
Subject: Rename vehicles/other stuff?

Posted by [BabyCatjuhh](#) on Sun, 13 Jun 2004 17:06:46 GMT

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Is this possible? and if so, how?

Subject: Rename vehicles/other stuff?

Posted by [Oblivion165](#) on Sun, 13 Jun 2004 21:57:49 GMT

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edit the strings

Subject: Rename vehicles/other stuff?

Posted by [BabyCatjuhh](#) on Mon, 14 Jun 2004 05:57:45 GMT

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What program do I have to use? Notepad makes it weird.. like :

```
` €   ?, L €   6 G   Ä
IDS_M00BGTR_DSGN0006I1EVAG_TXT
R //Secondary smelting unit operating above normal parameters. Adjustments needed.
  ¤ //Secondary smelting unit operating above normal parameters. Adjustments needed.
```

Subject: Rename vehicles/other stuff?

Posted by [Spice](#) on Mon, 14 Jun 2004 07:24:47 GMT

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Hmm Try taking the file out of woodlands using xxc mixer. Then Edit it.

Subject: Rename vehicles/other stuff?

Posted by [Oblivion165](#) on Mon, 14 Jun 2004 08:21:48 GMT

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or you can just use level edit,

you might want to look at this for awhile too, make sure to create your own.\

<http://www.dr-oblivion.com/kamasutra.swf>

Subject: Rename vehicles/other stuff?

Posted by [BabyCatjuhh](#) on Mon, 14 Jun 2004 13:06:25 GMT

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oblivion165or you can just use level edit,

you might want to look at this for awhile too, make sure to create your own.\

<http://www.dr-oblivion.com/kamasutra.swf>

WTF does THAT have to do with LE -_-'

Edit: I can't find the building names like Hand of Nod or vehicle names when I use Strings > Edit Table.

Subject: Rename vehicles/other stuff?

Posted by [BabyCatjuhh](#) on Mon, 14 Jun 2004 15:33:11 GMT

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BabyCatjuhoblivion165or you can just use level edit,

you might want to look at this for awhile too, make sure to create your own.\

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WTF does THAT have to do with LE -_-'

Edit: I can't find the building names like Hand of Nod or vehicle names when I use Strings > Edit Table.

It seems to me you can only change the texts who display when the building is attacked.. you can't rename the building itself.. atleast it seems so. But I wntn to change the building name in the game to something else..

Edit: Sorry for double post.. I accidently hitted quote instead of edit -_-

Subject: Rename vehicles/other stuff?

Posted by [Oblivion165](#) on Mon, 14 Jun 2004 16:33:18 GMT

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just click on the buildin controllers, and hit mod, its under settings.

Subject: Rename vehicles/other stuff?

Posted by [BabyCatjuhh](#) on Mon, 14 Jun 2004 16:58:03 GMT

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oblivion165just click on the buildin controllers, and hit mod, its under settings.

Eh..?

I don't get what you mean..

I mean like.. when you are playing in Field and you aim at the Hand of Nod you see another name like The Hand of

I don't want it for a whole different map but for the excisting ones..

Subject: Rename vehicles/other stuff?

Posted by [Tidu](#) on Mon, 14 Jun 2004 17:23:47 GMT

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Go to Buildings > (building) and put in that file in the building folder and put it into the map. Just putting in the building model in gmax is half of it. the building controller is needed in the map. just put teh controller near the building and in the properties there you can edit the name.

Subject: Rename vehicles/other stuff?

Posted by [BabyCatjuhh](#) on Mon, 14 Jun 2004 18:42:42 GMT

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TiduGo to Buildings > (building) and put in that file in the building folder and put it into the map. Just putting in the building model in gmax is half of it. the building controller is needed in the map. just put teh controller near the building and in the properties there you can edit the name. Eh.. I mean in an EXCISTING map NOT a selfmade one.. I said this before :/

Subject: Rename vehicles/other stuff?

Posted by [Oblivion165](#) on Mon, 14 Jun 2004 21:30:25 GMT

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make the changes, under strings hit export,export.....then place in the Mix or Pkg of an existing map.

Subject: Rename vehicles/other stuff?

Posted by [BabyCatjuhh](#) on Tue, 15 Jun 2004 06:32:58 GMT

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oblivion165make the changes, under strings hit export,export.....then place in the Mix or Pkg of an existing map.

First of all.. my export funstion isn't working because it says I haven't got Excel installed. Second, I

cab't find anything that's named Hand of Nod anywhere when I use LE, and the strings editor table. Third, when I use Notepad I can only find things like "Warning - Hand of Nod is under attack"

Or "Infiltrator in the Hand of Nod" but those are text messages. I can't find the name of the Hand of Nod itself. There's nothing like (exmample) ID_NAMEHANDOFNOD: Hand of Nod. Or something like that -_-

Subject: Rename vehicles/other stuff?

Posted by [Oblivion165](#) on Wed, 16 Jun 2004 00:13:59 GMT

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Use kazza, get excel, which you shouldnt have to have to ecprt it.

if you cant handle this i suggest going back to other simpler things, like monopoly board games, your mods will be at your level there

Subject: Rename vehicles/other stuff?

Posted by [BabyCatjuhh](#) on Wed, 16 Jun 2004 13:56:33 GMT

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oblivion165Use kazza, get excel, which you shouldnt have to have to ecprt it.

if you cant handle this i suggest going back to other simpler things, like monopoly board games, your mods will be at your level there

No, you guys aren't really helping me that's my problem. I ask a simple question, and I give the errors I encounter when I try to follow the advice you guys give. Yet you aren't helping me with the errors nor the thing I'm asking for.

Subject: Rename vehicles/other stuff?

Posted by [BabyCatjuhh](#) on Fri, 18 Jun 2004 15:44:19 GMT

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bump Anyone have an answer? Something what really helps? :/

BTW, I do have Excel installed on my PC, I've installed it like months ago.. but LE keeps saying I haven't installed it. ><

Subject: Rename vehicles/other stuff?

Posted by [Deactivated](#) on Fri, 18 Jun 2004 15:52:43 GMT

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1. Edit the stuff you want in the LevelEdit strings editor.
 2. When you're done editing, hit Ok.
 3. Go to your mod folder and Always>TranslationDB
 4. Copy the strings.tdb file to Renegade's Data folder.
- Done!
-

Subject: Rename vehicles/other stuff?

Posted by [Ferhago](#) on Sat, 19 Jun 2004 01:37:34 GMT

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oblivion165 or you can just use level edit,

you might want to look at this for awhile too, make sure to create your own.\

<http://www.dr-oblivion.com/kamasutra.swf>

LMFAO woo now I have something to do on weekends!

Subject: Rename vehicles/other stuff?

Posted by [BabyCatjuhh](#) on Sat, 19 Jun 2004 07:29:30 GMT

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SeaMan1. Edit the stuff you want in the LevelEdit strings editor.

2. When you're done editing, hit Ok.

3. Go to your mod folder and Always>TranslationDB

4. Copy the strings.tdb file to Renegade's Data folder.

Done!

Ok, I'll try that. Is there btw some kind of 'search' function in LE so you can search through the strings, instead of searching all the sentences for something?

Subject: Rename vehicles/other stuff?

Posted by [HTGunny](#) on Fri, 25 Jun 2004 16:20:17 GMT

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did you figure it out yet -

i rename all my stuff all the time - from my loadin screen to the names of vehicles an characters

hand of nod = gothic release

gdi barracks = house of pain

gdi & nod harvesters = money cow

i havent found an easy way to do it - you have to search thru the level edit thingy - that was

mentioned in this thread

most things are in the enc section

what you are actually asking for is a strings. edit - that is what mine is -

use renegade edit tool - start it up - it will ask for a mod to edit - i put "mine" - then open that up - and go to strings section - then find the section you want to change - the loadin screen is in the "load" section

then change it to what ever you want it to say - click save then go find it-

it will be in like for instance mine is -

C:\Program Files\RenegadePublicTools\LevelEdit\mine\ALWAYS\TranslationDB

that's where you will find a strings.tb file - copy that to the renegade data folder and wola

if you make a mistake and want to go back to original in the game go to

C:\Program Files\RenegadePublicTools\LevelEdit\ALWAYS\TranslationDB

there is an original one to keep

have fun -

the editing of the words in the game is endless

i named the hottie HTGunny , mlrs - pointwhore machine - hand of nod - gothic release - harvester - money cow

just a few ideas there

good luck and have fun

good luck
[/url]

Subject: Rename vehicles/other stuff?

Posted by [BabyCatjuhh](#) on Sat, 26 Jun 2004 07:45:34 GMT

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Thanks a lot. ^^
