Subject: GMAX HELP PLEASE PLEASE PLEASE!! Posted by Anonymous on Sun, 28 Apr 2002 16:11:00 GMT View Forum Message <> Reply to Message

How come in Gmax all my textures are gone? and when i click the texture button(Three Colored Balls) it comes up with the error, "An error has occured and the application will now close. No scene changes have occured since your last save."Someone anyone please help ME!!!

Subject: GMAX HELP PLEASE PLEASE PLEASE!! Posted by Anonymous on Sun, 28 Apr 2002 16:15:00 GMT View Forum Message <> Reply to Message

BUMP

Subject: GMAX HELP PLEASE PLEASE PLEASE!! Posted by Anonymous on Sun, 28 Apr 2002 16:21:00 GMT View Forum Message <> Reply to Message

BUMP

Subject: GMAX HELP PLEASE PLEASE PLEASE!! Posted by Anonymous on Sun, 28 Apr 2002 16:25:00 GMT View Forum Message <> Reply to Message

Yea thats the same prob I had...Clear all your textures... (go to the renegade material editor and press the clear all button)And when I use the Renegade material editor I always get this prob...How I add textures:I press the Gmax Material Navigator button and drag the textures to the objects... works fine for me... (ow and ofcourse add a UVW map modifier)[April 28, 2002: Message edited by: DarkI1ght]

Subject: GMAX HELP PLEASE PLEASE PLEASE!! Posted by Anonymous on Sun, 28 Apr 2002 16:30:00 GMT View Forum Message <> Reply to Message

umm slight prob it wont even let me open the material editor.

Subject: GMAX HELP PLEASE PLEASE PLEASE!! Posted by Anonymous on Sun, 28 Apr 2002 16:38:00 GMT View Forum Message <> Reply to Message Subject: GMAX HELP PLEASE PLEASE PLEASE!! Posted by Anonymous on Sun, 28 Apr 2002 16:44:00 GMT View Forum Message <> Reply to Message

HHEEEEEEEEELLLLLLLLLPPPPPPPPPP!!!!!!!!!

Subject: GMAX HELP PLEASE PLEASE PLEASE!! Posted by Anonymous on Sun, 28 Apr 2002 16:47:00 GMT View Forum Message <> Reply to Message

HELP ME TOO, I have had it for 1/2 days, I think it started after I created a multi-material. I can load another file and it works, just not on my screwed and I have spent 7 days of life on bloody map.

Subject: GMAX HELP PLEASE PLEASE PLEASE!! Posted by Anonymous on Sun, 28 Apr 2002 16:47:00 GMT View Forum Message <> Reply to Message

If you click on the material "editor" instead of "navigator" then you should see the clear all button. The material navigator crashes gmax for me too, and clicking clear all did not fix the problem for me. Any more suggestions anyone?

Subject: GMAX HELP PLEASE PLEASE PLEASE!! Posted by Anonymous on Sun, 28 Apr 2002 17:04:00 GMT View Forum Message <> Reply to Message

ITS SUNDAY!!! GMAX material editor does not work on Sunday, change the date to anything other than monday!!t works I swear!

Subject: GMAX HELP PLEASE PLEASE PLEASE!! Posted by Anonymous on Sun, 28 Apr 2002 17:06:00 GMT View Forum Message <> Reply to Message

I did, was not working yesterday as well.

Subject: GMAX HELP PLEASE PLEASE PLEASE!!

or hit the CLEAR ALL button in the Material viewer "M" and it will clear all the unused textures

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