
Subject: Renegade Alert GUI Update: PT Icons
Posted by [Renx](#) on Tue, 20 Jul 2004 01:18:54 GMT

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Darkblade put together some more PT icons to replace the current ones. The new ones are designed to look more like the icons in Red Alert, rather than the renegade style mesh background we have now.

The only icons that are not done yet are the characters still awaiting a finished weapon.

<http://dynamic6.gamespy.com/~renalert/forum/index.php?showtopic=3256&st=0&#entry65319>

Subject: Renegade Alert GUI Update: PT Icons
Posted by [Alkaline](#) on Tue, 20 Jul 2004 01:50:24 GMT

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looks nice

Subject: Renegade Alert GUI Update: PT Icons
Posted by [SuperFlyingEngi](#) on Tue, 20 Jul 2004 01:53:56 GMT

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Those look really good. Keep up the awesome work.

Subject: Renegade Alert GUI Update: PT Icons
Posted by [NeoX](#) on Tue, 20 Jul 2004 01:59:38 GMT

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They look more like the old red alert but some of the backgrounds kinda look to real cuz of the photos Try to blen them a little more other wise good work:D

Subject: Renegade Alert GUI Update: PT Icons
Posted by [Aircraftkiller](#) on Tue, 20 Jul 2004 02:13:16 GMT

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Punctuation is your friend.

I'll be redoing the vehicular icons for the 9935 patch. I currently do not have time to finish them right now, so Darkblade made the placeholders.

Each icon requires its own terrain modeled after the icon it takes after. It can take up to an hour, or longer, per icon - getting them to look right is painstaking.

Subject: Renegade Alert GUI Update: PT Icons
Posted by [bigejoe14](#) on Tue, 20 Jul 2004 02:13:46 GMT
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Too real? That's how they were done in Red Alert. An actual photo with a unit rendering on it.

Subject: Renegade Alert GUI Update: PT Icons
Posted by [Renx](#) on Tue, 20 Jul 2004 02:47:54 GMT
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If you want an example of what Aircraftkiller was talking about....look at the Gunboat, he did that one.

Some of Darkblades do look very good though, I personally like the Spy icon the best, it's a perfect replica of the Red Alert one. Unfortunatly it may have to be redone

Subject: Renegade Alert GUI Update: PT Icons
Posted by [NeoX](#) on Tue, 20 Jul 2004 04:34:14 GMT
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Sorry my post was messed up. But yea thats what i thought you were going to do. But indeed that must take a while to get right, altho the finished product is much more rewarding.

Subject: Renegade Alert GUI Update: PT Icons
Posted by [Mad Ivan](#) on Tue, 20 Jul 2004 05:27:27 GMT
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Good job.They look superb!

Subject: Renegade Alert GUI Update: PT Icons
Posted by [PiMuRho](#) on Tue, 20 Jul 2004 06:19:02 GMT
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Volkov has some.....interesting propprtions.

Subject: Renegade Alert GUI Update: PT Icons
Posted by [sniper12345](#) on Tue, 20 Jul 2004 07:48:20 GMT
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RenxIf you want an example of what Aircraftkiller was talking about....look at the Gunboat, he did that one.

Some of Darkblades do look very good though, I personally like the Spy icon the best, it's a perfect replica of the Red Alert one. Unfortunatly it may have to be redone

Why does it have to be redone? I mean, why fix something that isn't broken?

Subject: Renegade Alert GUI Update: PT Icons
Posted by [BabyCatjuhh](#) on Tue, 20 Jul 2004 09:30:47 GMT
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I like them, but there's one thing that bothers me. To me, it looks like Tanja is a guy.. Other than that I really like them.

Subject: Renegade Alert GUI Update: PT Icons
Posted by [Deactivated](#) on Tue, 20 Jul 2004 10:49:15 GMT
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BabyCatjuhhI like them, but there's one thing that bothers me. To me, it looks like Tanja is a guy.. Other than that I really like them.

The RenAlert Tanya isn't the one from RA1, instead they brought the Tanya from Red Alert 2.
RA1:

RA2:

Subject: Renegade Alert GUI Update: PT Icons
Posted by [Aimbots](#) on Tue, 20 Jul 2004 11:26:01 GMT
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RA2 Tanya owns RA1 tanya

Subject: Renegade Alert GUI Update: PT Icons
Posted by [Renx](#) on Tue, 20 Jul 2004 12:15:09 GMT
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sniper12345RenxIf you want an example of what Aircraftkiller was talking about....look at the Gunboat, he did that one.

Some of Darkblades do look very good though, I personally like the Spy icon the best, it's a perfect replica of the Red Alert one. Unfortunatly it may have to be redone

Why does it have to be redone? I mean, why fix something that isn't broken?

There are multiple Soviet units you can choose to be as the Spy, and this one doesn't exactly let you know which one you're going to be...

Maybe we'll just add the weapon of the unit you're going to be in the corner of each of the Spy's icons so you'll know.

Subject: Renegade Alert GUI Update: PT Icons
Posted by [Renardin6](#) on Tue, 20 Jul 2004 12:58:12 GMT
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nice icons !

Subject: Renegade Alert GUI Update: PT Icons
Posted by [YSLMuffins](#) on Wed, 21 Jul 2004 02:09:03 GMT
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RenxIf you want an example of what Aircraftkiller was talking about....look at the Gunboat, he did that one.

Some of Darkblades do look very good though, I personally like the Spy icon the best, it's a perfect replica of the Red Alert one. Unfortunatly it may have to be redone

The Gunboat and the spy really do stand out above the rest. :thumbsup:

SeaMan, where are the last few photos of Tanya in the RA1 segment of the post from?

Subject: Renegade Alert GUI Update: PT Icons
Posted by [PermaGrin](#) on Wed, 21 Jul 2004 03:12:42 GMT
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Subject: Renegade Alert GUI Update: PT Icons
Posted by [HELLBILLY DELUXE](#) on Wed, 21 Jul 2004 13:02:00 GMT

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They are ok. Some are better, some suck.
BTW: The gunboat is the original C&C icon o.0

Subject: Renegade Alert GUI Update: PT Icons
Posted by [YSLMuffins](#) on Wed, 21 Jul 2004 16:28:52 GMT
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It isn't, if you mean he just took the icon, enlarged it, and did other tweakins. ACK did it so well, it looks like he just ripped off the picture.

Subject: Renegade Alert GUI Update: PT Icons
Posted by [Renx](#) on Wed, 21 Jul 2004 20:58:43 GMT
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Yep, Ack made the render, and Darkblade made it into a fancy new PT icon

Subject: Renegade Alert GUI Update: PT Icons
Posted by [Deactivated](#) on Thu, 22 Jul 2004 08:41:56 GMT
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YSLMuffinsSeaMan, where are the last few photos of Tanya in the RA1 segment of the post from?

Red Alert preview video. It has scenes that didn't appear in the final game.
<ftp://ftp.westwood.com/pub/redalert/previews/video/>

- Westwood - 10 years of interactive entertainment
 - Tanya breaks in a office and shoots Soviet officers
 - Yak soars through the skies
 - (Don't remember name) uses a shotgun to destroy the controls.
 - Camera zooms in and faces a Soviet general
-

Subject: Renegade Alert GUI Update: PT Icons
Posted by [Apache](#) on Fri, 23 Jul 2004 04:45:47 GMT
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The only one that sticks out to me as far as needing some work is the Hind, looks like its shooting lasers, lol

Very nice otherwise!
