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Subject: Renegade Alert - Soviet Dragunov  
Posted by [Renx](#) on Wed, 21 Jul 2004 20:52:15 GMT  
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Weapon Update: Soviet Dragunov SVD

The Dragunov SVD will be the primary weapon used by the Soviet Sniper. It will work basically the same as the Allied Enfield. Meaning it will kill basic infantry in 2 shots, and more depending on what you're trying to kill. A headshot will still kill any infantry of course.

The model was made by Sir Phoenixx, and the texture by Darkblade.

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Subject: Renegade Alert - Soviet Dragunov  
Posted by [flyingfox](#) on Wed, 21 Jul 2004 21:58:17 GMT  
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Can we see some shots of these weapons and vehicles in the game?

Maybe it's just me, but none of this seems to look as good in-game

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Subject: Renegade Alert - Soviet Dragunov  
Posted by [SuperFlyingEngi](#) on Wed, 21 Jul 2004 22:21:33 GMT  
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That weapon looks awesome, but the wood texture seems a little warped around the stock, although I doubt it will matter in first or third person. Nice work.

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Subject: Renegade Alert - Soviet Dragunov  
Posted by [Renx](#) on Wed, 21 Jul 2004 22:47:48 GMT  
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flyingfoxCan we see some shots of these weapons and vehicles in the game?

Maybe it's just me, but none of this seems to look as good in-game

That was your 666th post, evil lies!

They can look like that ingame, if you have a anything higher than a 64mb gfx card with detail on full. Not a lot of people keep detail on full unless they have something like a radeon 9800....so that's why they seem less detailed. They still look 100x better than the renegade weapons though.

Go play .9925 now and look at the difference between the details on our weapons and their weapons in 3rd person :S

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Subject: Renegade Alert - Soviet Dragunov  
Posted by [Sir Phoenixx](#) on Wed, 21 Jul 2004 23:05:44 GMT  
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flyingfoxCan we see some shots of these weapons and vehicles in the game?

Maybe it's just me, but none of this seems to look as good in-game

It would, since those screenshots are taken from w3d viewer...

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Subject: Renegade Alert - Soviet Dragunov  
Posted by [kopaka649](#) on Thu, 22 Jul 2004 00:19:32 GMT  
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yes, all weapons seem smaller in game and origins are sometimes messed up

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Subject: Renegade Alert - Soviet Dragunov  
Posted by [\[A-I\]NastyDead](#) on Thu, 22 Jul 2004 03:05:19 GMT  
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Will the gun shoot faster now? the Renegade Snipers shot to slow it couldnt even be called semi-automatic.

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Subject: Renegade Alert - Soviet Dragunov  
Posted by [cokemaster](#) on Thu, 22 Jul 2004 05:19:16 GMT  
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[A-I]NastyDead]Will the gun shoot faster now? the Renegade Snipers shot to slow it couldnt even be called semi-automatic.

You are kidding, right?

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Subject: Renegade Alert - Soviet Dragunov  
Posted by [bigejoe14](#) on Thu, 22 Jul 2004 05:54:28 GMT  
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No, the Dragunov and Le Enfield both get one shot magazines.

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Subject: Renegade Alert - Soviet Dragunov  
Posted by [Blazer](#) on Thu, 22 Jul 2004 06:30:42 GMT  
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Most real sniper rifles are one shot. A sniper wouldn't be very well concealed if he was firing bursts of shots from a semi automatic.

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Subject: Renegade Alert - Soviet Dragunov  
Posted by [icedog90](#) on Thu, 22 Jul 2004 07:56:33 GMT  
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RenxNot a lot of people keep detail on full unless they have something like a radeon 9800....

Eh? You don't need a very high-end card to run Renegade at max detail. I have a Geforce FX 5600 with Renegade at max detail and at 1024x768 resolution, and I get between 50 - 100 fps in RenAlert. On my old computer I had a 16mb card and still had Renegade at max detail, with 20 fps.

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Subject: Renegade Alert - Soviet Dragunov  
Posted by [Dan](#) on Thu, 22 Jul 2004 12:06:03 GMT  
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I've got an FX 5200 and I run it on max with around 20-30 fps. I'm hoping to get the X800 XT in a few weeks when I come back from holiday.

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Subject: Renegade Alert - Soviet Dragunov  
Posted by [KIRBY098](#) on Thu, 22 Jul 2004 12:13:45 GMT  
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This is a fun little gun folks.

Here are some specifications:

<http://kalashnikov.guns.ru/manual/english/svd/>

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Subject: Renegade Alert - Soviet Dragunov  
Posted by [KIRBY098](#) on Thu, 22 Jul 2004 12:27:33 GMT  
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bigejoe14No, the Dragunov and Le Enfield both get one shot magazines.

Actually no.

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They fire one round at a time. The Dragunov actually has a 10 round magazine. The Enfield I am not sure about.

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Subject: Renegade Alert - Soviet Dragunov  
Posted by [Renx](#) on Thu, 22 Jul 2004 13:25:39 GMT

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He meant in RenAlert. Despite what either did in real life, they will both act like they have 1 shot magazines here.

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Subject: Renegade Alert - Soviet Dragunov  
Posted by [drunkill](#) on Thu, 22 Jul 2004 13:27:58 GMT

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the enfield only has 5 i beleive, might be more but i think it is five.

but in renalert, they will both be 1 shot in like 5 seconds, or whatever.

they said that at the offical forum, so they use those guns, but its there mod and RA is a diffrent timeline, in a made up reality, so the guns only had 1 per mag, or maybe more per mag, but a slow reload, coz bolt action for the enfield, and meh for this.

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Subject: Renegade Alert - Soviet Dragunov  
Posted by [Sir Phoenixx](#) on Thu, 22 Jul 2004 14:23:07 GMT

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Both have 10 round magazines in real life.

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Subject: Renegade Alert - Soviet Dragunov  
Posted by [phlakaton](#) on Thu, 22 Jul 2004 19:50:32 GMT

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Nice model and texturing. Good work guys.

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