
Subject: Leveledit help

Posted by [Obelisk](#) on Thu, 22 Jul 2004 00:57:52 GMT

[View Forum Message](#) <> [Reply to Message](#)

For Renegade how can i changed the ingame sightrange from 300m to somthing bigger?
Help???

Subject: Leveledit help

Posted by [Jaspah](#) on Thu, 22 Jul 2004 01:24:44 GMT

[View Forum Message](#) <> [Reply to Message](#)

I thought I emailed you that it can only be changed by editing the game.exe file (Correct me if I'm wrong). :rolleyes:

Subject: Leveledit help

Posted by [Obelisk](#) on Thu, 22 Jul 2004 01:51:29 GMT

[View Forum Message](#) <> [Reply to Message](#)

Than how do you edit that?

Subject: Leveledit help

Posted by [Fabian](#) on Thu, 22 Jul 2004 03:47:06 GMT

[View Forum Message](#) <> [Reply to Message](#)

Unless you are making a mod, don't bother.

Subject: Leveledit help

Posted by [Obelisk](#) on Thu, 22 Jul 2004 04:05:58 GMT

[View Forum Message](#) <> [Reply to Message](#)

But I want to bother

Subject: Leveledit help

Posted by [exnyte](#) on Thu, 22 Jul 2004 05:34:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

As far as I know, unless you were doing it for a mod that is in expansion pack format, it won't work with Renegade online.

Subject: Leveledit help

Posted by [WNxCABAL](#) on Thu, 22 Jul 2004 11:33:50 GMT

[View Forum Message](#) <> [Reply to Message](#)

I have changed a game.exe from 300 to 9900.

Do a search of these forums for a topic called RenAlert View Distance or something like that, it was in there I learned how to do it.

Subject: Leveledit help

Posted by [mahkra](#) on Thu, 22 Jul 2004 11:47:48 GMT

[View Forum Message](#) <> [Reply to Message](#)

<http://www.renegadeforums.com/viewtopic.php?t=10178>
