
Subject: internet sharing not possible?

Posted by [oehrchen1](#) on Sun, 13 Jun 2004 17:20:39 GMT

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Hello!

I got two computers at home connected to Internet via DSL and the LAN - "internet connection sharing" feature of WINXP.

Both computers run Renguard. On both Computers Renegade can be started correctly using the Renguard startup screen where it says "Secure link established - Welcome to renguard, " (user 1 at computer 1, user 2 at computer 2).

User 1 has no problems joining a RG - Server. User 2 also joins the server but gets kicked after 5-6 sec. We tested it on a server where there was noone else online (moonlightshakers). Apart from that, we can usually play together in one (non - RG) server without any problems.

Do you know a reason / a solution for that?

Thanks in advance

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Posted by [mac](#) on Sun, 13 Jun 2004 18:12:15 GMT

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Are you using two different nicknames? You need to make sure that you are using the same nickname on renguard and in renegade - on both computers.

Otherwise, exactly what you have described will happen.

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Posted by [Crimson](#) on Sun, 13 Jun 2004 21:31:18 GMT

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I have 3 or 4 people connected all the time from my home network with no problems.

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Posted by [almor999](#) on Sun, 13 Jun 2004 22:43:52 GMT

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Are you using a router to share the connection, or is one computer connecting throught the other.

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Posted by [Majiin Vegeta](#) on Mon, 14 Jun 2004 00:59:17 GMT

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works fine for me

i have ADSL and this computer connected to it and another computer sharing the internet from this one.. no problems

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Posted by [oehrchen1](#) on Mon, 14 Jun 2004 06:21:42 GMT

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Thanks for the fast replies:

1. One Computer is connectd through the other one - there is no router, just a LAN hub.
2. The two users use different nicknames and passwords for playing.

Do i understand this right - to play on the same time, both users must play using the same nickname? imho that wouldn't work because when user2 would try to log in, i expect the WOL message: "This nickname is already in use" (???)

But i wouldn't want this anyway - my friend and i have different WOL accounts and both of us want to play on our own account (for ladder and so on)

To say it again - when we play on non-RG servers, we have no problem. Just with Renguard this doesn't work

Greetings

oehrchen

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Posted by [oehrchen1](#) on Mon, 14 Jun 2004 06:38:48 GMT

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hm... i think i understood it wrong - of course we both use the same nickname / password for Renguard and Renegade - each one his own. So each one gets greeted: "Welcome to Renguard, -nickname- " and it is is both times the Renguard and Renegade nickname.
:oops:

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Posted by [Crimson](#) on Mon, 14 Jun 2004 07:25:37 GMT

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RenGuard is able to manage each gamer separately. Maybe your problem lies elsewhere.

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Posted by [oehrchen1](#) on Mon, 14 Jun 2004 07:59:52 GMT

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That's the answer i was afraid of

I hoped it was a known issue - ok, then we'll keep on trying different things - because i like the idea of RenGuard and hope my (girl-) friend and me can play both on RG servers at the same time soon.

Thanks for your answers

oehrchen

Just one thing to add: User2 (my girl-friend) doesn't even hear the RG-sounds when logging into the RG-Gameserver (and yes, the option-button "play RG sounds" is ticked) where i am already in (and heard the sound played correctly)

- and all this though she starts RG first - is greeted by the "secure link established, welcome to RG, - user-" feature, starts Renegade, logs in (with the same account) and sees all advanced game listings correctly, can play on each server except the RG ones)

uhm, i think i repeated myself now - sorry :oops:

Keep the game alive - without cheaters

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Posted by [Crimson](#) on Mon, 14 Jun 2004 18:46:19 GMT

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Come visit our support channel and we'll just have to troubleshoot the problem in real-time.
