
Subject: Renguard idea; aka, is EA evil

Posted by [Chronojam](#) on Thu, 01 Jul 2004 20:37:22 GMT

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How many people out there who don't go on the forums will know about Renguard? Maybe we could slip some kind of announcement into that popup that comes up each time we start (you know, the one that lets us know that it's been over a year since the server code was updated- Jan 2003), and put the links to Renegadeforums.com (and Renguard.com)?

And by slip, I mean talk to any EA employees who still would care enough and have the ability to make a change.

I don't know if it's possible or not, or if it would be prudent to advertise Renguard there (although EA pretends to be anticheater enough, they might do it), but it's worth a shot, isn't it?

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Posted by [egg098](#) on Thu, 01 Jul 2004 21:59:11 GMT

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They won't do it

Subject: Renguard idea; aka, is EA evil

Posted by [kadoosh](#) on Fri, 02 Jul 2004 03:08:18 GMT

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I'm kinda split on this one cause I hate most EA games except Tiger Woods PGA Tour's. Look at NFS underground.....So many cheaters and no EA intervention. Plain and simple I don't think EA gives a rats ass about BHS or any of the players. Eventhough I wish EA would give a hand with this I don't think they will. But good idea Chrono good idea.

Subject: Renguard idea; aka, is EA evil

Posted by [GTCien](#) on Fri, 02 Jul 2004 12:59:17 GMT

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EA = want money

anticheat program = loose money

EA = do shit on anticheat programs

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Posted by [Pendullum](#) on Tue, 06 Jul 2004 20:03:56 GMT

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I agree, EA simply dont want to lose money so they wont bother with anti cheats that work...
and crimson, I wanna join your pay free club
