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Subject: \*\*\*\*New Screenshots C&C:TC (Times Crossed) mod buildings  
Posted by [Anonymous](#) on Thu, 25 Apr 2002 10:38:00 GMT

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We have changed our name because we don't make a mod with only the original buildings and units but also some new of other westwood games so therefore our mod is called C&C: times crossed. Here are some new pictures of the C&C:TC mod. A picture of a pill box and 2 pictures of different types of bridges that we will use in our maps. What do you think? [ April 26, 2002: Message edited by: Arnout109 ]

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Subject: \*\*\*\*New Screenshots C&C:TC (Times Crossed) mod buildings  
Posted by [Anonymous](#) on Thu, 25 Apr 2002 10:39:00 GMT

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Cool, looks good.

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Subject: \*\*\*\*New Screenshots C&C:TC (Times Crossed) mod buildings  
Posted by [Anonymous](#) on Thu, 25 Apr 2002 10:42:00 GMT

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yeah not bad at all

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Subject: \*\*\*\*New Screenshots C&C:TC (Times Crossed) mod buildings  
Posted by [Anonymous](#) on Thu, 25 Apr 2002 10:51:00 GMT

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cant you take the extra white outa those pics?

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Subject: \*\*\*\*New Screenshots C&C:TC (Times Crossed) mod buildings  
Posted by [Anonymous](#) on Thu, 25 Apr 2002 10:55:00 GMT

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U are good, Nice textures, great shapes, nice ideas.It would be an hounour to walk in your maps/buildings.

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Subject: \*\*\*\*New Screenshots C&C:TC (Times Crossed) mod buildings  
Posted by [Anonymous](#) on Thu, 25 Apr 2002 11:01:00 GMT

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an addition to the pill box. The pill box has an underground tunnel. (see screenshot) so you can

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access the pill box underground.[ April 25, 2002: Message edited by: Arnout109 ]

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Subject: \*\*\*\*New Screenshots C&C:TC (Times Crossed) mod buildings  
Posted by [Anonymous](#) on Thu, 25 Apr 2002 11:22:00 GMT  
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i think its cool keep up the good work =) i want to see lots of mods =)

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Subject: \*\*\*\*New Screenshots C&C:TC (Times Crossed) mod buildings  
Posted by [Anonymous](#) on Thu, 25 Apr 2002 11:30:00 GMT  
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ok, we will.

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Subject: \*\*\*\*New Screenshots C&C:TC (Times Crossed) mod buildings  
Posted by [Anonymous](#) on Thu, 25 Apr 2002 11:32:00 GMT  
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Are you gonna mount usable Machine Guns in the Pill Boxes

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Subject: \*\*\*\*New Screenshots C&C:TC (Times Crossed) mod buildings  
Posted by [Anonymous](#) on Thu, 25 Apr 2002 11:35:00 GMT  
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yes, we will.

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Subject: \*\*\*\*New Screenshots C&C:TC (Times Crossed) mod buildings  
Posted by [Anonymous](#) on Thu, 25 Apr 2002 11:41:00 GMT  
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they are well good (wishing that he could make the map wivout that \*\*\*\* thign breakin )

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Subject: \*\*\*\*New Screenshots C&C:TC (Times Crossed) mod buildings  
Posted by [Anonymous](#) on Thu, 25 Apr 2002 11:42:00 GMT  
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kewl

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Subject: \*\*\*\*New Screenshots C&C:TC (Times Crossed) mod buildings  
Posted by [Anonymous](#) on Thu, 25 Apr 2002 11:51:00 GMT  
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Good thus far.

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Subject: \*\*\*\*New Screenshots C&C:TC (Times Crossed) mod buildings  
Posted by [Anonymous](#) on Thu, 25 Apr 2002 11:55:00 GMT  
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Very good, looking forward to your mod.

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Subject: \*\*\*\*New Screenshots C&C:TC (Times Crossed) mod buildings  
Posted by [Anonymous](#) on Thu, 25 Apr 2002 15:02:00 GMT  
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we will release more pictures next week.

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Subject: \*\*\*\*New Screenshots C&C:TC (Times Crossed) mod buildings  
Posted by [Anonymous](#) on Thu, 25 Apr 2002 15:14:00 GMT  
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they are all really good, what's the underground part of the bunker for though? Anyway, the first one is slightly unfinished right? (talks about how the top of the ramp from the lower to upper part looks kinda messed up a bit.) But anyway, it's really good work!

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Subject: \*\*\*\*New Screenshots C&C:TC (Times Crossed) mod buildings  
Posted by [Anonymous](#) on Thu, 25 Apr 2002 17:42:00 GMT  
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Those models look pretty nice! Are you guys going to try to make your own actual base buildings? (go for it!)

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Subject: \*\*\*\*New Screenshots C&C:TC (Times Crossed) mod buildings  
Posted by [Anonymous](#) on Thu, 25 Apr 2002 23:12:00 GMT  
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um they look cool. but TD had guard towers, pillboxes where in ra1 and 2.[ April 25, 2002:  
Message edited by: OZcommando ]

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Subject: \*\*\*\*New Screenshots C&C:TC (Times Crossed) mod buildings  
Posted by [Anonymous](#) on Thu, 25 Apr 2002 23:18:00 GMT  
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Its madness

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Subject: \*\*\*\*New Screenshots C&C:TC (Times Crossed) mod buildings  
Posted by [Anonymous](#) on Fri, 26 Apr 2002 00:19:00 GMT  
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thanks

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Subject: \*\*\*\*New Screenshots C&C:TC (Times Crossed) mod buildings  
Posted by [Anonymous](#) on Fri, 26 Apr 2002 01:40:00 GMT  
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it will be a mod with some new buildings in it like the pill box but it will also have a guard tower.

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Subject: \*\*\*\*New Screenshots C&C:TC (Times Crossed) mod buildings  
Posted by [Anonymous](#) on Fri, 26 Apr 2002 05:10:00 GMT  
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ok are you guys implant some sandbags too? it would be handy to take cover after them

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Subject: \*\*\*\*New Screenshots C&C:TC (Times Crossed) mod buildings  
Posted by [Anonymous](#) on Fri, 26 Apr 2002 07:13:00 GMT  
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yes, we will add more sandbags. (member of the C&C:TC mod)

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Subject: \*\*\*\*New Screenshots C&C:TC (Times Crossed) mod buildings  
Posted by [Anonymous](#) on Fri, 26 Apr 2002 09:56:00 GMT  
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Are there any more comments?

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Subject: \*\*\*\*New Screenshots C&C:TC (Times Crossed) mod buildings  
Posted by [Anonymous](#) on Fri, 26 Apr 2002 10:05:00 GMT  
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That looks very good Arnout. Keep up the good work. 600th POST!! W00T!! W00T!! 66 to go [ April 26, 2002: Message edited by: xXSoul\_SlayerXx ]

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Subject: \*\*\*\*New Screenshots C&C:TC (Times Crossed) mod buildings  
Posted by [Anonymous](#) on Fri, 26 Apr 2002 13:51:00 GMT  
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We will!!

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