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Subject: >> No Scripts When I double click on a controller!  
Posted by [Anonymous](#) on Sun, 28 Apr 2002 13:04:00 GMT  
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Read my reply to your question in the AGT/Obelisk thread. You just have to create a scripts directory in your package folder, and copy scripts.dll there...then restart leveledit.

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Subject: >> No Scripts When I double click on a controller!  
Posted by [Anonymous](#) on Sun, 28 Apr 2002 13:07:00 GMT  
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quote:Originally posted by Blazer:Read my reply to your question in the AGT/Obelisk thread. You just have to create a scripts directory in your package folder, and copy scripts.dll there...then restart leveledit.You know what Blazer.....you deserve 5 stars for that --Shaun--

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Subject: >> No Scripts When I double click on a controller!  
Posted by [Anonymous](#) on Sun, 28 Apr 2002 13:58:00 GMT  
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quote:Originally posted by Planetshaun.co.uk:You know what Blazer.....you deserve 5 stars for that --Shaun--Heh thanks...I cant take the credit tho as I was just repeating info that I read. I think it was Jonathan who figured it out.

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Subject: >> No Scripts When I double click on a controller!  
Posted by [Anonymous](#) on Sun, 28 Apr 2002 14:12:00 GMT  
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quote:Originally posted by Blazer:Heh thanks...I cant take the credit tho as I was just repeating info that I read. I think it was Jonathan who figured it out.Whoever it was thanks! It now works Thanks,--Shaun--

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Subject: >> No Scripts When I double click on a controller!  
Posted by [Anonymous](#) on Mon, 29 Apr 2002 00:47:00 GMT  
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Whenever I click on a controller, I goto scripts and there are no scripts there whatsoever, if you have and fixes or ideas to prevent this please post a reply,Thanks,--Shaun--

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Subject: >> No Scripts When I double click on a controller!  
Posted by [Anonymous](#) on Mon, 29 Apr 2002 00:54:00 GMT

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bump

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