to play Renegade 2.

---

Subject: CNC REBORN : Nod Rocket Launcher

---

Posted by [FynexFox](#) on Wed, 28 Jul 2004 20:28:36 GMT

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---

I like the implementation of more inf, but, ug, nm, lol ill p[lay it wether or not its ts or not lol!

---

Subject: CNC REBORN : Nod Rocket Launcher

Posted by [Renx](#) on Wed, 28 Jul 2004 21:45:25 GMT

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---

PermaGrin^^ well I want to play Renegade 2.

Renegade 2 wasn't being based on TS or FS, it was being based on RA2

---

Subject: CNC REBORN : Nod Rocket Launcher

Posted by [Demolition man](#) on Wed, 28 Jul 2004 22:25:49 GMT

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RenxPermaGrin^^ well I want to play Renegade 2.

Renegade 2 wasn't being based on TS or FS, it was being based on RA2yeah so it was proly a good thing it got jewed.

---

Subject: CNC REBORN : Nod Rocket Launcher

Posted by [PermaGrin](#) on Wed, 28 Jul 2004 22:46:40 GMT

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---

M y point was, we all cant get what we want.

---

Subject: CNC REBORN : Nod Rocket Launcher

Posted by [Aircraftkiller](#) on Wed, 28 Jul 2004 23:38:59 GMT

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---

Then Reborn is going to suck, and the majority of the community is going to continue to hate it.

You don't get players by telling them what to like. You get players by doing what they want.

---

Subject: CNC REBORN : Nod Rocket Launcher

Posted by [SuperFlyingEngi](#) on Wed, 28 Jul 2004 23:47:18 GMT

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---

The "majority" of the community is only going to continue to hate because you continue to hate.

---



Change your attitude, and the suck-ups without an attitude will change theirs as well.

---

---

Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [mahkra](#) on Thu, 29 Jul 2004 00:57:42 GMT  
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---

AircraftkillerThen Reborn is going to suck, and the majority of the community is going to continue to hate it.  
Kinda like how the majority of the community hates RenAlert?

---

---

Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [Aircraftkiller](#) on Thu, 29 Jul 2004 01:39:43 GMT  
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---

LOL, that's funny seeing as how there's plenty of servers and players, plus we have three fan sites (Does Reborn have any? Nope... Anyone else? Nope...) and lots of activity.

Quote:The "majority" of the community is only going to continue to hate because you continue to hate. Change your attitude, and the suck-ups without an attitude will change theirs as well.

Believe it or not, but most people dislike Reborn because it truly is crap.

---

---

Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [SuperFlyingEngi](#) on Thu, 29 Jul 2004 01:43:19 GMT  
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---

Yeah, but most of those people diss Reborn just like you do, calling it crap every time the topic comes up. They're just following your example, because they can't think too well for themselves. Look at cokemaster's avatar. I mean, what is that? Don't people get banned on other forums for such reckless hate?

---

---

Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [Renx](#) on Thu, 29 Jul 2004 01:44:56 GMT  
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---

mahkraAircraftkillerThen Reborn is going to suck, and the majority of the community is going to continue to hate it.  
Kinda like how the majority of the community hates RenAlert?

You're opinion is not "the majority of the community."

Hey! Maybe they hate us because we actually have a populated IRC channel, servers, and

forums!!

25+ people in our irc channel hating us daily.

3 dedicated server, with players that all hate the game.

15+ active forum users all the time, only there to hate us!!

We are so unpopular

---

---

Subject: CNC REBORN : Nod Rocket Launcher

Posted by [SuperFlyingEngi](#) on Thu, 29 Jul 2004 01:49:28 GMT

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I don't necessarily agree with mahkra, RenAlert is more popular than Reborn, due in part to ACK spewing large quantities of nonsense, with the rare shred of thoughtful criticism.

My question to you is this: How many of those members on the RenAlert IRC chat and on the forums think for themselves when it comes to Reborn?

---

---

Subject: CNC REBORN : Nod Rocket Launcher

Posted by [Aircraftkiller](#) on Thu, 29 Jul 2004 01:55:50 GMT

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---

I don't know. They'll come in and speak for themselves if they want to.

---

---

Subject: CNC REBORN : Nod Rocket Launcher

Posted by [CnCsoldier08](#) on Thu, 29 Jul 2004 02:09:13 GMT

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I will speak up.

I'm am pretty involved with the Renalert Community, and I totally agree with most, it is better than Reborn, because Reborn was poorly made.

NO, I do not kiss Aircraftkillers ass. Go ahead, ask him if he likes me..Answer is, he hates me, So why would I kiss his ass?

^^Me thinking for myself about Reborn.

---

---

Subject: CNC REBORN : Nod Rocket Launcher

Posted by [mahkra](#) on Thu, 29 Jul 2004 02:30:08 GMT

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You guys apparently didn't read what I wrote.

I said THE MAJORITY don't like RenAlert. I didn't say NOBODY likes it.

You say: "Hey, people actually play it!"

I say: "Yeah, but look how many people DON'T play it. There are MANY more people playing classic Renegade than playing RenAlert. THE MAJORITY do not care about RenAlert."

Did I EVER say another mod was better than RenAlert? No, I didn't. (I don't pay too much attention to most of the mods though, so if there were one, I probably wouldn't know about it.)

I really don't see why you're getting so defensive about your silly little mod all the time. You guys are too insecure... kinda makes me think that (at least on some subconscious level) you realize that RenAlert is pretty shitty.

---

---

Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [SuperFlyingEngi](#) on Thu, 29 Jul 2004 02:31:07 GMT  
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---

AircraftkillerI don't know. They'll come in and speak for themselves if they want to.

I doubt most of the random people from your forums have an account here, and I don't feel like posting over there. For every thread over there, everyone who cruises over feels driven to post on every topic, no matter how meaningless or whether or not they have actual comprehension of what's going on. Every day, like 5 pages gets added to every topic. Too much reading. Besides, I don't need them to come and lie to me about what they think. I've seen what a lot act like in RenAlert.

---

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Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [Aircraftkiller](#) on Thu, 29 Jul 2004 02:57:48 GMT  
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Quote:You guys apparently didn't read what I wrote.

I said THE MAJORITY don't like RenAlert. I didn't say NOBODY likes it.

Oooh, we did. Don't worry. You're just wrong, that's all...

---

---

Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [mahkra](#) on Thu, 29 Jul 2004 03:00:45 GMT

---

AircraftkillerQuote:You guys apparently didn't read what I wrote.

I said THE MAJORITY don't like RenAlert. I didn't say NOBODY likes it.

Oooh, we did. Don't worry. You're just wrong, that's all...

So you have 3 servers and 25 people in your IRC channel, and you somehow think that constitutes a majority of the Renegade player base?

Here I always just thought your English skills were crappy. Now I see that your math skills are no better.

RenAlert may be the most popular/successful Renegade mod, but it is not even remotely close to as popular & successful as classic Renegade. As I stated earlier,mahkraTHE MAJORITY do not care about RenAlert.

---

---

Subject: CNC REBORN : Nod Rocket Launcher

Posted by [NeoSaber](#) on Thu, 29 Jul 2004 04:21:15 GMT

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I'm suprised no one has pointed this out yet...

mahkraYou guys apparently didn't read what I wrote.

I said THE MAJORITY don't like RenAlert. I didn't say NOBODY likes it.

Apparently you can't read what you wrote too.

mahkraKinda like how the majority of the community hates RenAlert?

You said the majority of people hate RenAlert, not 'don't like'. But since the two phrases are similar enough, and not putting you on the high ground you seem to want, you tried to rewrite history again by saying:

mahkraYou say: "Hey, people actually play it!"

I say: "Yeah, but look how many people DON'T play it. There are MANY more people playing classic Renegade than playing RenAlert. THE MAJORITY do not care about RenAlert."

So now you're claiming to have said most people don't care about Renegade Alert, instead of hating it. You are slowly attempting to change the subject to one you stand a good chance of winning, instead of standing up for what you said or admitting it was wrong and moving on after your initial statement about people hating RenAlert could not be proven at all.

I'm not sure if you backed yourself into this corner out of stupidity, or you thought you had a clever way of baiting RenAlert supporters into a trap. I'm guessing it was the former, since if it was the

latter you did a piss poor job of setting off the trap and I'll give you the benefit of the doubt that you aren't incompetent. Either way, you're coming off as an arrogant moron.

---

---

Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [Doitle](#) on Thu, 29 Jul 2004 07:23:57 GMT  
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I like it. The only thing I'd notice is the magazine. If the missiles slide up, there'd have to be grooves for the front and back to slide through, they cant go through metal. If the entire magazine moves up into the gun, there should be a hold on top that eventually the empty magazine sticks out of you know? Either way it looks pretty cool... I'm sure it'll look alot better textured. Who cares if it doesnt look like that tiny picture. Aren't Ren Alert and Reborn both BASED on games but not exact copies? Let sleeping dogs lie and let modding reborns use futuristic rocket launchers...

---

---

Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [mahkra](#) on Thu, 29 Jul 2004 11:42:26 GMT  
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---

Most people don't play RenAlert. To me, that seems like evidence that they hate it.

I was merely paraphrasing myself because it gets boring to say the same thing over and over again.

EDIT: Another thing I forgot to mention here: parallel sentence structure. I only originally used the term "hate" because that's the term ACK used. In other words, I was using ACK's own wording to make fun of him. (I think that should be obvious to anyone who can read above a 3rd grade level.)

I'm not changing my story at all if I say "don't like" or "don't care about." All I'm doing is varying the language I use. You may notice that the important part of the sentences, "the majority," remains the same.

---

---

Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [htmlgod](#) on Thu, 29 Jul 2004 13:28:21 GMT  
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I found the rocket launcher that this one was modeled after, on the Reborn forums. The modeler declined to comment on the fact that this is not a Tiberium Sun character, but instead some kind of weird scifi guy.

---

---

Subject: CNC REBORN : Nod Rocket Launcher

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Posted by [NeoSaber](#) on Thu, 29 Jul 2004 17:34:38 GMT

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mahkra Most people don't play RenAlert. To me, that seems like evidence that they hate it.

Which is where you're wrong. People don't play for a variety of reasons. Although they may hate it, the reason very easily can be they don't know about it, or don't care about it.

mahkral was merely paraphrasing myself because it gets boring to say the same thing over and over again.

EDIT: Another thing I forgot to mention here: parallel sentence structure. I only originally used the term "hate" because that's the term ACK used. In other words, I was using ACK's own wording to make fun of him. (I think that should be obvious to anyone who can read above a 3rd grade level.)

I'm not changing my story at all if I say "don't like" or "don't care about." All I'm doing is varying the language I use. You may notice that the important part of the sentences, "the majority," remains the same.

Paraphrasing would be fine if you didn't use the paraphrase to slowly change the meaning of what you said. Whereas 'hate' may equate to 'don't like', it does not equate to 'don't care'.

Not caring is an apathetic view of something, a neutral stance. Hatred is forming an opinion about something, tilting towards the negative view. People not playing RenAlert is not evidence that all those people hate it. It may however show they aren't interested in a "mod for a dead game".

You bring up the point of parallel sentence structure which, from what I can tell, is what you also used to try to twist your words around after the initial statement. You started with "hate", paraphrased to "don't like", and then rewrote that while preserving the "don't" in it. This keeps it somewhat parallel, causing people to initially think nothing changed when you had actually altered the meaning of your statement.

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---

Subject: CNC REBORN : Nod Rocket Launcher

Posted by [mahkra](#) on Thu, 29 Jul 2004 20:22:13 GMT

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Your explanation clearly shows that you don't understand what I was saying, so I won't bother to continue arguing, as my efforts would be wasted on you. You guys already agreed with me anyway -- most people don't play RenAlert.

---

---

Subject: CNC REBORN : Nod Rocket Launcher

Posted by [Aircraftkiller](#) on Thu, 29 Jul 2004 20:31:36 GMT

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You're an idiot, so your words aren't that meaningful to begin with.

And yes, there's plenty of RA players. There have been over 250,000 downloads of the game and over 3,000 individual players on WOL for it.

---

---

Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [mahkra](#) on Thu, 29 Jul 2004 20:41:09 GMT  
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---

And that's still not a majority. Thank you for agreeing with me yet again.

---

---

Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [Renx](#) on Thu, 29 Jul 2004 20:51:10 GMT  
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---

Who said we wanted every single person who bought renegade to play it? 3000 is a great number for a mod. It is the best mod for renegade right now, and if you argue that fact, than you're an idiot.

---

---

Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [NeoSaber](#) on Thu, 29 Jul 2004 21:08:11 GMT  
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---

mahkraYour explanation clearly shows that you don't understand what I was saying, so I won't bother to continue arguing, as my efforts would be wasted on you. You guys already agreed with me anyway -- most people don't play RenAlert.

Wow, you're transparent. Trying to keep the high ground while chickening out can be disguised a little better than that.

I picked apart your attempt to weasel out of a dumbass comment, and the best you can do is say I don't understand so you won't bother to continue. Sounds to me like your out of ideas and don't know what to do anymore.

---

---

Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [mahkra](#) on Thu, 29 Jul 2004 21:30:01 GMT  
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Neo, you didn't pick apart anything. The only thing you demonstrated is your own stupidity in not understanding that I was mocking ACK with his own language.

Renx, all I ever said is that the majority doesn't like/play RenAlert. You guys are the ones who argued that fact.

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Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [NeoSaber](#) on Thu, 29 Jul 2004 22:10:10 GMT  
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mahkraNeo, you didn't pick apart anything. The only thing you demonstrated is your own stupidity in not understanding that I was mocking ACK with his own language.

I did understand that, completely. You thought you were being clever in turning Aircraftkiller's words against him, but you messed up badly because when you turned it around the statement wasn't true, and didn't even have decent evidence to make it appear true. It was a load of BS that only served the purpose of putting down my hard work, which pissed me off because I'm not well known enough for the majority of Renegade players to hate what I do.

I don't like when people try to use half truths to push their agenda, whatever it is. The fact that you used my work as the basis of your deceptive attempt to insult Aircraftkiller just made it worse. I'm getting tired of people dragging me through the mud in their attempts to attack other people around here.

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Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [Blazer](#) on Thu, 29 Jul 2004 22:15:50 GMT  
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If that was double barreled it would look like the one in Matrix Revolutions

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Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [SuperFlyingEngi](#) on Thu, 29 Jul 2004 22:29:47 GMT  
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...in which case it should definitely be double-barrelled.

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Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [Anubis Sun](#) on Thu, 29 Jul 2004 23:47:46 GMT  
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I'm not so sure what RA has to do with this mod, but regardless of that I think the mod looks great. I know I couldn't do any better myself. So, kudos to you guys at Reborn, and keep up the good work.

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Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [mahkra](#) on Fri, 30 Jul 2004 00:45:35 GMT  
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NeoSaberIt was a load of BS that only served the purpose of putting down my hard workNeoSaberI'm getting tired of people dragging me through the mud in their attempts to attack other people around here.

If you take a minute and think about what you said, maybe you'll understand why I attack ACK & his mod.

I think ACK's a fucktard when he constantly bashes Reborn. It especially bothers me when he tosses around stupid insults that apply equally well to his own mod. I meant no offense to you personally or the work you've done. I was merely pointing out to ACK that it's stupid to say most people hate Reborn, because most people don't play RenAlert either.

I'm sorry if I upset you when I bash RenAlert, but you should understand that when your mod is run by the biggest asshole ever to frequent these forums, it's going to attract criticism. I meant none of what I said as a personal attack against you though. I didn't say your mod sucks, and I didn't say whatever specific part of it you made sucks. All I was trying to do was to tell ACK to STFU about Reborn not being universally popular. It's a stupid statement for him to make, because his own mod doesn't even live up to the standards he seems to use to judge Reborn.

EDIT: Just to clarify, I'm not trying to say "RenAlert sucks" here. (I personally don't like the mod, but I understand that other people enjoy it.) All I'm trying to say is that ACK sets the bar so high for everyone else that RenAlert can't even get over it. And until he learns to shut up, I'll continue to point out that his own mod doesn't live up to the standards he sets for others.

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Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [Aircraftkiller](#) on Fri, 30 Jul 2004 01:39:17 GMT  
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Quote:I think ACK's a fucktard when he constantly bashes Reborn. It especially bothers me when he tosses around stupid insults that apply equally well to his own mod. I meant no offense to you personally or the work you've done. I was merely pointing out to ACK that it's stupid to say most people hate Reborn, because most people don't play RenAlert either.

Reborn sucks.

As NeoSaber said, "hate" doesn't equal "not playing." Except in Reborn's case, because no one plays it due to the fact that it's not done properly at all.

Quote:All I was trying to do was to tell ACK to STFU about Reborn not being universally popular.

Reborn sucks.

Quote:because his own mod doesn't even live up to the standards he seems to use to judge Reborn.

Reborn sucks? Point out some examples or Reborn still sucks... What was that, Reborn sucks? Oh that's right..

NeoSaber can tell you that I have very high expectations for what we do. All of my team members can vouch for the accuracy of that statement.

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Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [mahkra](#) on Fri, 30 Jul 2004 02:21:51 GMT  
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AircraftkillerPoint out some examples  
Where have you been this whole time? You badmouthed Reborn because it's not universally liked... Well neither is RenAlert. I gave you an example before you ever even asked for one.

AircraftkillerNeoSaber can tell you that I have very high expectations for what we do.  
Well, from what I've seen of the models, textures, and maps you've created, apparently you don't require yourself to live up to the expectations you have for the rest of your team. The more I see of RenAlert, the more it seems like you're really the weak link in the whole thing. The mod would probably be a lot better without you.

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Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [Beanyhead](#) on Fri, 30 Jul 2004 03:54:48 GMT  
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Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [Aircraftkiller](#) on Fri, 30 Jul 2004 04:13:55 GMT  
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Quote:Where have you been this whole time? You badmouthed Reborn because it's not universally liked... Well neither is RenAlert. I gave you an example before you ever even asked for one.

Wow you really are an idiot... I bash Reborn BECAUSE IT SUCKS... How hard is that to possibly comprehend?

Quote:Well, from what I've seen of the models, textures, and maps you've created, apparently you don't require yourself to live up to the expectations you have for the rest of your team. The more I see of RenAlert, the more it seems like you're really the weak link in the whole thing. The mod would probably be a lot better without you.

lol...

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Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [Renardin6](#) on Fri, 30 Jul 2004 07:18:27 GMT  
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Are there any moderators ? Time to do your job...

This is off-topic.

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Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [Renx](#) on Fri, 30 Jul 2004 09:48:56 GMT  
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No, mahkra is right. We've be much better off without any structures, or maps to play on :rolleyes:

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Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [mahkra](#) on Fri, 30 Jul 2004 13:10:18 GMT  
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RenxNo, mahkra is right. We've be much better off without any structures, or maps to play on :rolleyes:

Maybe that's your solution. If it were up to me, though, I'd reassign his work to someone else after getting rid of him.

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Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [cheesesoda](#) on Fri, 30 Jul 2004 13:44:28 GMT  
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AircraftkillerThat looks nothing like a rocket launcher. If anything, it looks like a potato gun that's loaded with turnips.

It's true, it does.

Yeah, so this isn't constructive criticism, but how can you have any on something this ugly? It needs a lot of work.

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Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [SencneS](#) on Sat, 31 Jul 2004 00:38:18 GMT  
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Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [Renx](#) on Sat, 31 Jul 2004 00:44:49 GMT  
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mahkraRenxNo, mahkra is right. We've be much better off without any structures, or maps to play on :rolleyes:

Maybe that's your solution. If it were up to me, though, I'd reassign his work to someone else after getting rid of him.

Right, and end up with maps not half as good as the current ones. Great solution!!

The only reason you bash his work is beacuse you dislike him, but now you're too far down the hole you dug to admit that it's good. "Grow up?"

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Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [warranto](#) on Sat, 31 Jul 2004 00:48:50 GMT  
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CURRENT REN ALERT SERVERS:

CURRENT REBORN SERVERS:

It's true! Reborn doesn't suck! THAT must be why no one plays it?

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Subject: CNC REBORN : Nod Rocket Launcher  
Posted by [warranto](#) on Sat, 31 Jul 2004 00:52:57 GMT  
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Anyways, this has gone WAY off topic, yes I contributed, but I'm also ending it.

Renardin, feel free to start a new topic about this Reborn update if you feel you need to.

Oh, and my final word on Reborn? It sucks now, yes. It can't really be argued otherwise. But it can be saved if people get their acts together and work on the bugs. Textures are turning out better than they were, but it's all the bugs that people apparently seem to dislike that most. Well, that and the denial of their existance, but that can be changed easily.

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