
Subject: HJelstrom (sorry if i misspelled lol)
Posted by [Anonymous](#) on Tue, 30 Apr 2002 16:59:00 GMT
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aight well...on my alien model thats somewhat like a human..it works fine and its cool..but my prob is...his arms and fingers are a lil longer than a normal humans...so when he holds guns...he holds them on his wrist and the gun on his back..is IN his back...lol...so heres my Qis there a way to change this without making a totally new skeleton? thankx

Subject: HJelstrom (sorry if i misspelled lol)
Posted by [Anonymous](#) on Tue, 30 Apr 2002 18:41:00 GMT
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well does anyone know?

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did you try moving gunbone and backgunbone
