
Subject: Killed w/no 'death' while inside APC. (update)
Posted by [\[sg\]theOne](#) on Sat, 01 Mar 2003 08:38:40 GMT
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So on City Flying tonight on some random server me and someone else had just gotte done w/a stealth tank rush to PP which failed

For the second rush we were going to do APC+nuke(me) & stealth tank to wep. So I'm setting in Nod base waiting to rush (NOT on the air strip) when all of a sudden my screen `cycles` like I just joined the game. No boink - no vehicle explosion just 'Please wait' type of screen you get when U join a game. So I lost my APC, my char AND my nuke !! I've never had this happen before. Is there some way the host can do such a thing ?? Like I said I wasnt on the air strip I was in front of air door right next to another tank (which didn't magically pop). Anyways it totally pissed me off there goes 1500 credits.

ps. Lag wasnt bad.

Subject: Killed w/no 'death' while inside APC. (update)
Posted by [Xtrm2Matt](#) on Sat, 01 Mar 2003 10:13:55 GMT
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I've had the same done to me a couple of times, especially on Mod Maps.

Subject: Killed w/no 'death' while inside APC. (update)
Posted by [Dr.Snuggles](#) on Sat, 01 Mar 2003 10:52:49 GMT
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It's occured to me a couple of times aswell. Weird as hell.

Subject: Killed w/no 'death' while inside APC. (update)
Posted by [\[sg\]theOne](#) on Sat, 01 Mar 2003 13:17:00 GMT
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OMFG

It happend again. I'm going to re-extract my always.dat file to try and fix this because this is BULLSHIT.

So I'm on Nod and the map is Mesa. I've got a few thousand credit & no one seems to want to rush so I get Tech, Nuke & stealth tank. I go the back way to wep -- peep around the corner everythings clear. Drive to back of wep while watching to see if neone spots me -- make it to the back there NP. Get out & mine the area up, drop 6proxy, 2timed c4 and then the Nuke. After I

drop the Nuke my STank is like 1/3 damaged so I start repairing. Like two seconds later "Gameplay is pending". No shots fired, no explosions, no one in sight (I peeped it via the 'gameplay pending' cam) ...just dead. So now Nod has to deal w/a stank plus 1less in the vehic limit and the Nuke gets disarmed.

2250 credits = down the toilet

I haven't installed any mods (such as Tib Evo) just skins. I don't edit/open any of the Rene dat files & the only things both issues seem to have in common is :

- 1) I was Nod
- 2) I had a Nuke

Subject: Killed w/no 'death' while inside APC. (update)

Posted by [Yano](#) on Sat, 01 Mar 2003 13:46:06 GMT

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That's weird, that has never happen to me

Subject: Killed w/no 'death' while inside APC. (update)

Posted by [Darkre1gn](#) on Sat, 01 Mar 2003 14:38:56 GMT

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That happenes to me every few games, annoying? YES!

Subject: Killed w/no 'death' while inside APC. (update)

Posted by [Reckin Havick](#) on Sat, 01 Mar 2003 20:17:37 GMT

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IT HAPEND TO ME 2

NOD BUGGY SBH NUKE+SCREIN FLASH=NOD SOLDER 0 CREDITS AND NO BUGGY!!!!!!!

THIS PISSIS ME OFF

IT WAS ON WESTWOOD ON LINE!!!!!!!

Subject: Killed w/no 'death' while inside APC. (update)

Posted by [Crimson](#) on Sat, 01 Mar 2003 22:33:11 GMT

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Weird!! I've never had that happen... And it was different hosts?

Subject: Killed w/no 'death' while inside APC. (update)
Posted by [YSLMuffins](#) on Sat, 01 Mar 2003 23:08:29 GMT
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WOW this got here quickly!!!

Anyway, well, maybe a good defragging might do.

Subject: Killed w/no 'death' while inside APC. (update)
Posted by [\[sg\]theOne](#) on Sat, 01 Mar 2003 23:41:16 GMT
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Crimson -- ya it was two different servers.

YSLMuffins -- I had actually just deragged @ the begining of the night, before I ever started playing & I actually defrag quiet often (2 or so times a week).

Anyways I re-extracted my always.dat so lets see if it happens again !

Reckin HavickIT HAPEND TO ME 2
NOD BUGGY SBH NUKE+SCREIN FLASH=NOD SOLDER 0 CREDITS AND NO BUGGY!!!!!!!

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Reckin Havick : ya I was on WOL except when I respawned the first time I still had all my credits...I didnt check the 2nd time.

Darkre1gn -- Dr.Snuggles -- Xtrm2Matt : Where you Nod as well ?!?

Subject: Killed w/no 'death' while inside APC. (update)
Posted by [Ultron10](#) on Sun, 02 Mar 2003 00:22:47 GMT
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Wow, never happened to me, and I hope it doesn't.

Subject: Killed w/no 'death' while inside APC. (update)
Posted by [npsmith82](#) on Sun, 02 Mar 2003 07:34:31 GMT
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Yep, it's happened to me too.

Can't remember which teams i've been as, but it's happened at least 10 times in the last year that i've been playing.

You'll be driving along perfectly with no lag and suddenly *poof* you're back at base in front of the spawn point PT's. No death animation, no enemy fire, nothing.

Mind you, this hasn't happened to me recently at all.

Subject: Killed w/no 'death' while inside APC. (update)

Posted by [Dunt](#) on Sun, 02 Mar 2003 08:35:26 GMT

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I've never had that happen to me while in nod base but EVERY time i'm in gdi base. (whether i'm gdi or nod) If I'm behind weaps (near that little corner) when someone buys a vehicle, I get killed. It doesn't matter whether I'm in or out of a vehicle. I dunno much about modding and things but I think maybe the Vehicle Creation Zone thingy may be coming out of the back of the building . I learnt the hard way, always dying there. Just keep clear of that area. WAY CLEAR.

Subject: Killed w/no 'death' while inside APC. (update)

Posted by [\[sg\]theOne](#) on Sun, 02 Mar 2003 09:00:18 GMT

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DuntI've never had that happen to me while in nod base but EVERY time i'm in gdi base. (whether i'm gdi or nod) If I'm behind weaps (near that little corner) when someone buys a vehicle, I get killed. It doesn't matter whether I'm in or out of a vehicle. I dunno much about modding and things but I think maybe the Vehicle Creation Zone thingy may be coming out of the back of the building . I learnt the hard way, always dying there. Just keep clear of that area. WAY CLEAR.

LOL Thanks a lot for the tip & your right on the money I was standing in 'that little corner' in the back of wep. I didnt pay attention to wether or not they had just made a vechic but it sounds plausible(sp?).

Thanks
The One
