
Subject: Welcome Beta Testers
Posted by [mac](#) on Mon, 12 Jul 2004 23:09:43 GMT
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Core Patch 1 is now in beta testing.

Please pm me with your exact username you are logging into RenGuard, and I will enable core patch download for your renguard client.

The CP1 is still missing a few things, the WS fixes are not done yet, and C&C Siege is still the old version, the new version is still in progress.

CP1 contains:
bhs.dll (courtesy of Silent Kane)
C&C_FieldTS
C&C_Siege
C&C_MutationRedux
C&C_Sand
C&C_Gobi
C&C_Snow

The downloader is being made by jonwil.

Test Servers are in progress.

Subject: Welcome Beta Testers
Posted by [Sir Kane](#) on Tue, 13 Jul 2004 21:13:54 GMT
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I get the first reply!

Subject: Welcome Beta Testers
Posted by [Blazer](#) on Wed, 14 Jul 2004 00:23:50 GMT
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I get the second!

Subject: Welcome Beta Testers
Posted by [BOSS_WOLF](#) on Wed, 14 Jul 2004 12:55:52 GMT
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I get 3rd,
Hello all

Subject: Welcome Beta Testers
Posted by [Fph](#) on Thu, 15 Jul 2004 16:59:59 GMT
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I'm just glad to be here... thanks for letting me beta test guys.

Subject: Welcome Beta Testers
Posted by [zunnie](#) on Sun, 01 Aug 2004 03:25:29 GMT
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Better late then never lol

[zunnie]

Subject: Welcome Beta Testers
Posted by [Alkaline](#) on Mon, 27 Sep 2004 21:56:49 GMT
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lets see here...
sand & Gobi are crap but they are amazingly in the patch :rolleyes:
Honestly who picked these maps?
Aside from MutationRedux and Siege, they aren't very good.
How about including terrace or tiboit3 or some maps from titan in the mix?

I guess its too late for that... but the current mix of maps is not very good at all...

ANYWAY...

is it still too late to join the beta test?

Subject: Welcome Beta Testers
Posted by [mac](#) on Mon, 27 Sep 2004 22:39:50 GMT
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Those maps have been added for size reasons - they are compressed just 500kb or so, thus adding them as a bonus, instead of just 3 big maps.

Subject: Welcome Beta Testers
Posted by [theplague](#) on Mon, 27 Sep 2004 22:40:59 GMT
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Hope it doesn't take too long for a 56k person like me

Subject: Welcome Beta Testers

Posted by [icedog90](#) on Mon, 27 Sep 2004 23:34:29 GMT

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I hope this is a million times better than that bugged preview edition on Fanmaps.net.

Subject: Welcome Beta Testers

Posted by [Beanyhead](#) on Mon, 27 Sep 2004 23:40:20 GMT

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I'm a beta tester?

Subject: Welcome Beta Testers

Posted by [icedog90](#) on Mon, 27 Sep 2004 23:44:09 GMT

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Where are these "test servers"? I don't see them on WOL.

Subject: Welcome Beta Testers

Posted by [Alkaline](#) on Tue, 28 Sep 2004 00:34:23 GMT

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macThose maps have been added for size reasons - they are compressed just 500kb or so, thus adding them as a bonus, instead of just 3 big maps.

if you are gonna download 12-15 mb, I don't think people would care downloading 20-25...

Sand and Gobi are terrible maps... I rather see glacierTS that fixes the buggy version that came with 1.037 patch... If it's Ack's maps that you guys want why not include some of his better ones like Riverraidts,basints,metrots, OR HELLO, BUNKERTS?

Subject: Welcome Beta Testers

Posted by [zunnie](#) on Tue, 28 Sep 2004 01:05:15 GMT

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icedog90I hope this is a million times better than that bugged preview edition on Fanmaps.net.

Bugged? There are no bugs that I know of, let alone -IF there are any- they are probably not

BHS.dll related.

Subject: Welcome Beta Testers
Posted by [cowmisfit](#) on Tue, 28 Sep 2004 01:26:03 GMT
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Im a tad confused who all are the beta testers?

Subject: Welcome Beta Testers
Posted by [Crimson](#) on Tue, 28 Sep 2004 02:56:20 GMT
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Everyone who wants to be. This isn't a private forum anymore.

Subject: Welcome Beta Testers
Posted by [cowmisfit](#) on Tue, 28 Sep 2004 09:48:07 GMT
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oo , i'd like to be a part of it

Subject: Welcome Beta Testers
Posted by [WNxCABAL](#) on Tue, 28 Sep 2004 10:44:52 GMT
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I signed up!

Nice work BHS, can't wait until you release the BETA Test

Subject: Welcome Beta Testers
Posted by [Rex](#) on Tue, 28 Sep 2004 14:20:33 GMT
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cowmisfitIm a tad confused who all are the beta testers?

I'm a betatester... And I'm one person who really is filling in the forms on RenGuard.com ... I dont know about the others...

Subject: Welcome Beta Testers

Posted by [WNxCABAL](#) on Tue, 28 Sep 2004 14:44:22 GMT

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i filled in the form,
although I didn't see why you had to be logged in with RG like, but yea, I signed up and filled in the form

Subject: Welcome Beta Testers

Posted by [visorneon](#) on Tue, 28 Sep 2004 19:21:35 GMT

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I filled in the form etc but i dont actually get where to get the CP1 beta :oops:

Subject: Welcome Beta Testers

Posted by [Blazer](#) on Tue, 28 Sep 2004 19:26:58 GMT

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RG downloads it for you

Subject: Welcome Beta Testers

Posted by [z310](#) on Tue, 28 Sep 2004 23:08:32 GMT

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Rg hasnt for me

Subject: Welcome Beta Testers

Posted by [Rex](#) on Wed, 29 Sep 2004 13:42:56 GMT

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Why not?

Maybe you have the same problem as I have?

Read my topic and reply to it if you have the same problem !

Subject: Welcome Beta Testers

Posted by [Incognito](#) on Wed, 29 Sep 2004 13:43:03 GMT

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/me hurriedly fixes his computer to try out CP1.

Subject: Welcome Beta Testers
Posted by [mac](#) on Wed, 29 Sep 2004 13:45:30 GMT
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Be sure to enable core patch downloads in RenGuard - if its disabled, RenGuard will not download the installer for you.

Subject: Welcome Beta Testers
Posted by [Rex](#) on Wed, 29 Sep 2004 13:46:43 GMT
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It works like this:

You signup at <http://www.renguard.com>.
Then after a short while you get accepted.
When you start RenGuard (the program) it should start doing a pre-check and after 30 sec. it will show you the download screen.

In RenGuard options you should have the following options unchecked:

- Disable Patch Download
- Automatically Start Renegade

If you start RenGuard and nothing happens (so you see no pre-check or something), then you aren't accepted yet (or you didn't signup at <http://www.renguard.com>)

Subject: Welcome Beta Testers
Posted by [visorneon](#) on Wed, 29 Sep 2004 14:53:05 GMT
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I'm sorry i really don't get this, i signed up on the <http://www.renguard.com> site, got an email saying to click the link to validate my account, did that, then i opened renegade, to start renguard, but i dont see a download screen anywhere? am i doing something wrong or is it just not working for me?

Subject: Welcome Beta Testers
Posted by [mac](#) on Wed, 29 Sep 2004 14:54:49 GMT
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You need to sign up specifically for the CP beta test, when logging into renguard.com. We will add you to the test list then

Subject: Welcome Beta Testers

Posted by [visorneon](#) on Wed, 29 Sep 2004 14:59:10 GMT

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i thought i did, but can i try again or will that ruin things if i did before?

Subject: Welcome Beta Testers

Posted by [mac](#) on Wed, 29 Sep 2004 15:08:16 GMT

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It will only allow you sign up once .. you see the beta report form, if you have signed up.

I have 20-30 users I need to add .. can only do that from home, so hold tight

Subject: Welcome Beta Testers

Posted by [visorneon](#) on Wed, 29 Sep 2004 15:17:47 GMT

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Ah ok then, thanks i thought i was doing something wrong lol

Subject: Welcome Beta Testers

Posted by [SacredRa](#) on Thu, 07 Oct 2004 17:37:05 GMT

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Got it installed and am pleased with it all in all, only thing is the sound from the cargo plain, bit loud.

Subject: Welcome Beta Testers

Posted by [trunkskgb](#) on Fri, 22 Oct 2004 19:16:48 GMT

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Will we be seeing more patches in the future along with more maps added each time?
