
Subject: REBORN/RENALERT
Posted by [Renardin6](#) on Sun, 13 Jun 2004 17:17:19 GMT
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I want to apologize to all the people who though I wanted to start a flame war between these 2 good mods.

That's all. And I will act with maturity and ignore 'somebody'.

Subject: REBORN/RENALERT
Posted by [Hav0c](#) on Sun, 13 Jun 2004 17:19:29 GMT
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Amen

"Cant...we...all..just..get along."

Subject: REBORN/RENALERT
Posted by [Aircraftkiller](#) on Sun, 13 Jun 2004 17:35:12 GMT
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I don't know what you're on about, but I still don't like Reborn, and I will still continue to bash it until you fix all the glaring problems with it.

Subject: REBORN/RENALERT
Posted by [Panther](#) on Sun, 13 Jun 2004 18:19:09 GMT
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Well, that's about all the maturity i can expect from here

Subject: REBORN/RENALERT
Posted by [Shappy](#) on Sun, 13 Jun 2004 18:20:01 GMT
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Aircraftkiller.. please cool down a bit.. you don't have to rush it immediately.. Reborn will be a good mod one day.. it just takes more time then RenAlert does,, give them a chance!

don't worry... Reborn will be as good as RenAlert.. but in my opinion for this moment RenAlert is better.. but it will change somethimes though , when both are finished.

Subject: REBORN/RENALERT
Posted by [Aircraftkiller](#) on Sun, 13 Jun 2004 18:34:21 GMT
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Yeah, one day... In a universe far far away, thousands of years from now.

Subject: REBORN/RENALERT
Posted by [Deactivated](#) on Sun, 13 Jun 2004 18:36:16 GMT
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In dog years.

Subject: REBORN/RENALERT
Posted by [Renardin6](#) on Sun, 13 Jun 2004 18:39:59 GMT
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AircraftkillerI don't know what you're on about, but I still like Reborn, and I will still continue to support it because you fix all the glaring problems with it.

I have a dream !

Subject: REBORN/RENALERT
Posted by [JPNOD](#) on Sun, 13 Jun 2004 18:51:32 GMT
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I like both mod's. Renalert is better atm.
But im sure if the reborn team wich is on it now it will be pretty good.
So both of the mod, workers/studio keep up the good work!

Subject: REBORN/RENALERT
Posted by [Shappy](#) on Sun, 13 Jun 2004 20:50:33 GMT
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AircraftkillerYeah, one day... In a universe far far away, thousands of years from now.

who knows, maybe in 1 year, 2 years, 5 years, 10 years... or maybe 100 years? I don't know..but, patience is a virtue. Don't forget that

Subject: REBORN/RENALERT
Posted by [Joey232k1](#) on Sun, 13 Jun 2004 21:13:43 GMT

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aircraft i think you were the somebody he ignored

Subject: REBORN/RENALERT

Posted by [Creed3020](#) on Sun, 13 Jun 2004 21:14:31 GMT

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ShappyAircraftkillerYeah, one day... In a universe far far away, thousands of years from now.

who knows, maybe in 1 year, 2 years, 5 years, 10 years... or maybe 100 years? I don't know..but, patience is a virtue. Don't forget that

Something ACK often lacks... :rolleyes:

Subject: REBORN/RENALERT

Posted by [Shappy](#) on Sun, 13 Jun 2004 21:33:25 GMT

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you know? I lack in patience too.. but I try not to show it in public(,althoug it fails somethimes)

Subject: REBORN/RENALERT

Posted by [Aircraftkiller](#) on Sun, 13 Jun 2004 21:47:14 GMT

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Intelligence would be something you mostly lack, Creed.

Seeing as how I've been waiting two years for Reborn to get their shit together. :rolleyes:

Subject: REBORN/RENALERT

Posted by [Jaspah](#) on Mon, 14 Jun 2004 00:13:46 GMT

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How about you stop "waiting" and work on the RenAlert mod. :rolleyes:

Subject: REBORN/RENALERT

Posted by [Aircraftkiller](#) on Mon, 14 Jun 2004 00:25:42 GMT

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Like I've been doing for the past two years, working on the game? Check the forum, dipshit. There's plenty of things to notice that we've been working on.

Subject: REBORN/RENALERT

Posted by [NeoX](#) on Mon, 14 Jun 2004 00:49:29 GMT

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Its been two years and you havn't even got the mod to a point of being enjoyable for more then a week and for other to host servers for it or to have 100+ regular players.

Subject: REBORN/RENALERT

Posted by [Aircraftkiller](#) on Mon, 14 Jun 2004 00:53:03 GMT

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[[07:58]] <@n00bsvr07> [Team] g1real: hahaah 6
[[07:58]] <@n00bsvr07> [Team] g1real: uhoh
[[07:59]] <@n00bsvr07> [Team] g1real: my vehicle thinks bad thingy
[[07:59]] <@n00bsvr07> [Team] TheKGBspy: BARRACK
[[07:59]] <@n00bsvr07> [Vehicle Purchase]: Drk0n3
[[07:59]] <@n00bsvr07> [Team] lumbergh4: defend
[[07:59]] <@n00bsvr07> [Vehicle Purchase]: Aron1024
[[07:59]] <@n00bsvr07> [Team] M1Garand8: I'll C-4 ref
[[07:59]] <%Aircraftkiller\busy> !gi
[[07:59]] <@n00bsvr07>
Westwood Online mode active since 6/9/2004 - 11:23:46 AM
[[07:59]] <@n00bsvr07> Gameplay in progress
[[07:59]] <@n00bsvr07> Map : C&C_RA_KeepOffGrass.mix
[[07:59]] <@n00bsvr07> Time : 0.19.59
[[07:59]] <@n00bsvr07> Fps : 60
[[07:59]] <@n00bsvr07> All : 7/32 players 360 points
[[07:59]] <@n00bsvr07> Sov : 6/32 players 601 points
[[07:59]] <@n00bsvr07> TheKGBspy: LOL
[[07:59]] <@n00bsvr07> [Team] lumbergh4: i'll nuke bar
[[07:59]] <@n00bsvr07> Aaron9123: damn...lol

:rolleyes: Idiot.

Subject: REBORN/RENALERT

Posted by [NeoX](#) on Mon, 14 Jun 2004 01:40:20 GMT

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It shows that you have 7 people who play. WOW!

:rolleyes: Idiot.

Subject: REBORN/RENALERT
Posted by [sum41freaky](#) on Mon, 14 Jun 2004 01:41:29 GMT
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and tonight i had a 24 or more player match
thats real fun
meds getting rapped by 6 rifle inf :twisted:

in that post from ack their wheir 6 soviets and 7 allies that means 13 people

Subject: REBORN/RENALERT
Posted by [xptek_disabled](#) on Mon, 14 Jun 2004 01:42:30 GMT
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Quote:It shows that you have 7 people who play. WOW!

Idiot.

7 + 6 = 13

Idiot. :rolleyes:

Subject: REBORN/RENALERT
Posted by [Renx](#) on Mon, 14 Jun 2004 01:51:20 GMT
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not to mention the full 32 player server earlier.

Not bad for a game still in mid stages of a beta...

Subject: REBORN/RENALERT
Posted by [NeoX](#) on Mon, 14 Jun 2004 01:52:52 GMT
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xptekQuote:It shows that you have 7 people who play. WOW!

Idiot.

7 + 6 = 13

Idiot. :rolleyes:

[[07:59]] <@n00bsvr07> All : 7/32 players 360 points

[[07:59]] <@n00bsvr07> Sov : 6/32 players 601 points

My mistake i thought all was Allies and svotiets combined but its All as in allies and Sov as in

soviets. but still wow 13. there only two servers.

Subject: REBORN/RENALERT

Posted by [xptek_disabled](#) on Mon, 14 Jun 2004 01:55:47 GMT

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Okay, let me break this down for you.

All = Allied.

Sov = Soviet.

There's 7 people on the Allied team and 6 players on the Soviet team. This is a total of 13 people.

Subject: REBORN/RENALERT

Posted by [xptek_disabled](#) on Mon, 14 Jun 2004 01:57:07 GMT

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NeoXYour a moron! look at it.

You + are = You're

Quote:My mistake i thought all was Allies and svtiets combined but its All as in allies and Sov as in soviets. but still wow 13. there only two servers.

WTF are allies? Invest in a decent spell check program FFS.

Subject: REBORN/RENALERT

Posted by [NeoX](#) on Mon, 14 Jun 2004 02:09:05 GMT

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I corrected my self because i figure that out then you post.

Quote:Okay, let me break this down for you.

All = Allied.

Sov = Soviet.

There's 7 people on the Allied team and 6 players on the Soviet team. This is a total of 13 people.

Are you slow?

Subject: REBORN/RENALERT

Posted by [xptek_disabled](#) on Mon, 14 Jun 2004 02:09:49 GMT

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I was posting it while you edited your prior post.

Subject: REBORN/RENALERT

Posted by [NeoX](#) on Mon, 14 Jun 2004 02:37:49 GMT

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ok
then there both made mistakes.

Subject: REBORN/RENALERT

Posted by [Joey232k1](#) on Mon, 14 Jun 2004 04:03:56 GMT

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why do people care so much about spelling around here

Subject: REBORN/RENALERT

Posted by [Aircraftkiller](#) on Mon, 14 Jun 2004 04:14:17 GMT

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Because some people, unlike yourself, prefer to spread intelligence instead of ignorance.

Subject: REBORN/RENALERT

Posted by [PermaGrin](#) on Mon, 14 Jun 2004 04:28:07 GMT

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and some people dont like to argue over little insignificant things, unlike you.

Subject: REBORN/RENALERT

Posted by [cokemaster](#) on Mon, 14 Jun 2004 05:08:09 GMT

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PermaGrinand some people dont like to argue over little insignificant things, unlike you.
Thats a relatively poor excuse for not speaking/typing english correctly, isn't it?
We have a beautiful language, why not use it properly? Or is that too hard for some people?
:rolleyes:

Subject: REBORN/RENALERT

Posted by [sniper12345](#) on Mon, 14 Jun 2004 08:08:01 GMT

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Notice how ACK was creative enough to swap "Yes" and "No" after people voted in it.
<http://dynamic6.gamespy.com/~renalert/forum/index.php?showtopic=2358>

Subject: REBORN/RENALERT

Posted by [Aircraftkiller](#) on Mon, 14 Jun 2004 08:42:59 GMT

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Notice how you troll this forum incessantly with nothing to add or contribute but spam.

I suggest you stop before I have you banned from this particular area.

Subject: REBORN/RENALERT

Posted by [Mad Ivan](#) on Mon, 14 Jun 2004 08:48:07 GMT

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all the eVilness...

i have an idea.why dont someone close or move this topic.It went Off-Topic around 3 posts after it began...

Subject: REBORN/RENALERT

Posted by [sniper12345](#) on Mon, 14 Jun 2004 10:26:33 GMT

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AircraftkillerNotice how you troll this forum incessantly with nothing to add or contribute but spam.

I suggest you stop before I have you banned from this particular area.

Is raising an issue trolling?

Subject: REBORN/RENALERT

Posted by [Aircraftkiller](#) on Mon, 14 Jun 2004 13:24:19 GMT

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The only "issues" you raise are how you try to post in every thread I do with absolutely NOTHING to contribute.

Subject: REBORN/RENALERT

Posted by [sniper12345](#) on Mon, 14 Jun 2004 14:53:13 GMT

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Explain exactly how you're contributing.

Subject: REBORN/RENALERT

Posted by [Aircraftkiller](#) on Mon, 14 Jun 2004 14:55:21 GMT

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That is not relevant to what you are doing. I actually have a place here. I post comments on how to improve things, and I also post my own work and the work of my team. I don't *just* sit here and whine about others like you happen to.

Subject: REBORN/RENALERT

Posted by [sniper12345](#) on Mon, 14 Jun 2004 14:58:14 GMT

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Yea, saying that "the wheels suck" is very constructive indeed. It's almost as constructive as me!

Subject: REBORN/RENALERT

Posted by [Aircraftkiller](#) on Mon, 14 Jun 2004 15:00:03 GMT

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Dumbass.

Subject: REBORN/RENALERT

Posted by [sniper12345](#) on Mon, 14 Jun 2004 15:03:32 GMT

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Spam!

Subject: REBORN/RENALERT

Posted by [Sir Kane](#) on Mon, 14 Jun 2004 15:49:10 GMT

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STFU kids.

Subject: REBORN/RENALERT

Posted by [Mad Ivan](#) on Tue, 15 Jun 2004 07:01:50 GMT

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my point exactly, Silent Kane...

Subject: This thread just made my day...

Posted by [The_Lone_Canadian](#) on Wed, 16 Jun 2004 00:08:12 GMT

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What a good luagh... thank you so much.

Subject: REBORN/RENALERT

Posted by [sniper12345](#) on Wed, 16 Jun 2004 11:35:07 GMT

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My pleasure.
