
Subject: Can you guys maybe help me
Posted by [icewing01](#) on Sat, 26 Jun 2004 21:32:11 GMT
[View Forum Message](#) <> [Reply to Message](#)

i have a quastion i get in September 2300/2300 SDSL but how much can i host then?? i have no clue can you guyshelp me?

Subject: Can you guys maybe help me
Posted by [Deactivated](#) on Sat, 26 Jun 2004 21:33:20 GMT
[View Forum Message](#) <> [Reply to Message](#)

4 or 8 players

Subject: Can you guys maybe help me
Posted by [Xtrm2Matt](#) on Sat, 26 Jun 2004 22:18:47 GMT
[View Forum Message](#) <> [Reply to Message](#)

I hosted 10 players on 128. (30KB/s up)

Subject: Can you guys maybe help me
Posted by [Homey](#) on Sat, 26 Jun 2004 22:25:25 GMT
[View Forum Message](#) <> [Reply to Message](#)

A nice 24 player if your computer is good. 2300 not 230 seaman, unless icewing made a typo

Subject: Can you guys maybe help me
Posted by [xptek_disabled](#) on Sat, 26 Jun 2004 22:28:14 GMT
[View Forum Message](#) <> [Reply to Message](#)

Depends what your NUR is.. my 24 player sometimes uses 5Mb/s.

Subject: Can you guys maybe help me
Posted by [almor999](#) on Sat, 26 Jun 2004 23:32:06 GMT
[View Forum Message](#) <> [Reply to Message](#)

I've exceeded 350 kb/sec on my 8 player server before, I think westwood reccomended allowing 60k per player.

Subject: Can you guys maybe help me
Posted by [icewing01](#) on Sat, 26 Jun 2004 23:41:08 GMT
[View Forum Message](#) <> [Reply to Message](#)

Well mine connection then is SDSL 2300 download and 2300 Upload so it is then 230 download and 230 upload and my computer is a p4 3,0 768mb ddr radeon 9200pro 160gb hdd

Subject: Can you guys maybe help me
Posted by [xptek_disabled](#) on Sun, 27 Jun 2004 00:31:21 GMT
[View Forum Message](#) <> [Reply to Message](#)

almor999I've exceeded 350 kb/sec on my 8 player server before, I think westwood reccomended allowing 60k per player.

60K seems pretty low.

Most people on mine are getting 90-150.

Subject: Can you guys maybe help me
Posted by [Homey](#) on Sun, 27 Jun 2004 01:39:49 GMT
[View Forum Message](#) <> [Reply to Message](#)

^^ yeah you want atleast 80, nur 10 is decent. But lets say city flying 50 is just fine, but field you need like 100, different maps use more/less kbps. I'd just set it up for 32 and see when lag starts.

Subject: Can you guys maybe help me
Posted by [z310](#) on Sun, 27 Jun 2004 03:36:12 GMT
[View Forum Message](#) <> [Reply to Message](#)

xptekalmor999I've exceeded 350 kb/sec on my 8 player server before, I think westwood reccomended allowing 60k per player.

60K seems pretty low.

Most people on mine are getting 90-150.

Im at that mark

Subject: Can you guys maybe help me
Posted by [xptek_disabled](#) on Sun, 27 Jun 2004 04:42:40 GMT
[View Forum Message](#) <> [Reply to Message](#)

If you'd stop running Glacier_flying on AOW I could actually play with a decent FPS.

Subject: Can you guys maybe help me
Posted by [icedog90](#) on Sun, 27 Jun 2004 06:56:57 GMT
[View Forum Message](#) <> [Reply to Message](#)

Xtrm2MatlI hosted 10 players on 128. (30KB/s up)

Wtf? 30KB/s up is not even enough for a 4 player server. Did you mean 300KB/s?

Subject: Can you guys maybe help me
Posted by [JPNOD](#) on Sun, 27 Jun 2004 08:37:04 GMT
[View Forum Message](#) <> [Reply to Message](#)

this is what the readme says:

Bandwidth: 128Kbs 4 players

[cable modem/ADSL] These broadband technologies typically feature 128Kbs upstream connections (which is the important number).

Note: some providers will upgrade you to a so called "symmetric" connection (512/512) for a nominal fee. This should allow you to run a 16 player game.

512Kbs 16 players

[cable modem/DSL] If you have a symmetrical connection @ 512Kbs, you should be able to support 16 players.

1Mbs 24 players

1.5Mbs 32 players

since u get a so called "symmetric" connection. I think, between 30 and 40 players is possible but renegade is a bandwidthhore so what the readme says.

Isnt completley true. :oops:

Subject: Can you guys maybe help me
Posted by [icewing01](#) on Sun, 27 Jun 2004 12:17:05 GMT
[View Forum Message](#) <> [Reply to Message](#)

Oke i try it then at september then i get connection i try then 32 players if it holds that i try more and more see how much it can handle my computer shouldnt be a problem tho thx for the help guys.....
