Subject: Jump-Jet Troops...
Posted by Anonymous on Sun, 28 Apr 2002 19:35:00 GMT
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This has probably been mentioned but I think it would be a good idea... Just add in a buy infantry button... Give the infantry the Nod auto-laser, and the same hp as that black hand, and make it cost $1000...

Subject: Jump-Jet Troops...
Posted by Anonymous on Sun, 28 Apr 2002 19:43:00 GMT
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the unit would have to act like an aircraft...

Subject: Jump-Jet Troops...
Posted by Anonymous on Sun, 28 Apr 2002 19:59:00 GMT
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How would he take off. Need some animations otherwise he'd just lift off straight. lol, but since the Renegade animations aren't too great anyway, that would look fine. (shoot someone with rocket...they just fall over)But I agree, jump jets would be coolness.

Subject: Jump-Jet Troops...
Posted by Anonymous on Sun, 28 Apr 2002 20:44:00 GMT
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I need help makin one for my mod. If your intrested go to the A MOD IDEA topic.

Subject: Jump-Jet Troops...
Posted by Anonymous on Tue, 30 Apr 2002 13:42:00 GMT
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Yeah but your mod switches everything... I am just talkin about adding one unit. You could make it like an aircraft, and you could aim you gun like the aircraft do, or maybe you could just rig the jump and duck buttons for regular infantry control... (I have no idea how the mod tools work, and I will not even try since many others are much more gifted with those sorts of things... In other words, it would be pointless for me to try...)